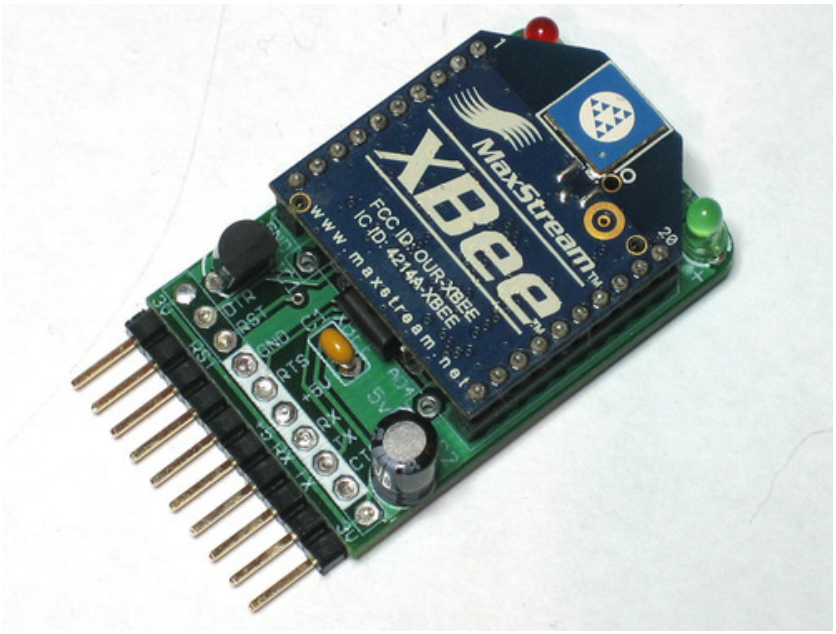
adafruit learning system

XBee Radios

Created by lady ada



Last updated on 2015-10-31 11:00:18 AM EDT

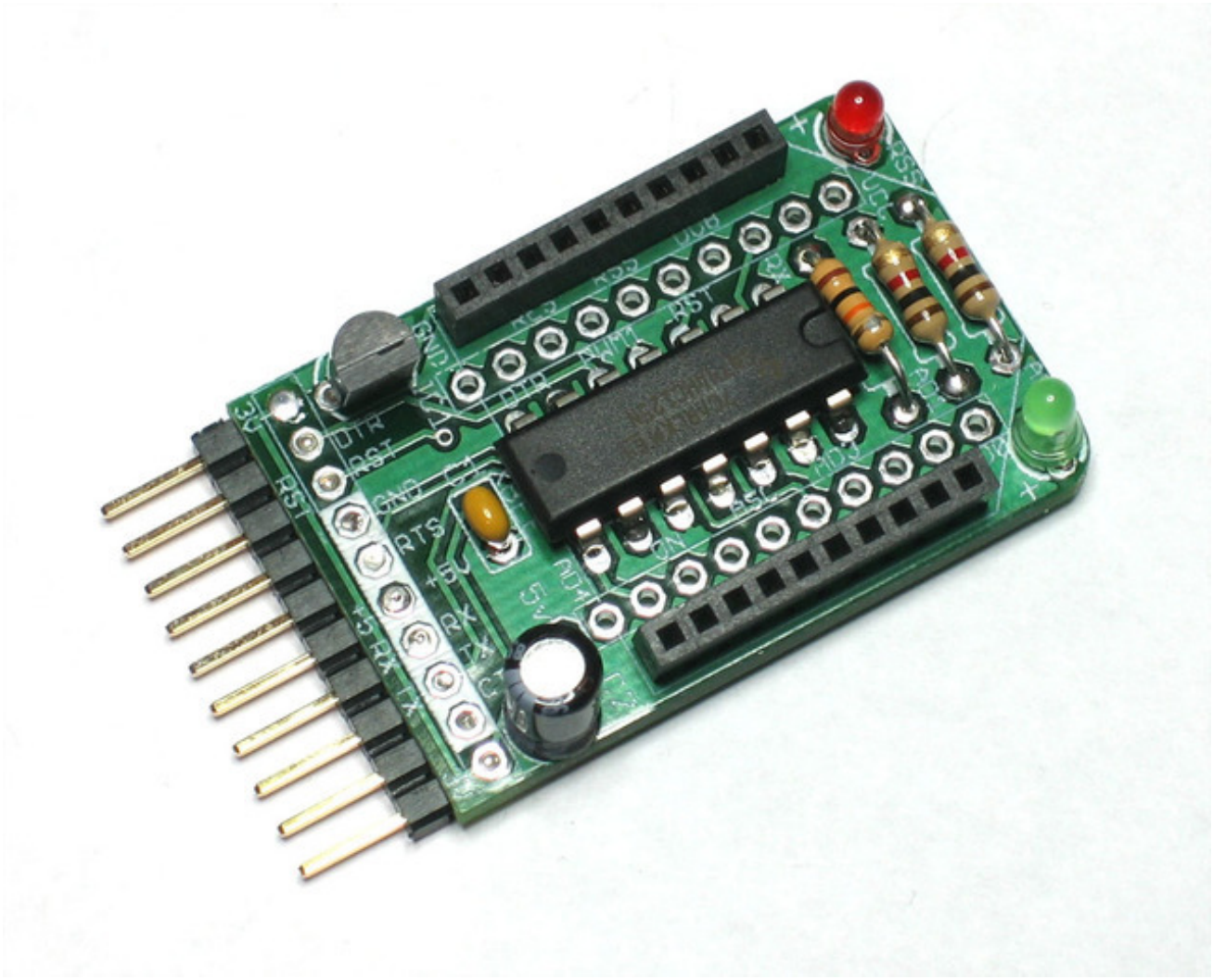
Guide Contents

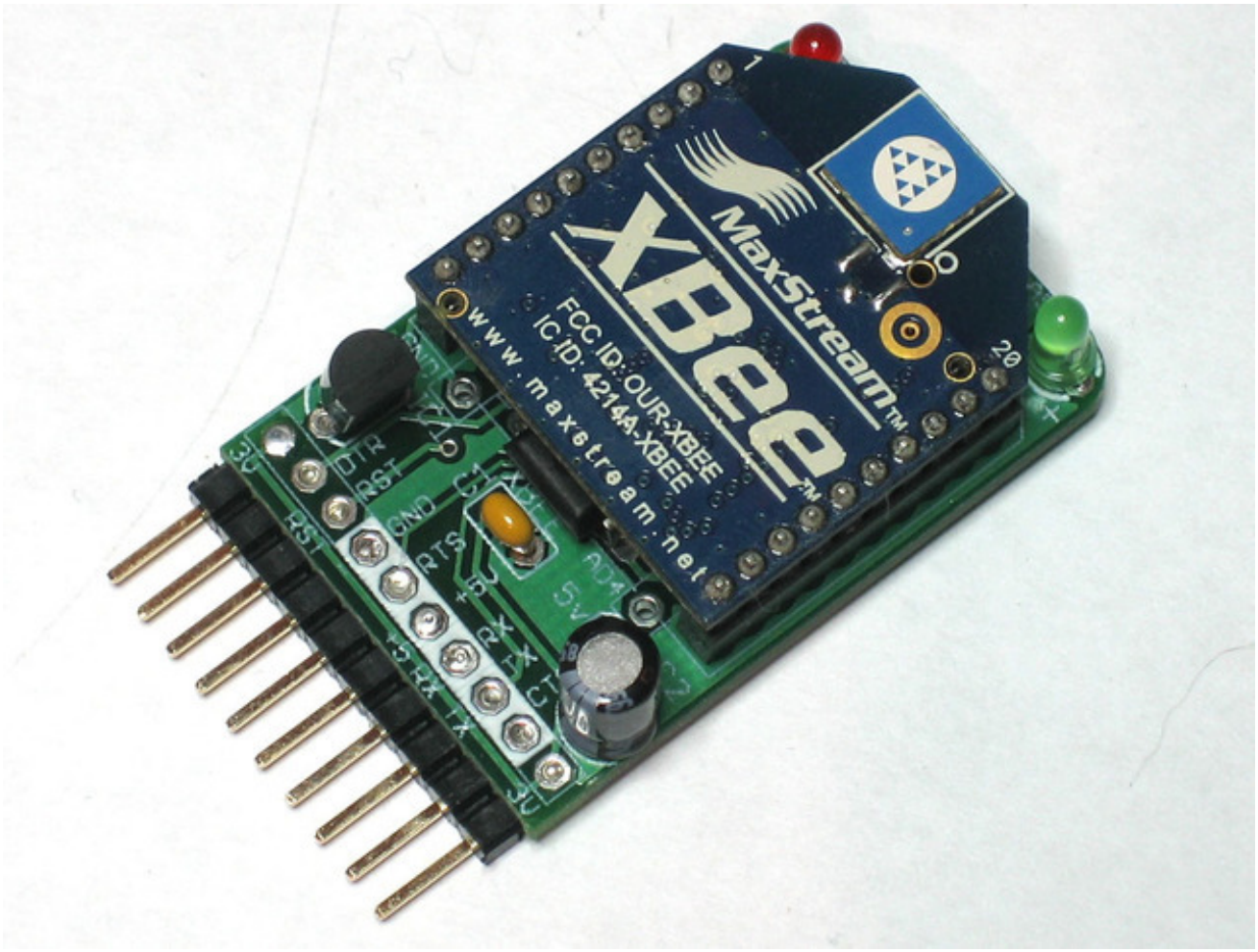
Guide Contents 2
Overview 4
Simple wireless communication 4
An XBee wireless modem adapter that doesn't suck! 5
Reference Pinout 6
Make it! 8
Assembling the kit! 8
Preparation 9
Prepare for takeoff! 9
Tutorials 9
Tools 9
Parts list 13
Bill of Materials 13
Solder it! 15
Assemble your kit 15
Use it! 32
User Manual 32
Modules 33
Which XBee radio module is right for you? 33
Families 33
Pro? 34
Antennas 35
Wiring 36
Wiring for Wireless 36
Pinout 36
Connecting to a computer 37
Connect 41
Connecting, Configuring & Upgrading 41
Connecting 41
Configuring with terminal 46
Configuring with X-CTU 47

Upgrading with X-CTU 51
Point2Point 57
Basic point-to-point communication 57
BEFORE YOU START! 57
Setting the network ID 57
Connecting to Arduino or Boarduino 59
Arduino link 63
Wireless Arduino programming/serial link 63
Step 1. Configure the transmitter 63
Step 2. Configure the receiver 72
Step 3. Wire up the receiver 75
MIDI link 80
Using XBee to create a wireless bi-directional MIDI link 80
Introduction 80
Reinstalling FTDI drivers 81
Update XBee firmware 85
Changing XBee to 31250 baud 85
Build the MidiBee board 87
Testing 93
Bonus Trick: Turning the FTDI cable into a MIDI device 98
Reference 101
Command reference 101
Configuring radios to pass DIO 101
Changing baud rates 101
Setting a pin direction 102
Changing the PAN ID 102
Changing the Retry Rate 103
Changing the Packetization Timeout 103
Resources 104
More info for your noggin' 104
Download 105
XBee v1.1 Adapter files 105
Software 105
Datasheets 105

Overview

Simple wireless communication





An XBee wireless modem adapter that doesn't suck!

XBee modems are one of the easiest ways to create a wireless point-to-point or mesh network. They have error correction, are configured with AT commands, come in multiple flavors and can create a wireless serial link out of the box! I wanted to make a wireless Arduino project but all the adapter boards on the market made me unhappy. So I designed what I think is an excellent low-cost adapter board.

Yes it can act as a breakout board, but it also has...

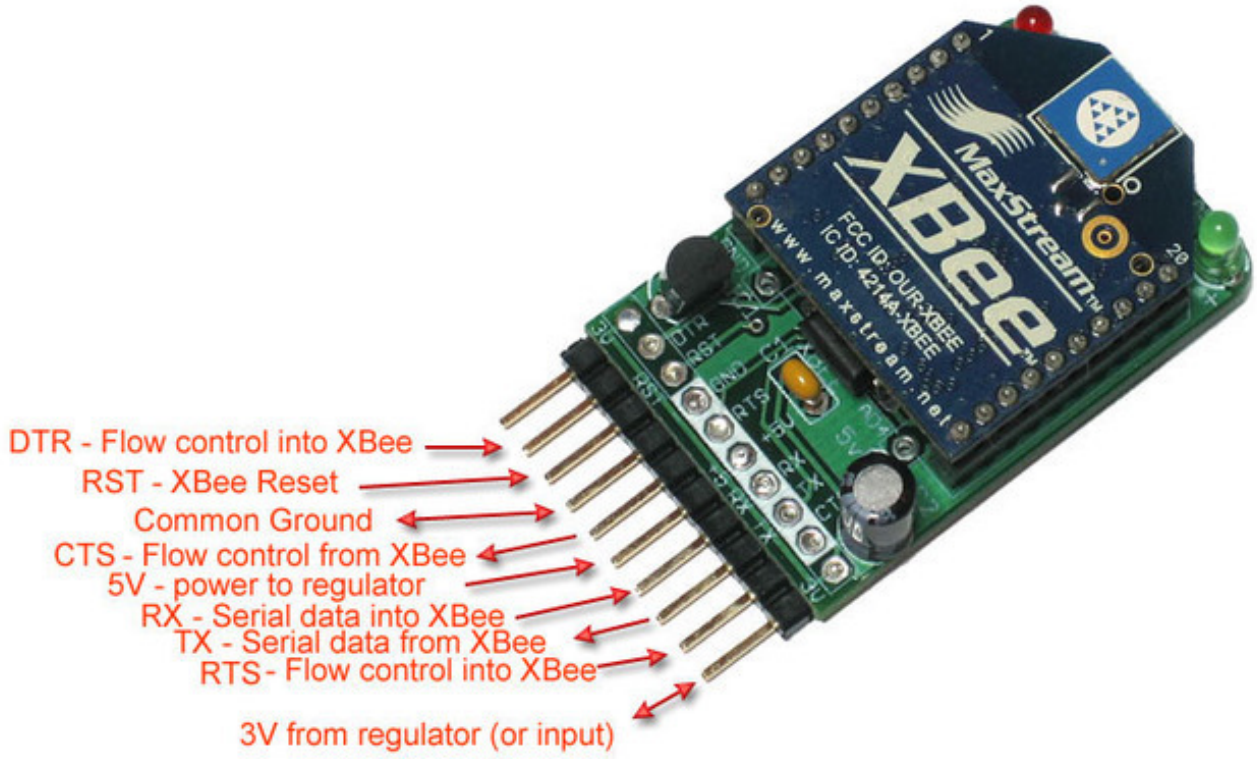
- Onboard 3.3V regulator to cleanly power your XBee, up to 250mA
- Level shifting circuitry means that its trivial to connect it to 5V circuitry such as an Arduino without risk of damage
- Two LEDs, one for activity (RSSI), the other for power (Associate)
- 10-pin 2mm sockets included to protect the modem and allow easy swapping, upgrading or recycling
- All the commonly used pins are brought out along the edge, making it easy to breadboard or wire up
- For use with any XBee/Pro pin-compatible module (check your module datasheet to verify

power needs) **Works with XBee series 1 and 2!**

- Specifically created for use with an FTDI cable (http://adafru.it/70) to connect to a computer via USB. This means that you can use, configure or upgrade the adapter painlessly simply by plugging in a cable:

Perfect for wirelessly communicating with a microcontroller project.

Reference Pinout



The DTR, RTS, RESET and RX pins (going *into* the XBee) pass through a level converter chip that brings the levels to 3.3V. You can use pretty much anywhere between 2.7 to 5.5V data to communicate with the XBee. The breakout pins on the bottom of the board are not level shifted and you should try to keep data going directly into the XBee pins under 3.3V

Make it!

Assembling the kit!

1. Tools and preparation (http://adafru.it/ewO)
2. Check the parts list (http://adafru.it/ewP)
3. Assemble it (http://adafru.it/eei)

Preparation

Prepare for takeoff!

Tutorials

Learn how to solder with tons of tutorials! (http://adafru.it/aTk)
Don't forget to learn how to use your multimeter too! (http://adafru.it/aZZ)

Tools

There are a few tools that are required for assembly. None of these tools are included. If you don't have them, now would be a good time to borrow or purchase them. They are very very handy whenever assembling/fixing/modifying electronic devices! I provide links to buy them, but of course, you should get them whereever is most convenient/inexpensive. Many of these parts are available in a place like Radio Shack or other (higher quality) DIY electronics stores.

Soldering iron

Any entry level 'all-in-one' soldering iron that you might find at your local hardware store should work. As with most things in life, you get what you pay for.

Upgrading to a higher end soldering iron setup, like the Hakko FX-888D that we stock in our store (http://adafru.it/1204), will make soldering fun and easy.

Do not use a "ColdHeat" soldering iron! They are not suitable for delicate electronics work and can damage the kit (see here (http://adafru.it/aOo)).

Click here to buy our entry level adjustable 30W 110V soldering iron (http://adafru.it/180).

Click here to upgrade to a Genuine Hakko FX-888D adjustable temperature soldering iron. (http://adafru.it/1204)

Solder

You will want rosin core, 60/40 solder. Good solder is a good thing. Bad solder leads to bridging and cold solder joints which can be tough to find.

Click here to buy a spool of leaded solder (recommended for beginners) (http://adafru.it/145).

Click here to buy a spool of lead-free solder (http://adafru.it/734).

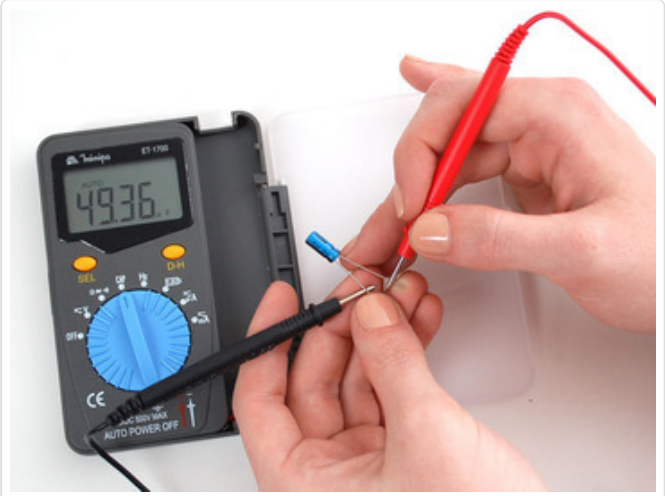
Multimeter

You will need a good quality basic multimeter that can measure voltage and continuity.

Click here to buy a basic multimeter. (http://adafru.it/2034)

Click here to buy a top of the line multimeter. (http://adafru.it/308)

Click here to buy a pocket multimeter. (http://adafru.it/850)



Flush Diagonal Cutters

You will need flush diagonal cutters to trim the

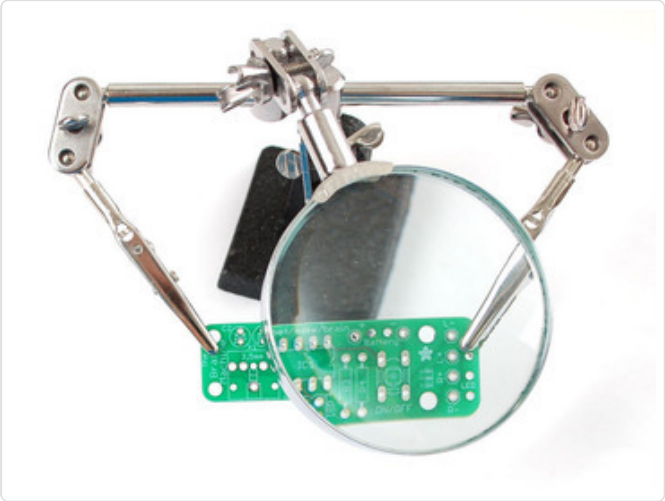
wires and leads off of components once you have soldered them in place.

Click here to buy our favorite cutters (http://adafru.it/152).

Solder Sucker

Strangely enough, that's the technical term for this desoldering vacuum tool. Useful in cleaning up mistakes, every electrical engineer has one of these on their desk.

Click here to buy a one (http://adafru.it/148).



Helping Third Hand With Magnifier

Not absolutely necessary but will make things go much much faster, and it will make soldering much easier.

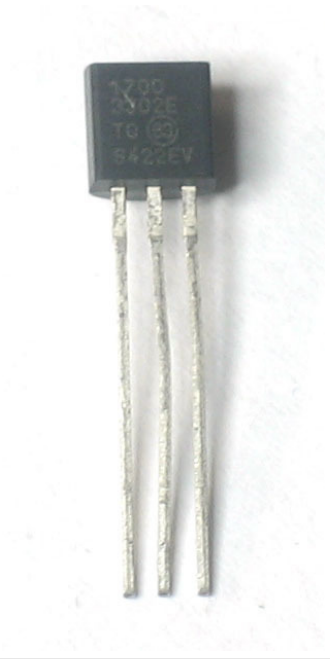
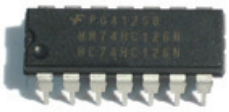
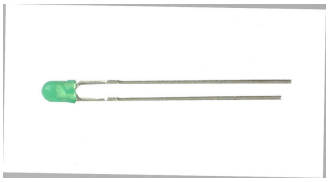
Pick one up here (http://adafru.it/291).

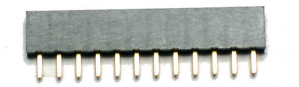
Parts list

Bill of Materials

Check to make sure your kit comes with the following parts.Sometimes we make mistakes so double check everything and email support@adafruit.com if you need replacements!

Please note that an XBee radio module is not included, check the user manual for suggested modules and distributors.

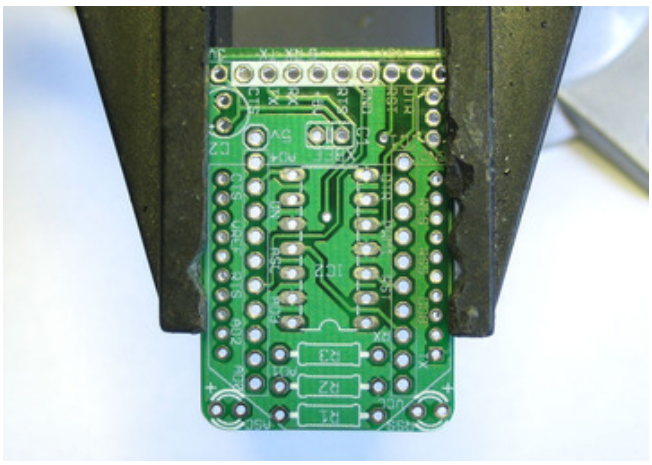
Image	Name	Description	Part # & Datasheet	Distributor	Qty
	**IC1**	3.3V linear voltage regulator, 250mA current	MCP1700-3302E/TO	Digikey Mouser	1
	**IC2**	5v compliant buffer chip	74AHC125N	Digikey Mouser	1
	LED1	Red LED Lite-On LTL-1CHE (or any 3mm LED)		Digikey	1
	**LED2**	Green LED Lite-On LTL-1CHG (or any 3mm LED)		Digikey	1
	R1, R2	1/4W 5% 1.0K resistor Brown Black Red Gold		Digikey Mouser	2

		Brown Black Red Gold		Mouser	
	R3	1/4W 5% 10K resistor Brown, Black, Orange, Gold		Digikey Mouser	1
	C1	0.1uF ceramic capacitor (104)		Mouser	1
	C2	47uF / 4V capacitor or greater		Digikey Mouser	1
		Straight male header		Digikey Mouser	1
		10-position 2mm female header Sockets for XBee modem		Digikey Mouser	2
	PCB	Circuit board		Adafruit Industries	1

Solder it!

Assemble your kit

First, make sure you have all the necessary. Check the parts list. You may also want an XBee module, as it makes it a little easier to position the 10-pin sockets.

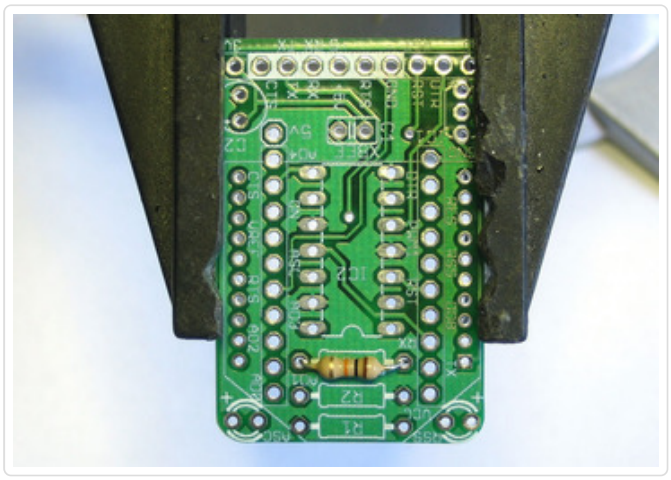


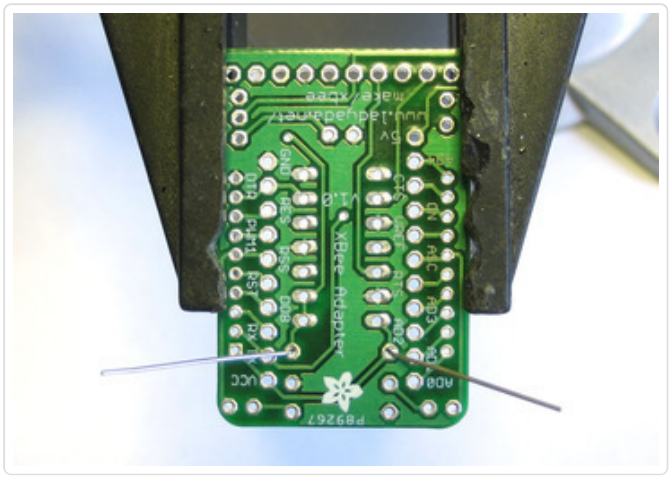
To begin, place the PCB in a vise or third-hand so that it will be easy to work on. Heat up the soldering iron to 700degF and get all the parts and tools ready for use.

First thing we will place is **R3**, a 10K resistor (brown, black, orange gold). This resistor is used to keep the XBee out of reset mode, so that by default it is on.

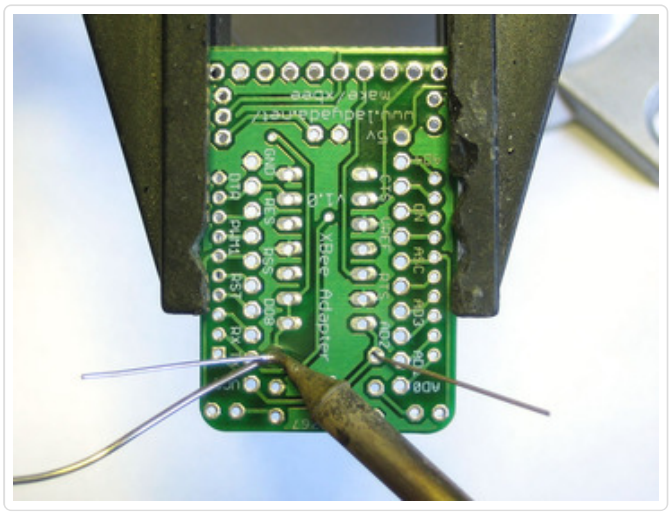
Bend the resistor into a staple as shown, and slip it in. (The stock photo at left shows a 100 ohm resistor but just ignore the stripes and focus on the shape.)

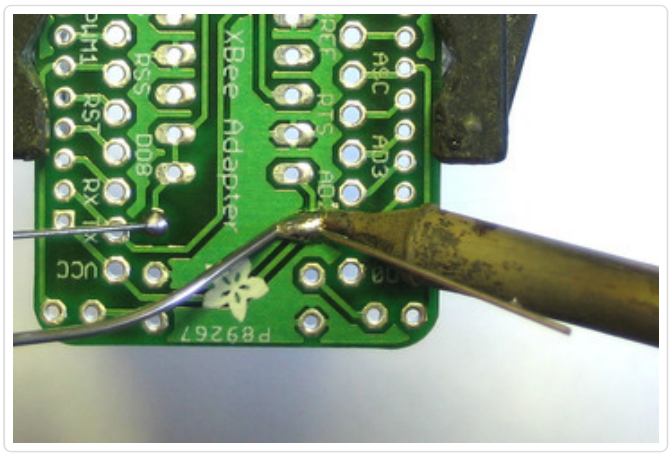
Place the resistor in the location marked **R3**. Resistors do not have *polarity*which means you can put it in 'either way' and it will work just fine. Bend the wire legs out so that the resistor sits flat against the PCB.

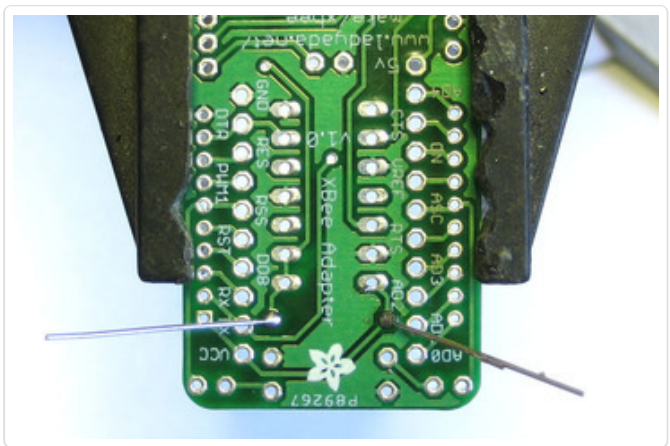




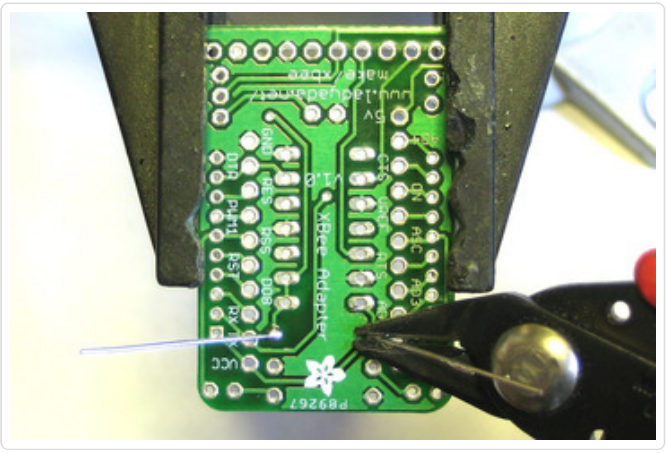
Turn the PCB over. Using your soldering iron tip, press and heat both the pad (the silver ring around the hole) and lead (wire) at the same time for 2 or 3 seconds. Then poke the end of the solder in to create a nice solder joint. Do this for both leads.

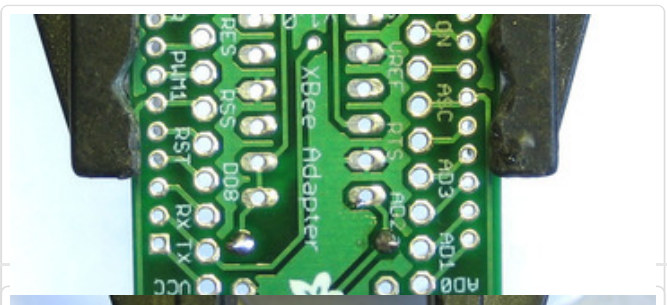


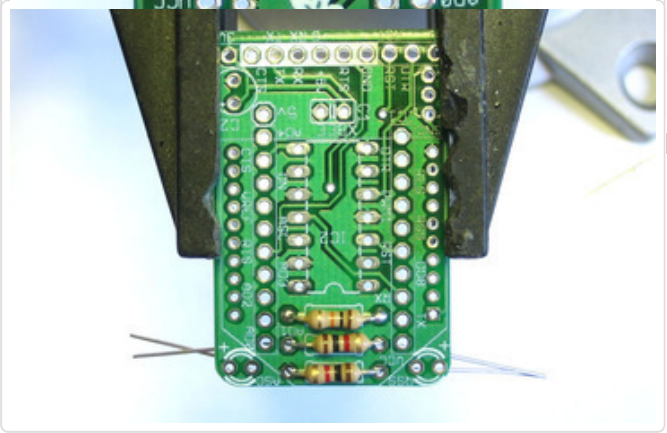




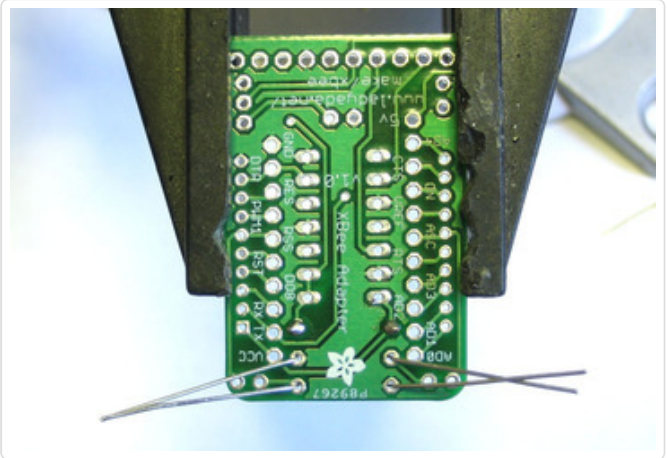
Using your diagonal cutters, cut off the long leads just above the solder joint.

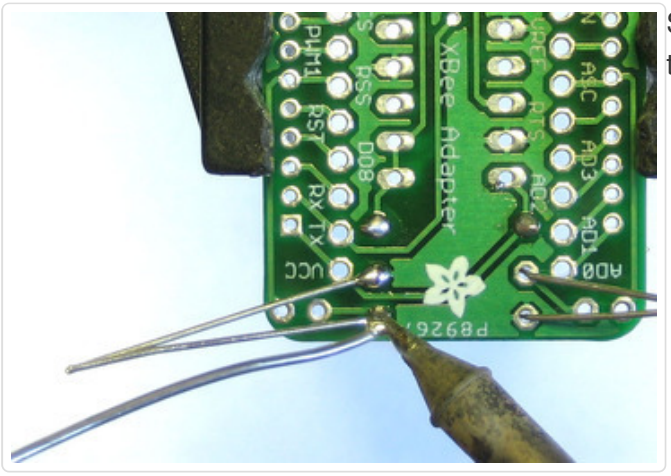




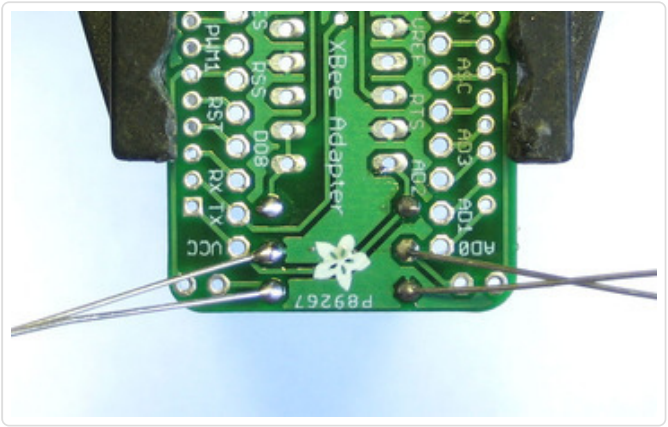


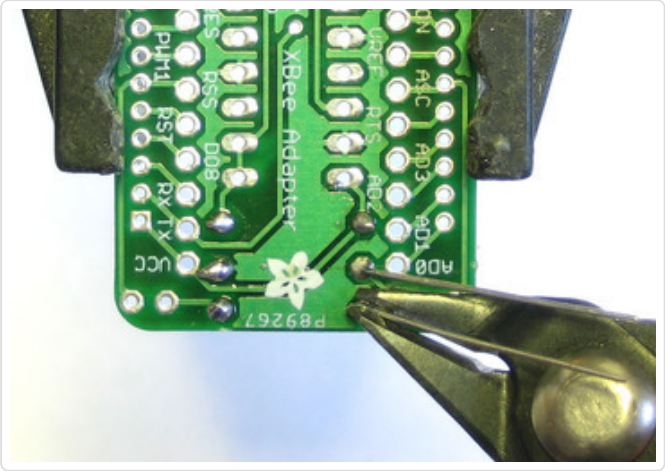
Next are the other 2 resistors, **R1** and **R2**. These resistor have a different value, 1K. The stripes are Brown Black RedGold. These resistors set the brightness of the two indicator LEDs.



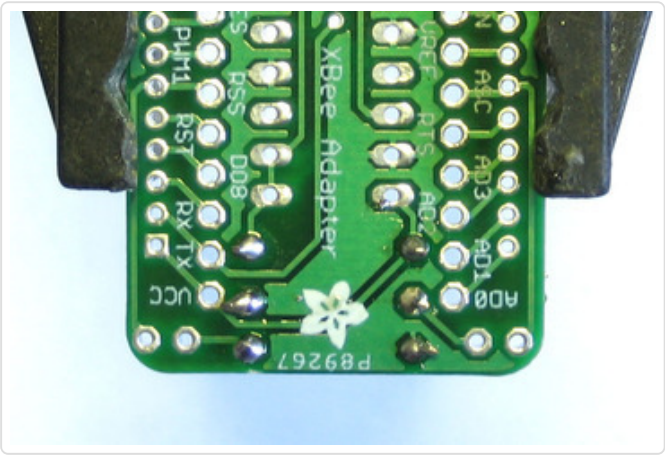


Solder these two resistors using the same techniques you learned from the first one.





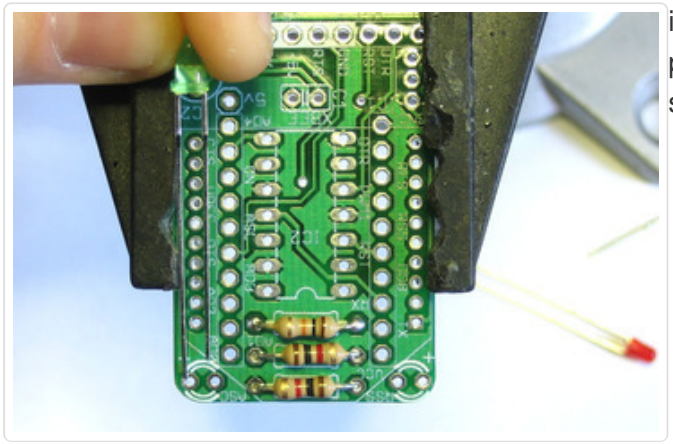
Then, use the clippers to cut the long leads of the resistors off.



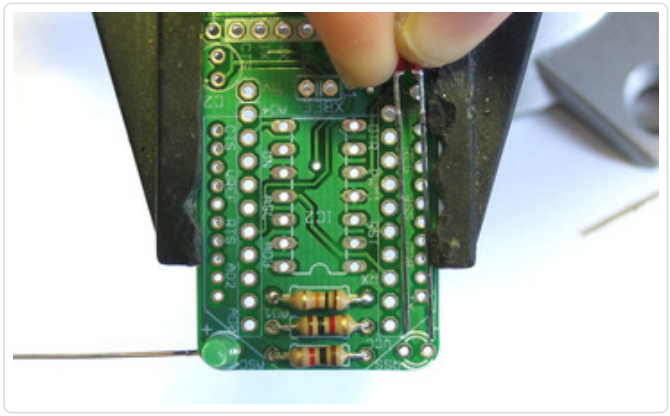
Next are the two LEDs: one LED indicates that the XBee is up & running ("Asc"), the other indcates when data is received by the unit ("RSSI") and is very useful for debugging.

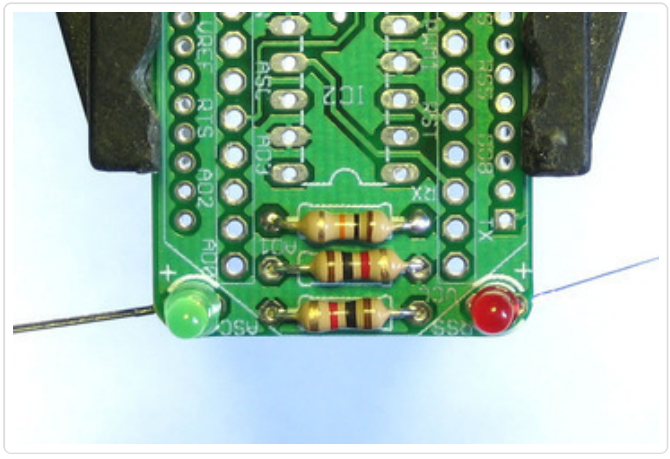
In these examples, the green LED will be the "Associate Indicator" indicator and the red LED will be the "Received Signal Strength Indicator."

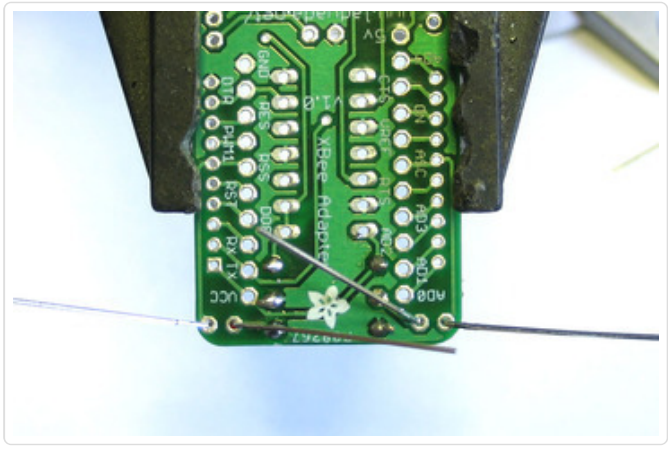
LEDs are polarized, unlike resistors. This means they must be soldered in properly in order to function.The longer lead of the LED is positive and must go in the hole marked with a +. See the



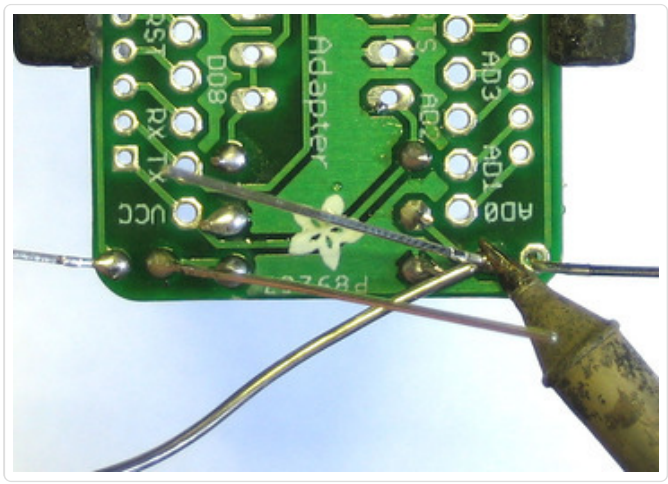
images for a detailed view of how the LEDs are placed. If they are placed wrong, the LEDs will simply not light up and it could be very confusing.

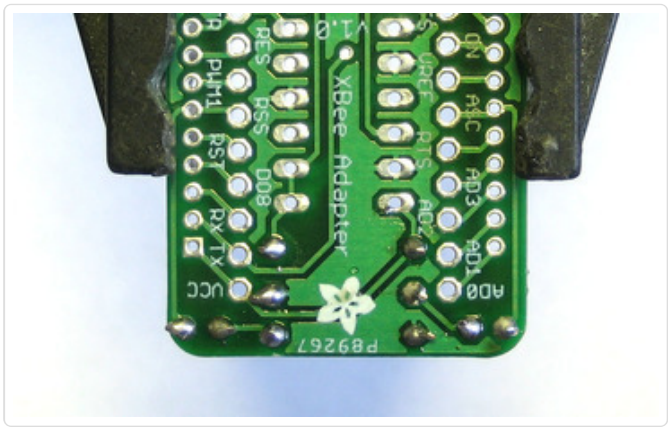


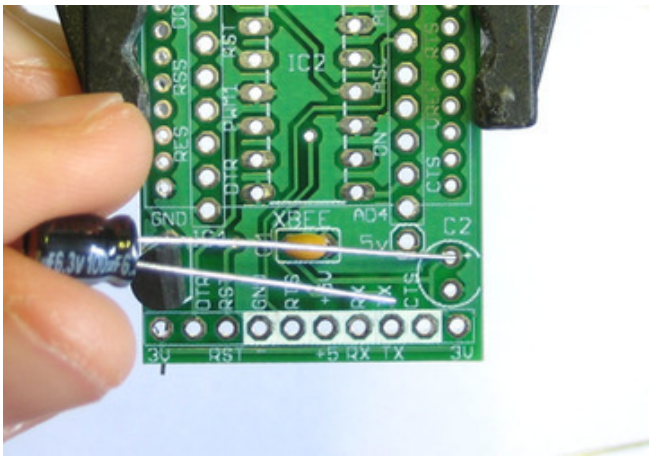




Once you have doubled checked that the LEDs are in properly, flip the board over and solder in both LEDs. Then clip the leads off.







The next component we'll place is the large electrolytic capacitor. This capacitor helps keep the 3.3V power supply stable even when there are bursts of usage - such as a data transmit! Electrolytic capacitors are polarized, just like LEDs. The longer lead indicates the positive leg and should go into the pad marked + as shown.

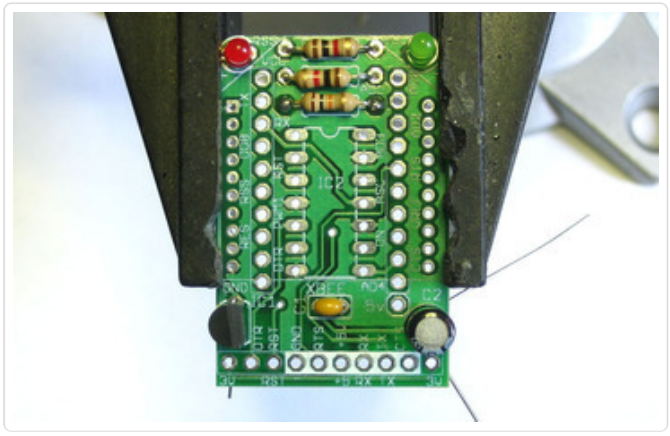
If you're using an XBee Pro and you have a 100uF capacitor you have two options, one is to solder the capacitor close against the PCB so that you can bend them a little out of the way for the xbee pro which is a little long. The other option is to bend them completely at a right angle so that they are laying 'facedown' on the PCB. The 47uF capacitor is small enough it doesn't need to be bent down.

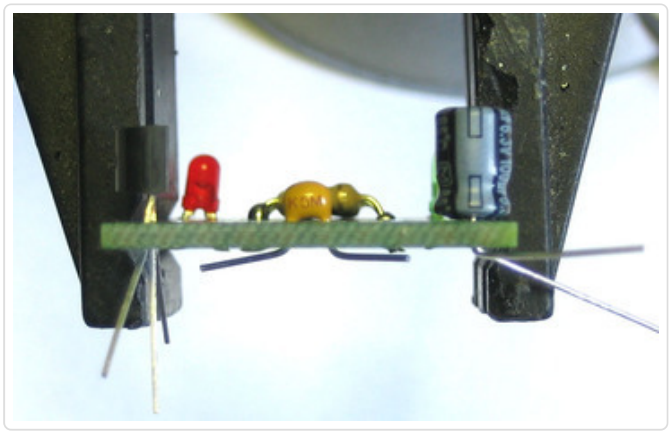
Once the electrolytic capacitor is in place, insert the 3.3V regulator and the smaller ceramic capacitor as well. The small ceramic capacitor helps filter out high frequency noise from the power supply and the regulator turns the 5V input into a nice & steady 3.3V that the XBee requires.

The ceramic capacitor is non-polar, so place it 'either way.'

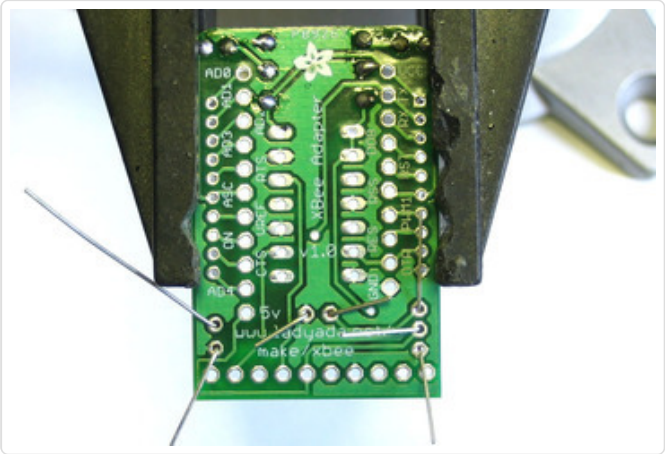
Then grab the MCP1700-33 regulator. The 3.3V regulator must be placed correctly, but is easy to do: simply match the shape on the silkscreen with the semicircle of the regulator.

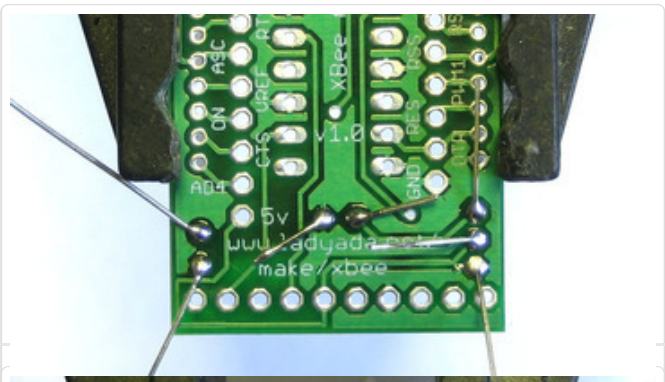
If you're using an XBee Pro you have two options, one is to solder the regulator close against the PCB so that you can bend it a little out of the way for the xbee pro which is a little long. The other option is to bend it completely at a right angle so that they are laying 'facedown' on the PCB.

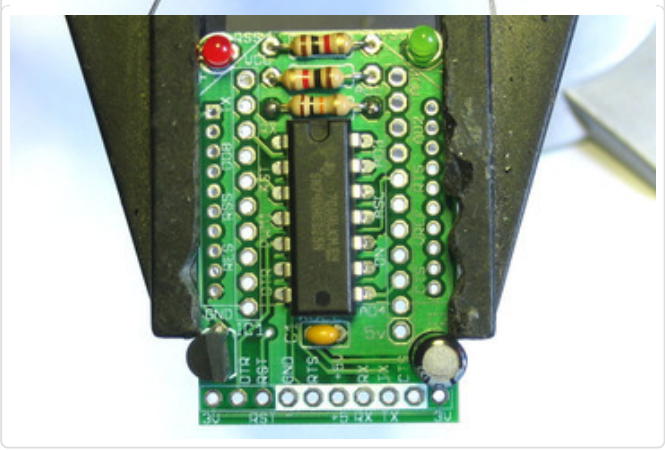




Now solder in the power supply components & clip the leads.



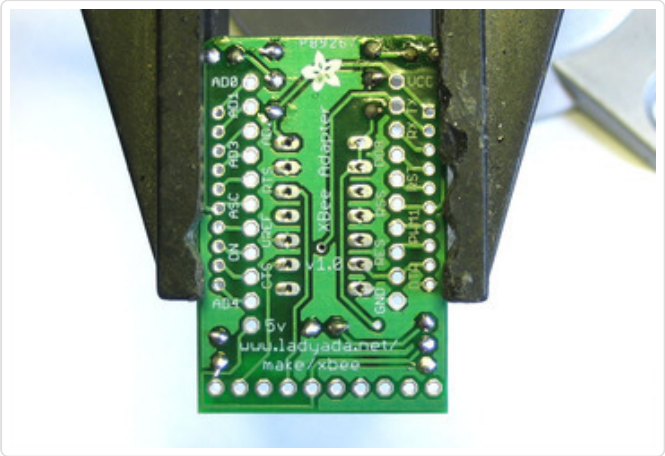


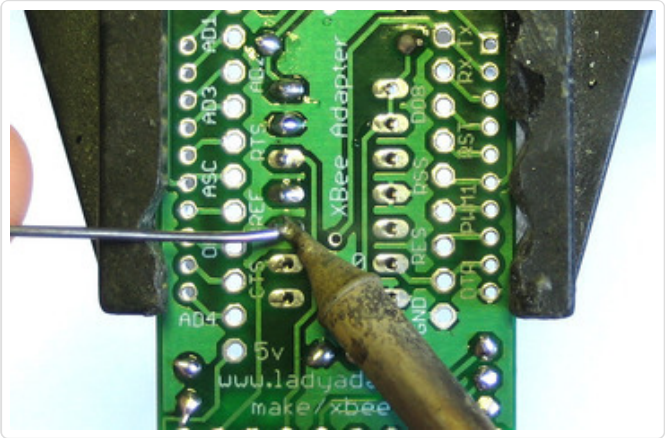


Next is the buffer chip. This chip converts the 2V-5V signal from the bottom strip of pins to 3.3V so that you can safely connect the XBee to 5V logic circuitry. If you're planning to use the two lines of parallel breakout pins instead of the lines at the bottom of the PCB, you may want to skip the buffer. However, most people will want it in place.

The buffer chip must be placed in the right way for it to work. Look for a U-shaped cutout notch in one end of the chip. This notch should match the U-shaped notch in the silkscreen. See the picture to make sure its in right.

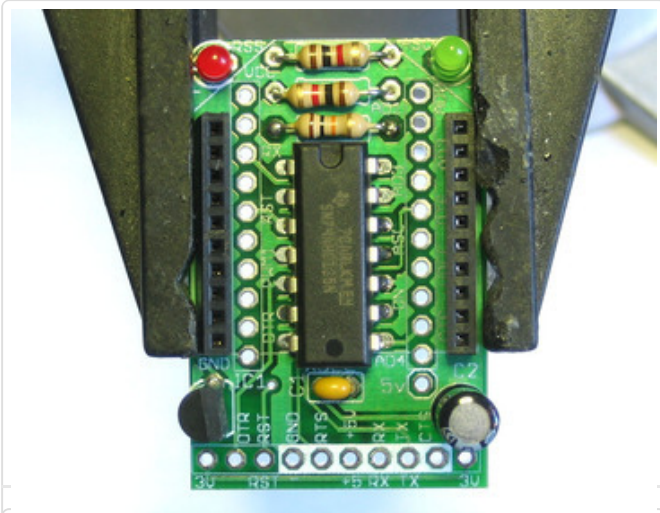
Flip over the PCB and solder in every pin of the buffer carefully. The pins will not have to be clipped once they are soldered in.

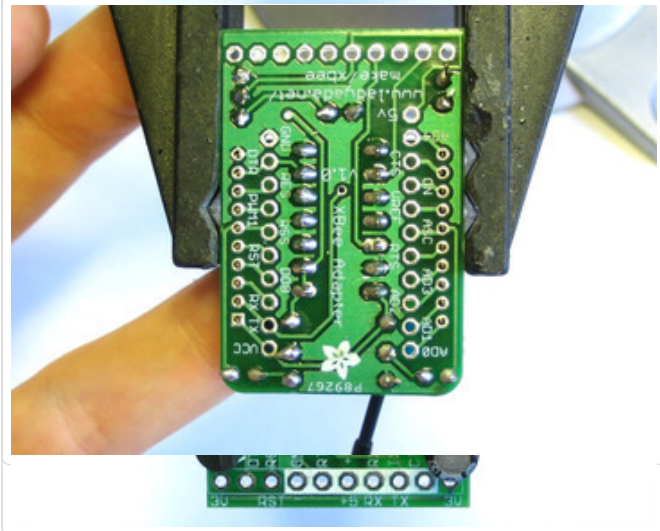




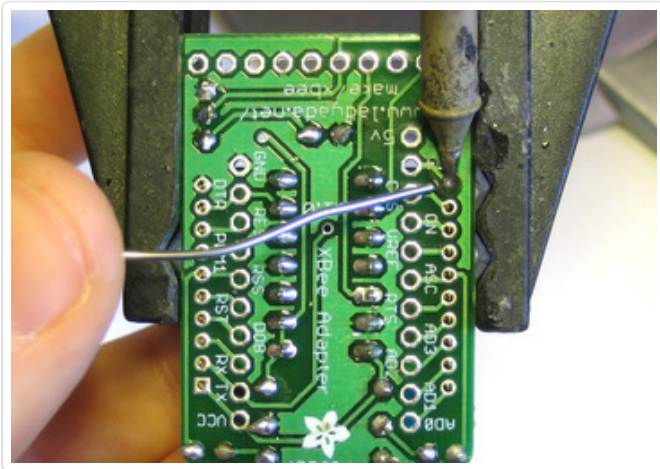
Next are the two 10-pin 2mm headers. These header sockets hold the XBee radio module securely so that it can be easily replaced or reused. Put the sockets in the two strips of holes.

If you have a spare XBee module, you can insert the module into the sockets to keep the spacing right. Otherwise, keep the headers in place with a piece of tape.





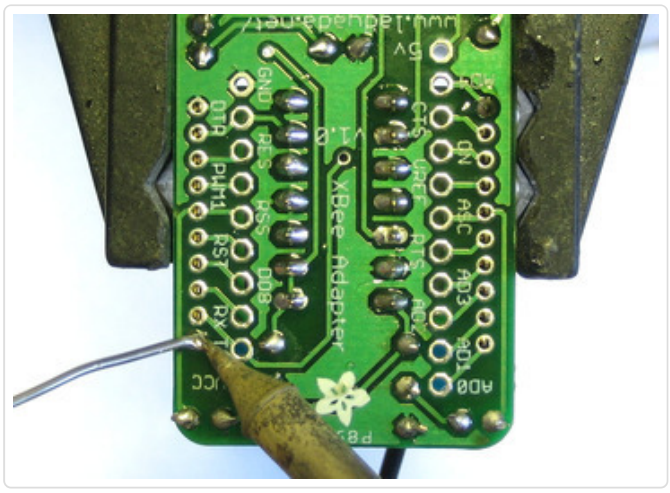
Flip over the board and hold the XBee/headers in place with one finger to keep them in place.

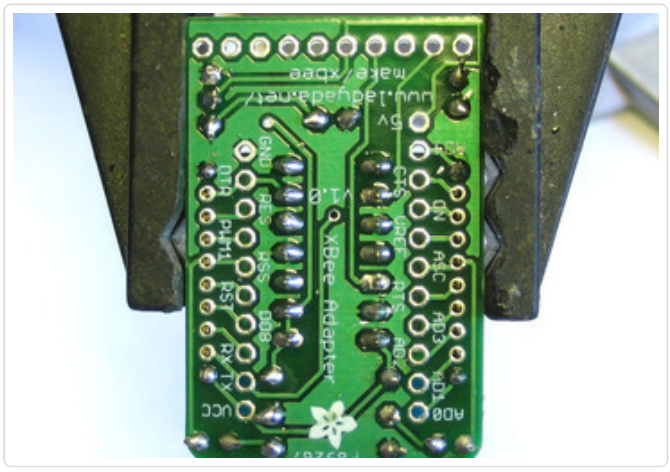


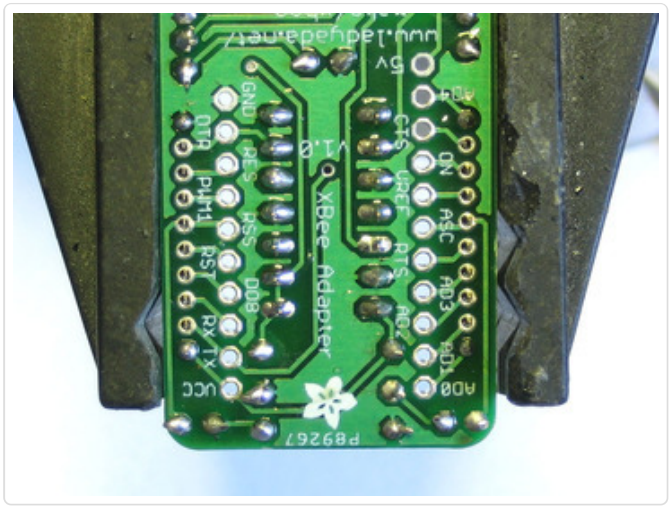
Then 'tack' the corners of the header with a small bit of solder, just to keep them in place.

Once they are tacked in place, remove the XBee module.

When I say **Then 'tack' the corners of the header with a small bit of solder, just to keep them in place.** I mean it! Do NOT use too much solder or you may accidentally solder the XBee in place. Use only the minimum necessary!



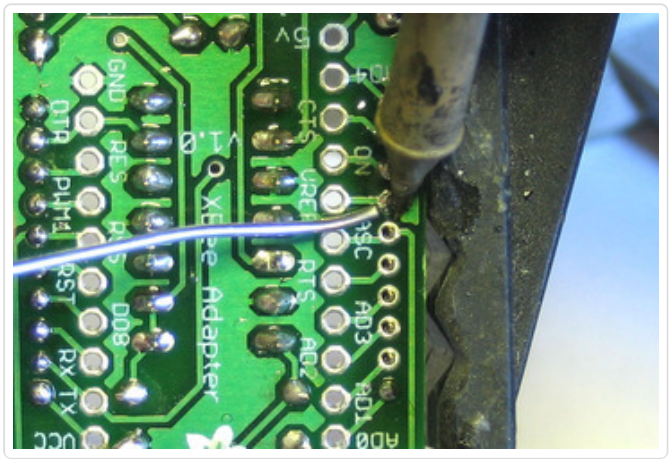




Then go back and solder in each pin of the socket header.

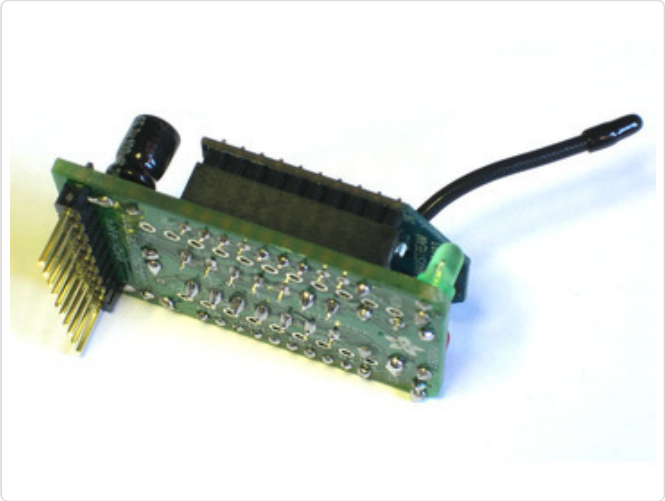
Do NOT use too much solder or the 2mm headers

may 'fill' with solder. Use only the minimum necessary! If you use too much, use solder wick to remove some solder



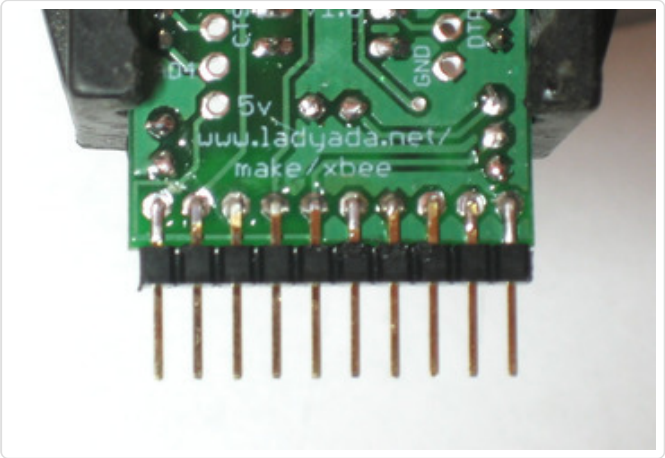
You can now replace the XBee module!

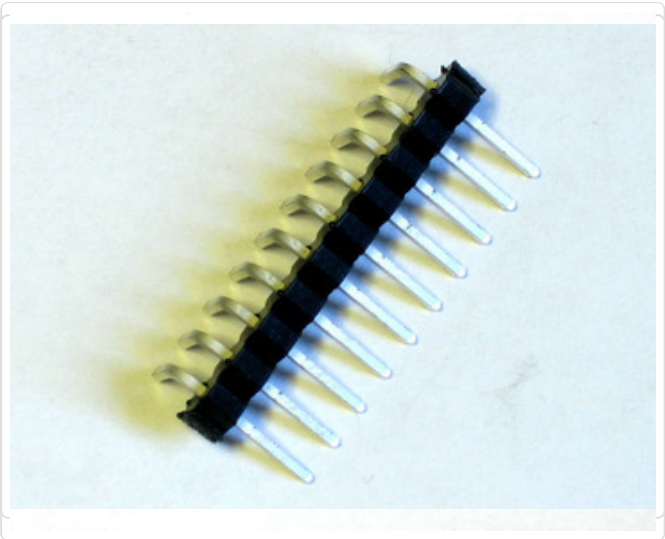
The module is pretty much complete at this point. You can continue to customize the bottom header strip or go check out the user manual!



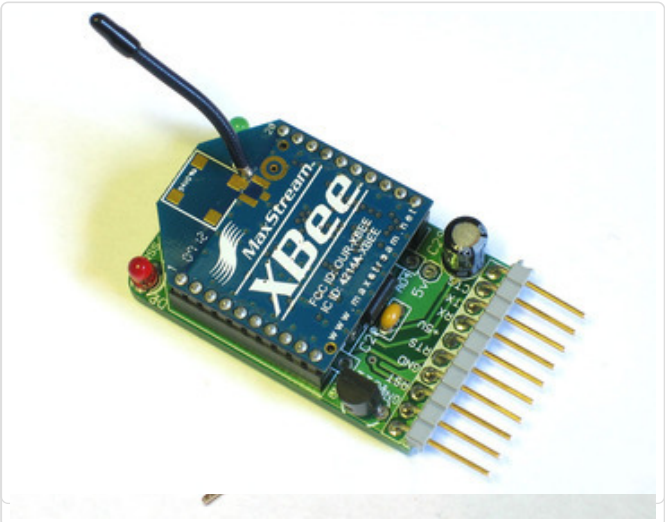
You can continue by adding straight header to the breakout strip at the bottom if you'd like.

Or you can solder the header flat against the back of the adapter, so that it sticks out along the edge.





Another option is to use right-angle header (not included) and solder it in as shown (or on the reverse side).



Use it!

User Manual

Here is a list of topics on how to use the XBee in your project:

1. Which module to use? (http://adafru.it/jaR)
2. How to wire the module to your project / computer (http://adafru.it/jaS)
3. Connecting, configuring and upgrading an XBee (http://adafru.it/jaT)
4. Setting up point-to-point communication, the simplest wireless link (http://adafru.it/jaU)
5. Creating a wireless Arduino programming/debugging link (http://adafru.it/jaV)
6. Reference (http://adafru.it/jaW)

Modules

Which XBee radio module is right for you?

There are about half a dozen different XBee modems. It's a good idea to at least review the differences between them so that you can make sure that you have the right power, range and network compatibility for your project.

For the examples on the site, I use the XBee 802.15.4 modules. These are low cost ($20), reasonably low power and are the most popular XBees used by hobbyists for simple wireless communication.

Families

There are half a dozen 'families' of XBee & it's important to know the differences.

Name	Frequency	Network type	Max Range (Pro)	Notes	Convertible to...	Distributors, antenna type
XBee 802.15.4	2.4GHz	point-to-multipoint	300' (1 mile)	most popular, cheap	XBee DigiMesh 2.4	Digikey (Wire $19), Digikey (Chip $23) Mouser (Wire $20), Mouser (Chip $19)
XBee DigiMesh 2.4	2.4GHz	mesh	300' (1 mile)		XBee 802.15.4	
XBee Pro 900	900 MHz	point-to-multipoint	6 miles		XBee DigiMesh 900	
XBee DigiMesh Pro 900	900 MHz	mesh	6 miles		XBee 900	
XBee XSC Pro	900 MHz	both	15 miles	long range		
XBee ZB "Series 2" Pro	2.4 GHz	mesh		ZigBee	XBee ZNet	XBP24BZ7CIT-004 XBP24BZ7WIT-004 XBP24BZ7UIT-004 XBP24BZ7SIT-004
XBee ZB "Series 2"	2.4 GHz	mesh	400' (1 mile)	ZigBee	XBee ZNet	XB24-Z7CIT-004 XB24-Z7WIT-004 XB24-Z7UIT-004 XB24-Z7SIT-004

The XBee 900 and XBee DigiMesh 900 operate at 900 MHz and so they cannot communicate with the 2.4 GHz frequency XBees!

The DigiMesh & ZNet 2.5 modules are preconfigured for mesh networking, not point-to-point or point-to-multipoint connectivity

The XBee 802.15.4 operate at 2.4 GHz but are not compatible with the ZNet/ZB/"series 2" modules!

If you just want to wirelessly send data from one place to another chances are you'll be most happy with the low cost XBee 802.15.4

Pro?

For some of the families, the module is available in both a low-power and Pro version. The Pro version often has an extra amplifier for longer range. However this means that the power required to run the modules is also a lot higher! The adapter can be outfitted with either kind of module but research and testing is often necessary to determine which one is suitable for your needs. Some Pro modules use a lot of power, The ones that need 265mA should work fine but if your version/antenna needs 300mA, you may need a better power supply to power it.

***Note**: Some of the Pro models (XBee Pro S3 and S3B) have a slightly different pinout that requires a modification to the adapter. In particular, pin 6 which is the RSSI indicator for most XBEE modules is used as a configuration signal on these models. To use with the S3 or S3B models, you will need to remove the red RSSI indicator LED.*

Antennas

There are three different antenna-options available for the XBee radios:

1. Chip
2. Wire
3. UFL
4. RP-SMA

The chip and wire antennas are already on the board and don't require any work on your end. The UFL and RP-SMA options are just connectors, they require an antenna tuned to the correct frequency and with the proper connector in order to function!

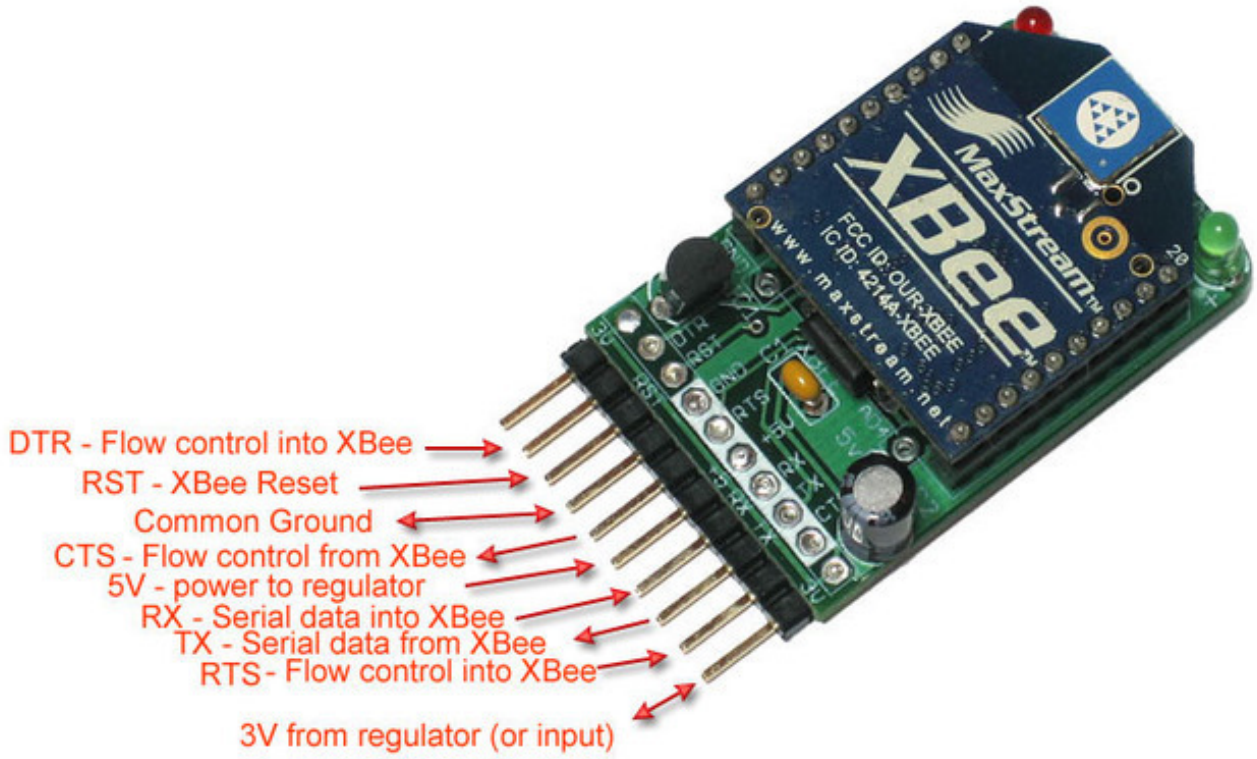
Unless you are doing something that requires a special antenna for directed or high power transmission, the chip or wire antenna options will be just fine.

Wiring

Wiring for Wireless

This section will introduce and explain each of the breakout pins on the XBee adapter. And also show some ways to wire the board up for use with a computer or microcontroller.

Pinout



This image shows the pinout for the XBee adapter

1. 3V pin - this is either an input power pin (if 5V is not provided) or an output from the 250mA regulator if 5V is provided
2. DTR - "Data terminal ready" this is a flow control pin used to tell the XBee that the microcontroller or computer host is ready to communicate.
3. RST - this pin can be used to reset the XBee. By default it is pulled high by the 10K resistor under the module. To reset, pull this pin low.'
4. Ground - common ground for power and signal
5. CTS - "Clear to Send" this is a flow control pin that can be used to determine if there is data in the XBee input buffer ready to be read
6. 5V - this is the power input pin into the 3.3V regulator. Provide up to 6V that will be linearly converted into 3.3V
7. RX - This is the XBee's serial recieve pin. Serial data is sent on this pin **into** the XBee to be transmitted wirelessly

8. TX - This it the XBee's serial transmit pin. Serial data is sent on this pin **out of** the XBee, after it has been transmitted wirelessly from another module
9. RTS - "Ready to Send" this is a flow control pin that can be used to tell the XBee to signal that the computer or microcontroller needs a break from reading serial data.
10. see pin #1

The DTR, RTS, RESET and RX pins (going *into* the XBee) pass through a level converter chip that brings the levels to 3.3V. You can use pretty much anywhere between 2.7 to 5.5V data to communicate with the XBee. The breakout pins on the bottom of the board are not level shifted and you should try to keep data going directly into the XBee pin sunder 3.3V

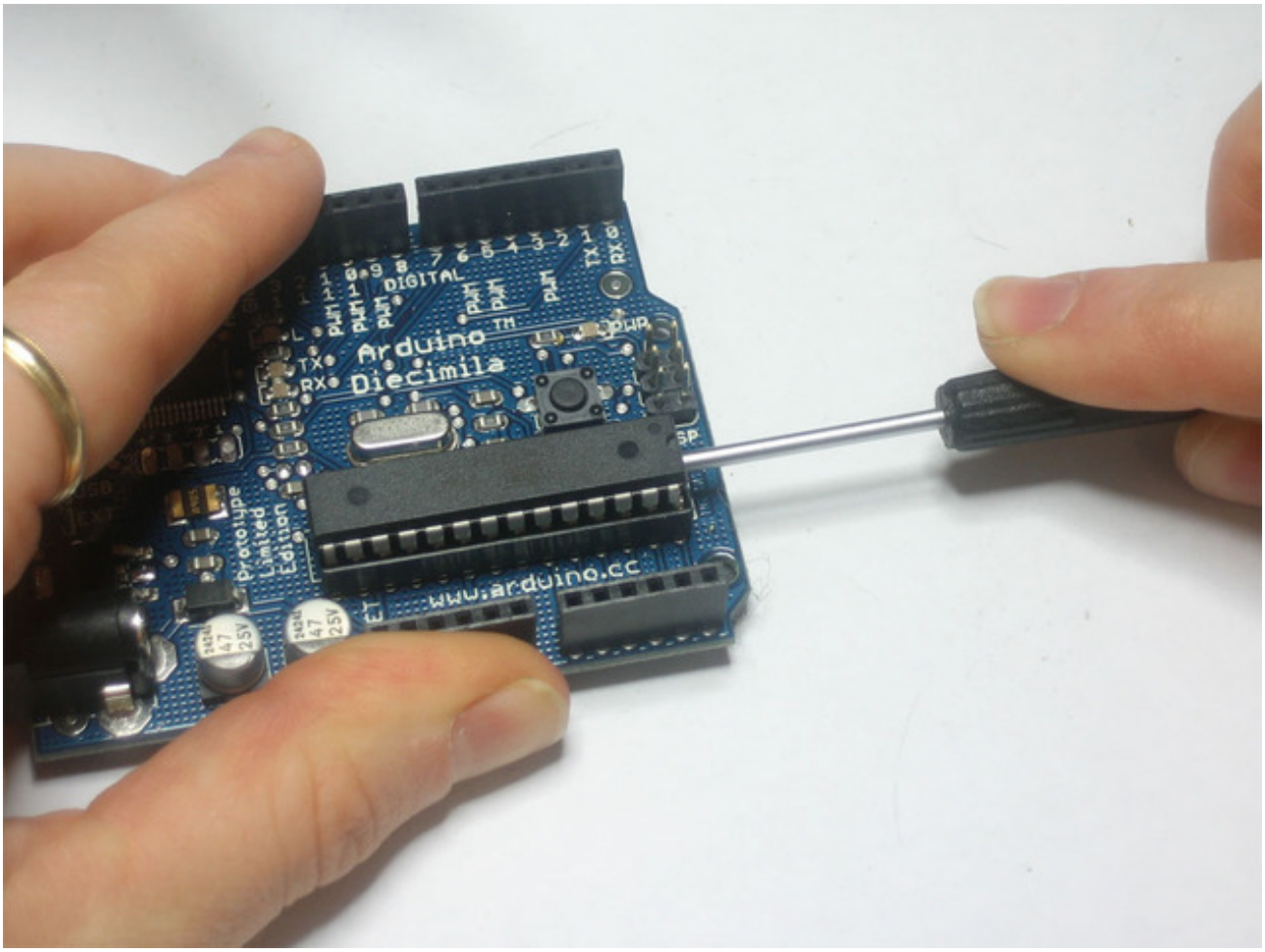
Connecting to a computer

Often times, wireless modules are used as a bridge between a computer and a microcontroller or sensor. The XBees must also be connected to a computer to perform firmware updates and its often easier to configure the modules (changing the baud rate, configuring network IDs, etc) this way as well.

By far the easiest way to connect to a computer is to use an FTDI cable (http://adafru.it/dNN)- use either 3.3V or 5V. These cables have a USB to serial converter chip molded into them and are supported by every OS. Thus configuring or upgrading or connecting is really trivial. Simply plug the cable into the end of the module so that the black wire lines up with GND. There is a white outline showing where the cable connects.

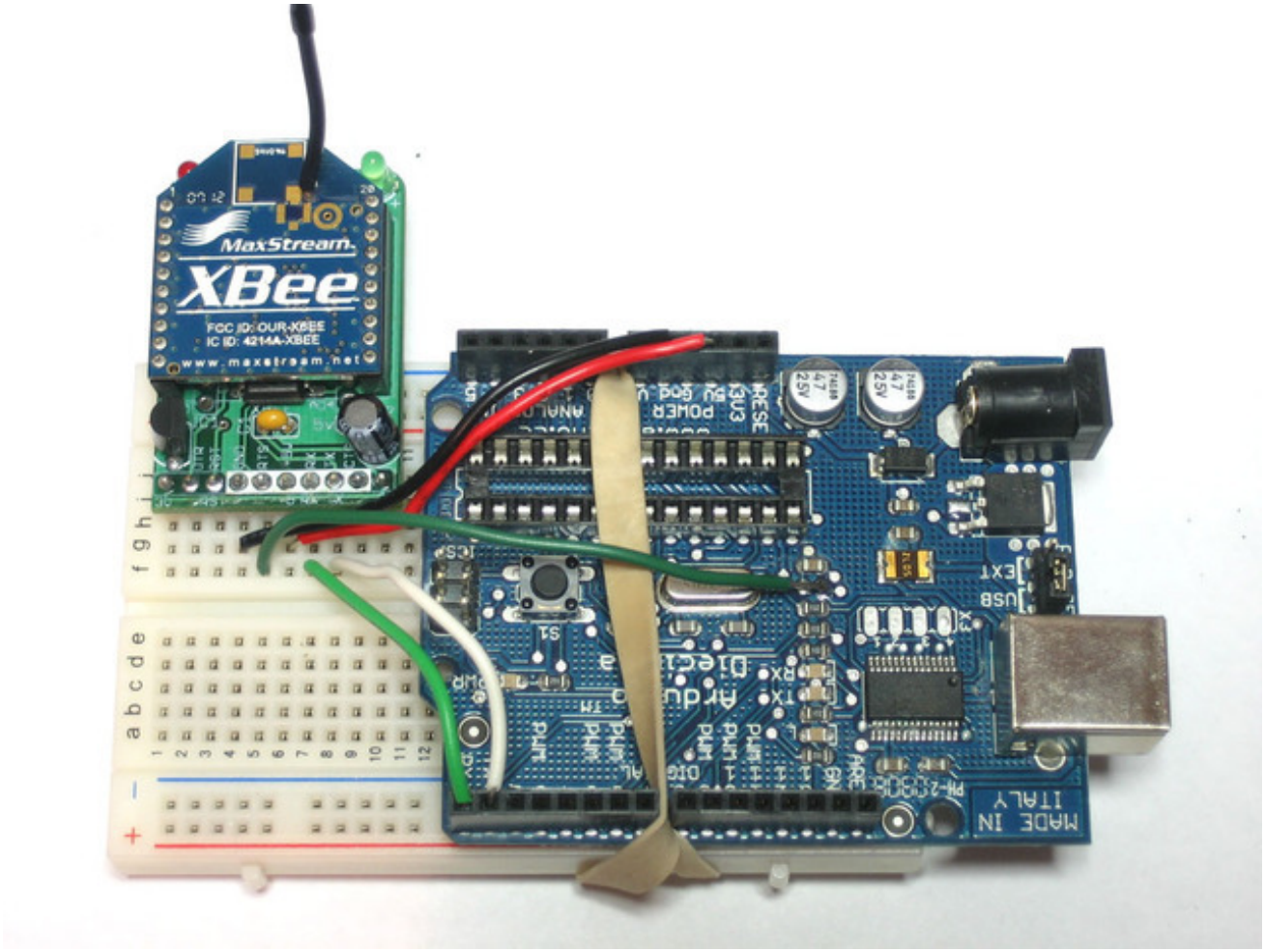
Another method of connecting is using a USB or serial breakout board. Each breakout board is going to be a little different so check the documentation. Make sure the transmit/receive pins are not swapped, etc.

Finally, it is possible to use a de-chipped Arduino to connect an XBee to a computer. Basically, this is just using the FTDI chip on the Arduino to pass the serial data. First, **gently** pry the microcontroller from its socket using a small flat screwdriver or similar. Try to make sure the pins don't get bent. Put it in a safe place. Preferably in an anti-static bag.



Then connect the +5V pin on the XBee to the 5V line on the Arduino. Do the same for Ground. The TX line from the XBee connects to the TX line on the Arduino (because we're replacing the microcontroller, not talking to it). Same with RX.

If you are planning to try and upgrade the modem - which is pretty common, connect the RTS line to the right hand solder dot to as shown. That's the best connection you can get to the RTS line. If you're not upgrading, then you can skip this wire.


MaxStream
XBee
FCC ID: OUR-XBEE
IC ID: 4214A-XBEE
www.maxstream.net
MADE IN ITALY

Connect
Connecting, Configuring & Upgrading

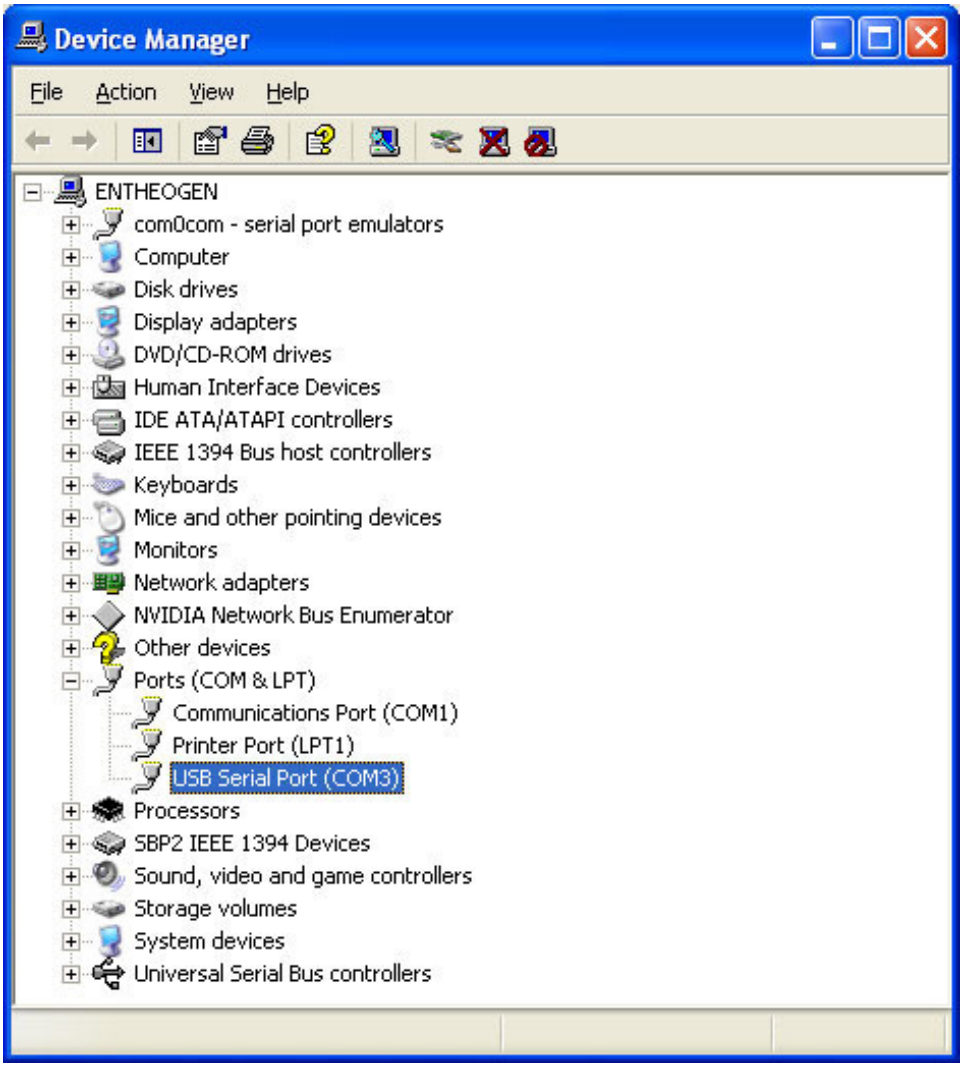
Once you have the XBee connected to a computer, you can experiment with connecting, configuring and upgrading the modules to the latest firmware.

PLEASE NOTE! These instructions are for the Adafruit XBee adapter kit and the Series 1 XBees that are sold in the Adafruit Shop. They may not work for ANY OTHER KIND OF XBEE OR ADAPTER KIT!

Connecting

First, follow the wiring information in the previous section to connect up the XBee module. Note that if the module has correct power, the green LED should be blinking. If it isn't, check the wiring and verify that the XBee is getting power. Some versions or XBees the green LED doesnt blink, but it is on.

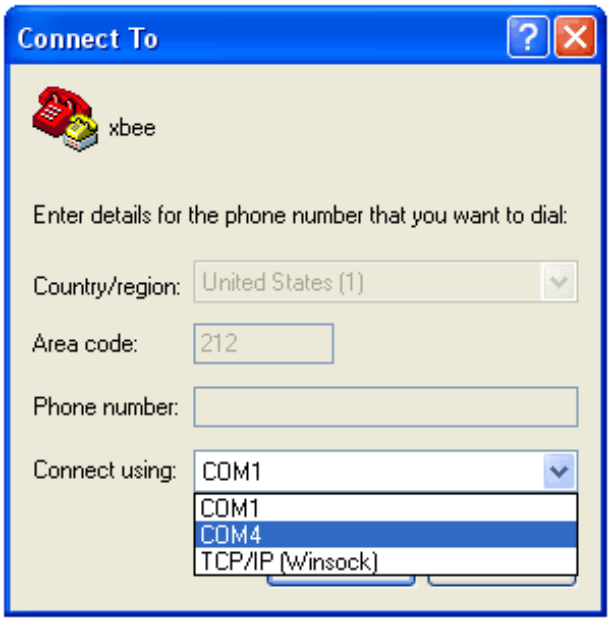
You'll need to figure out which serial port (COM) you are using. Plug in the FTDI cable, USB adapter, Arduino, etc. Under windows, check the device manager, look for "USB Serial Port"



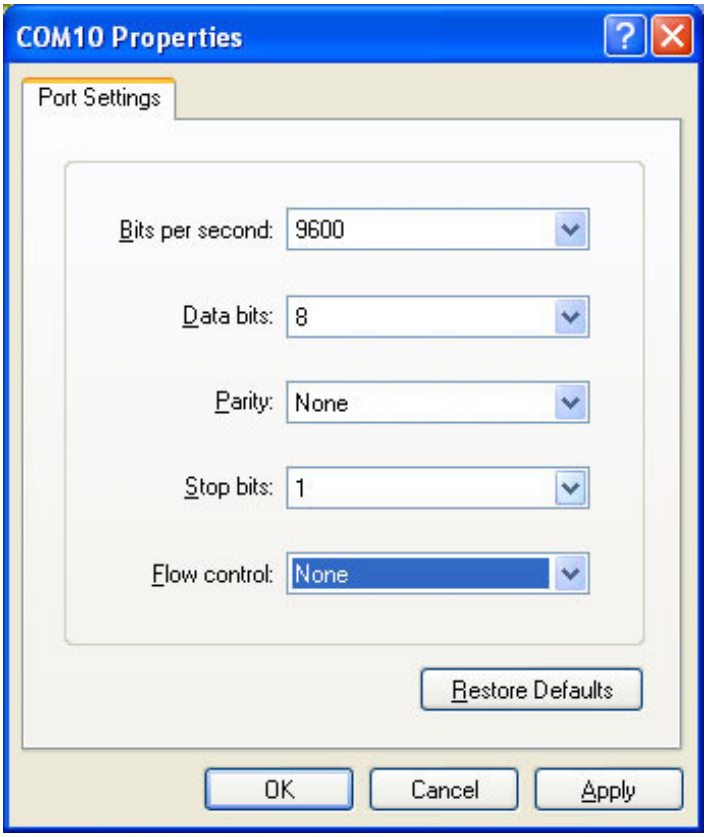
Next you'll need to open up a terminal program. Windows comes with Hyperterminal, so just use that. It's under **Start->Programs->Accessories->Communications->HyperTerminal**. If you are running a different operating system just use whatever terminal program is available for it, such as ZTerm, minicom, etc. Make sure you understand how those work since a confusion could cause a big headache.

When you open it up, it should ask you for a new connection. Lets name it "xbee"

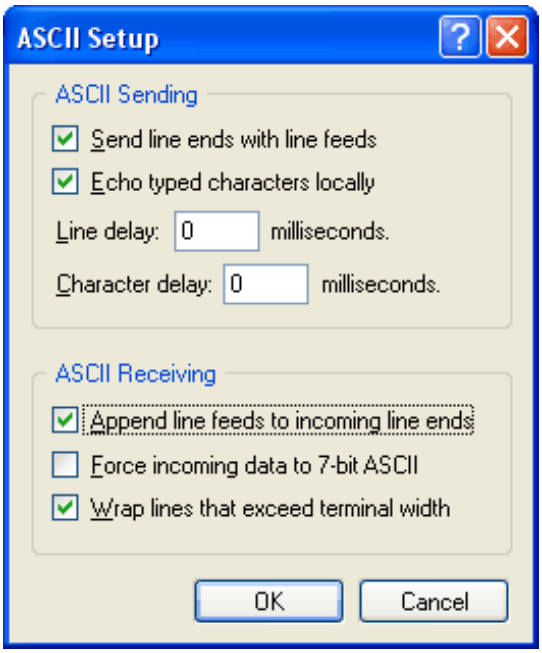
Next You will select the COM port from the drop down menu, in my case its COM4.



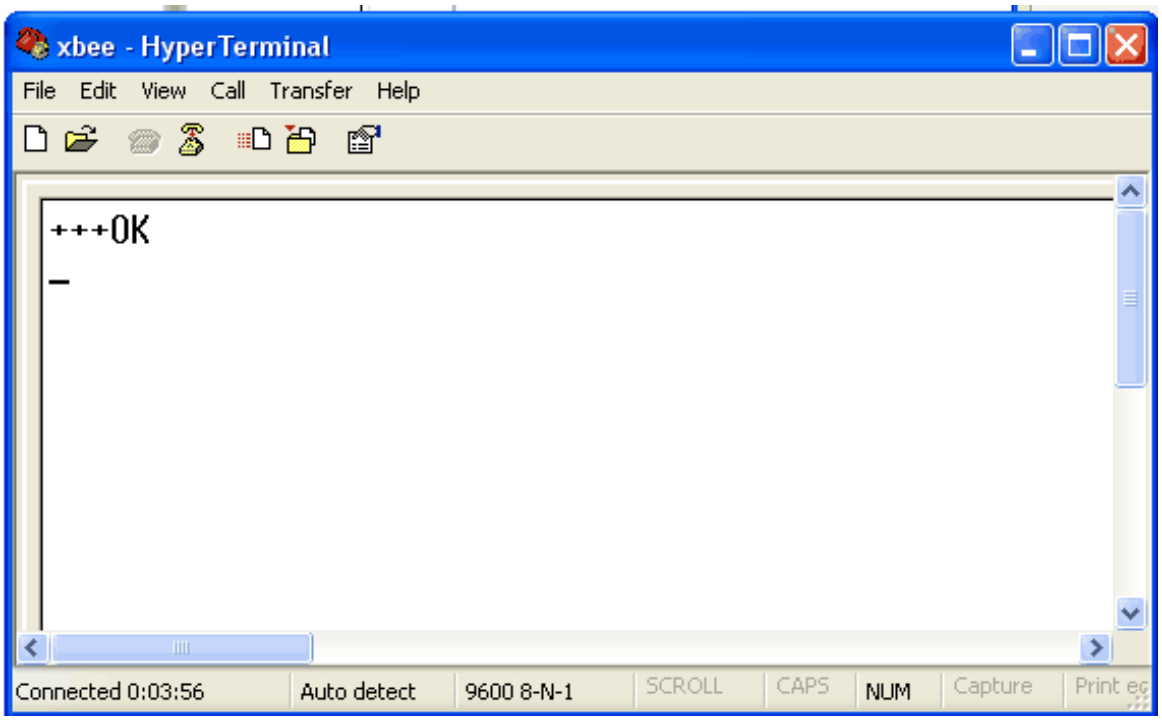
Next, set the properties. Make sure you select **9600 bps, 8 bit, No parity, 1 stop bit and no flow control.** Some programs may call this (9600 8N1). If the XBee has been configured for a different baud rate, of course, you should use that.



You will get a blank screen that says "Connected" in the bottom left corner. Now, change the setup by selecting **File->Properties** and then going to the **Settings** tab and clicking the **ASCII Setup** button. Make sure you are sending line ends with line feeds and also echoing local characters.

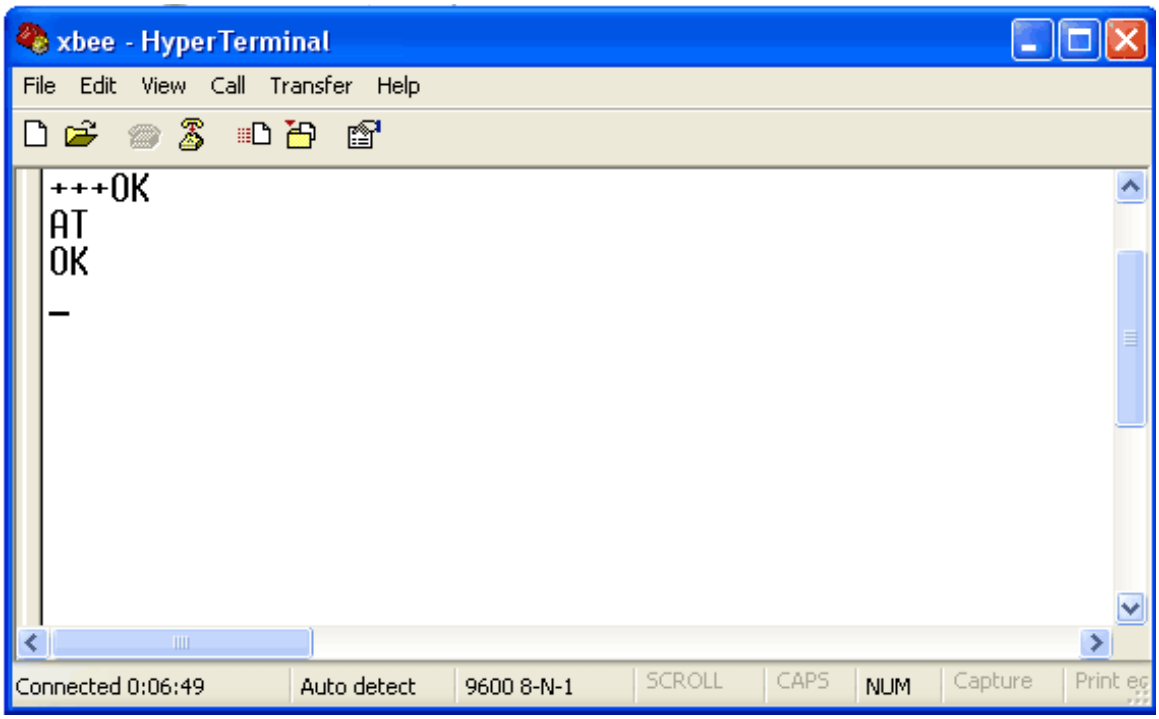


Now type in **+++** (three plus signs) in quick succession. If the XBee is connected up properly you will get an **OK** in response.



If you got an OK that means the XBee is powered and wired up correctly! If its not working, check:

- Try again, be sure to wait 10 seconds between each attempt at typing in +++ and type the +'s quickly
- Is the module powered? Green LED should be blinking
- Are RX & TX swapped?
- Do you have the correct baud rate? By default it should be 9600 baud 8N1 no hardware handshake but if it has been used for something else the baud rate might be different.



Next try typing in +++ (receive **OK**) and then **AT** and press return to get another **OK** This is basically how we can configure the XBee, by sending it AT commands (they all start with AT for ATtention). After a while, the XBee times out of configuration mode and goes back to pass-through connection mode. So if you want to get back to config mode, just type in +++ and it will start responding again.

Configuring with terminal

XBee's can be configured directly using a terminal program, or via a program such as Digi's XCTU program - which is specifically designed to make configuration easy.

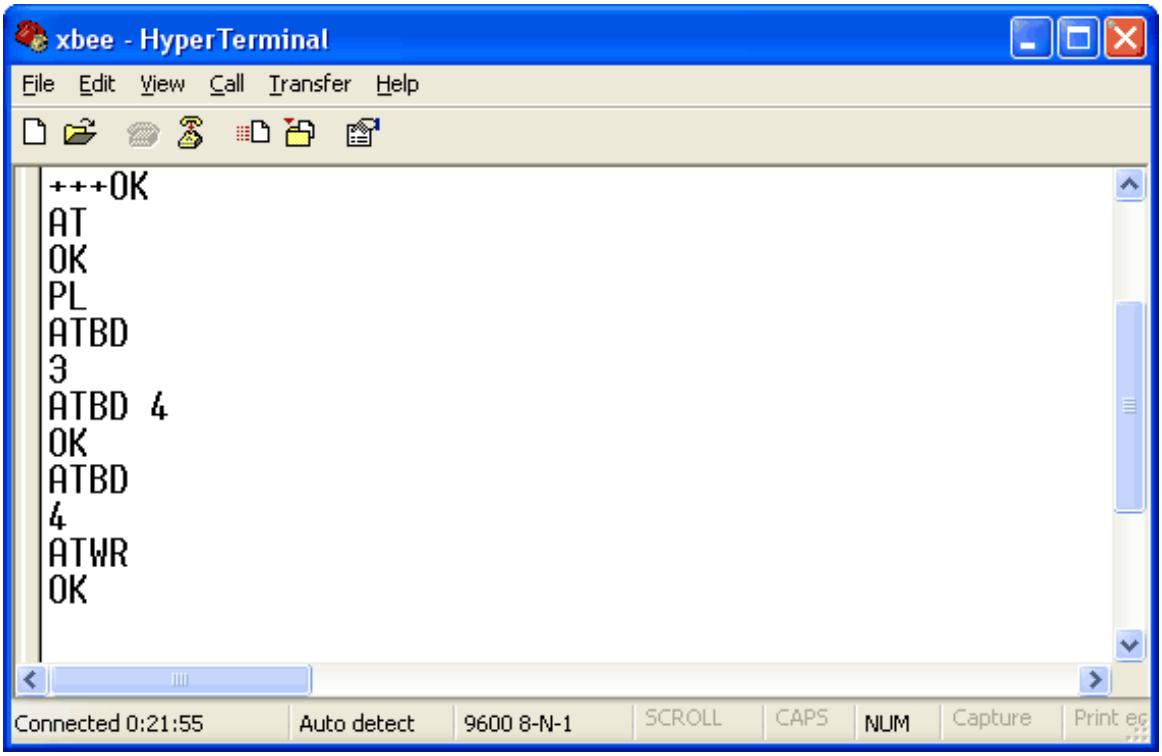
For example, here are two examples of how configure the module's baud rate.

Using a terminal, you can change the baud rate using the **ATBD** command with a number afterwards that selects which baud rate to use:

- 0 = 1200
- 1 = 2400
- 2 = 4800
- 3 = 9600
- 4 = 19200
- 5 = 38400
- 6 = 57600
- 7 = 115200

> **-> +++** (get into AT mode)

-> AT (check if xbee modem is responding)
OK
-> **ATBD** (get current baud rate as above)
3 (9600)
-> **ATBD 4** (set baud rate to 19200)
OK
-> **ATBD** (check again)
4
-> **ATWR** (write the baud rate change to flash)
OK

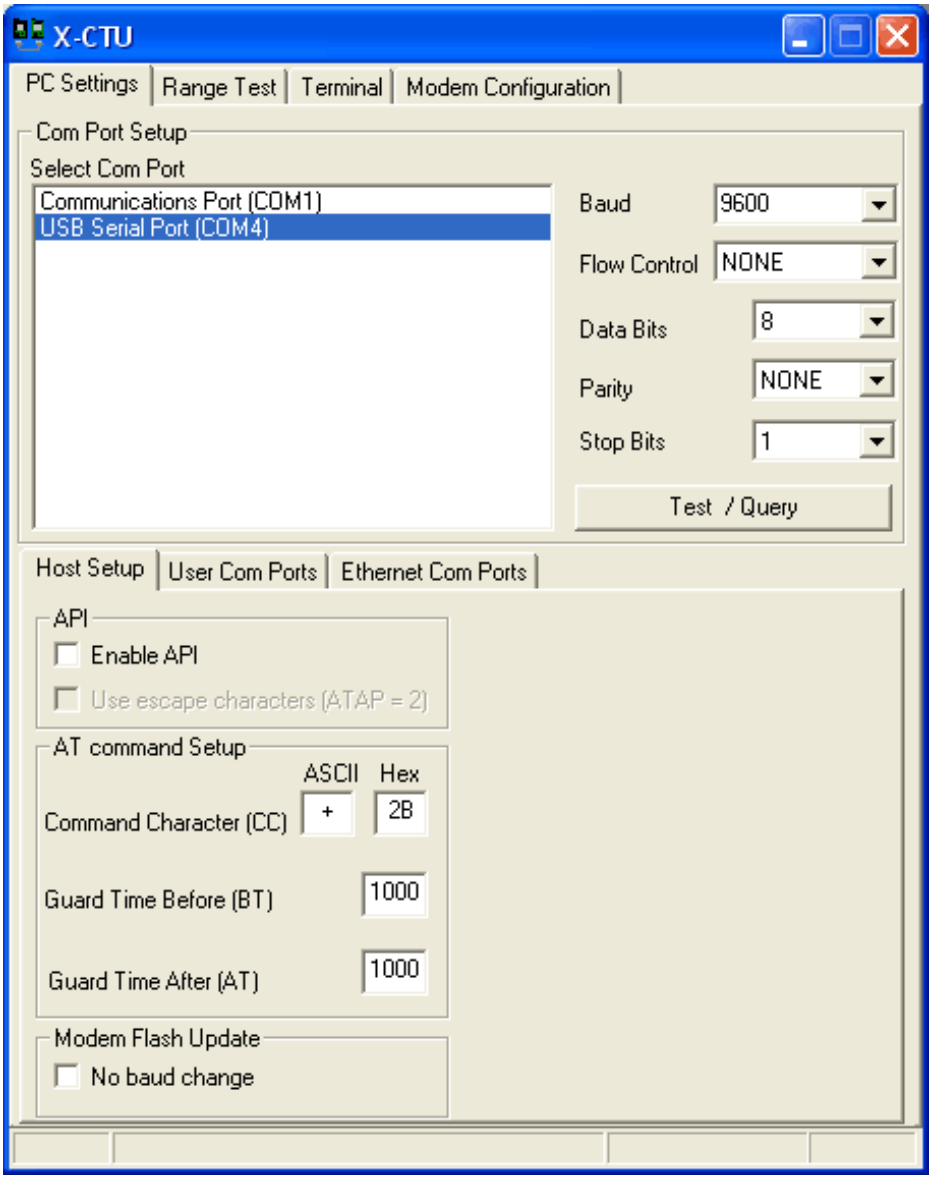


Then reset the module, either by pulling the reset pin low for a second or removing power (unplugging cable, etc) To connect now, set the terminal to use 19200 baud, otherwise the module will not respond! You can set it back to 9600 baud by giving it the command **ATBD 3** and then**ATWR**iting it to the flash.

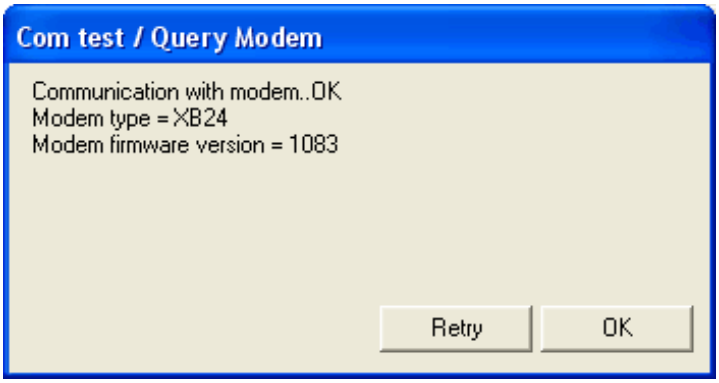
Configuring with X-CTU

Digi/Maxstream wrote a little program to help configure XBees, it's also the only way I know of to upgrade them to the latest firmware. Unfortunately it only runs on Windows.

After installing and starting the program, select the COM port (COM4 here) and baud rate (9600 is default). No flow control, 8N1



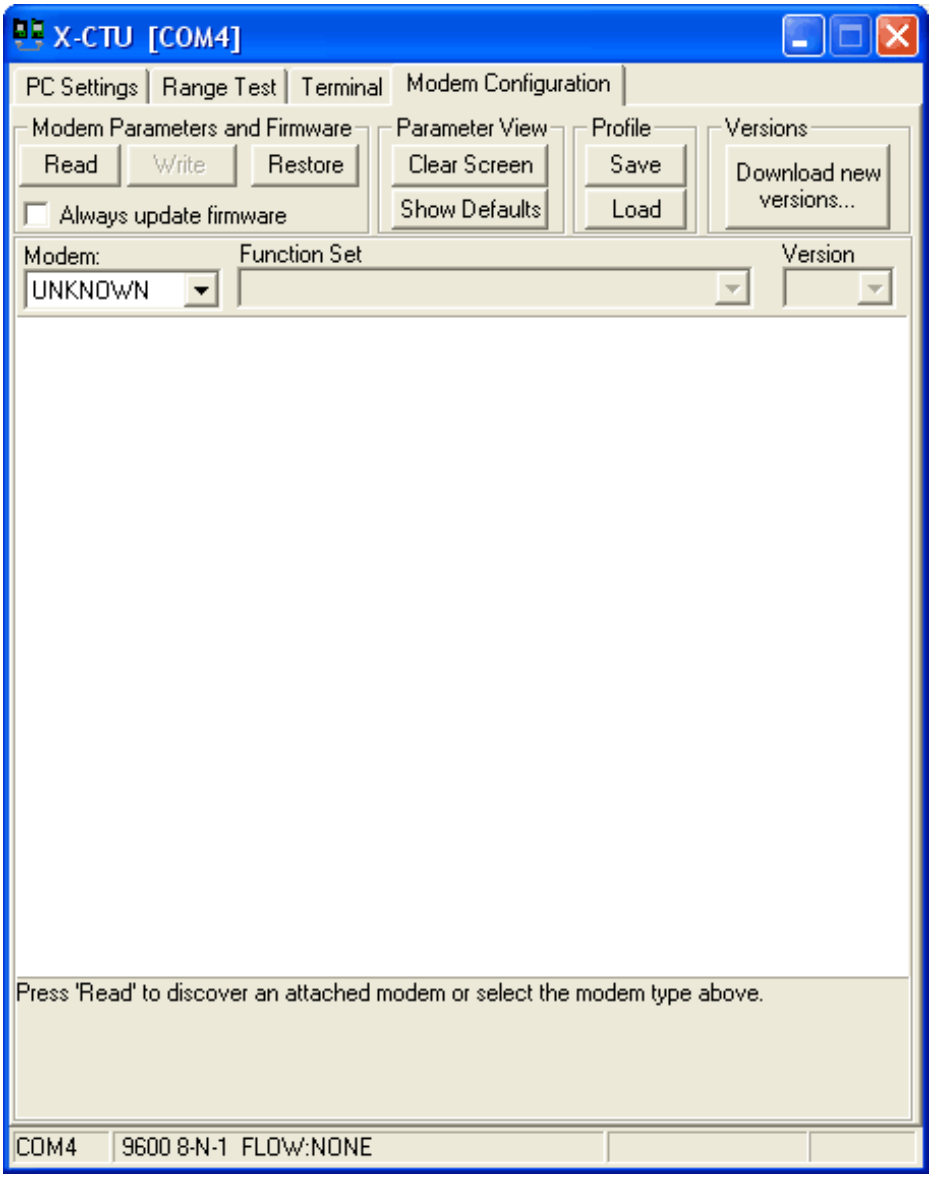
To verify, click **Test** / **Query**



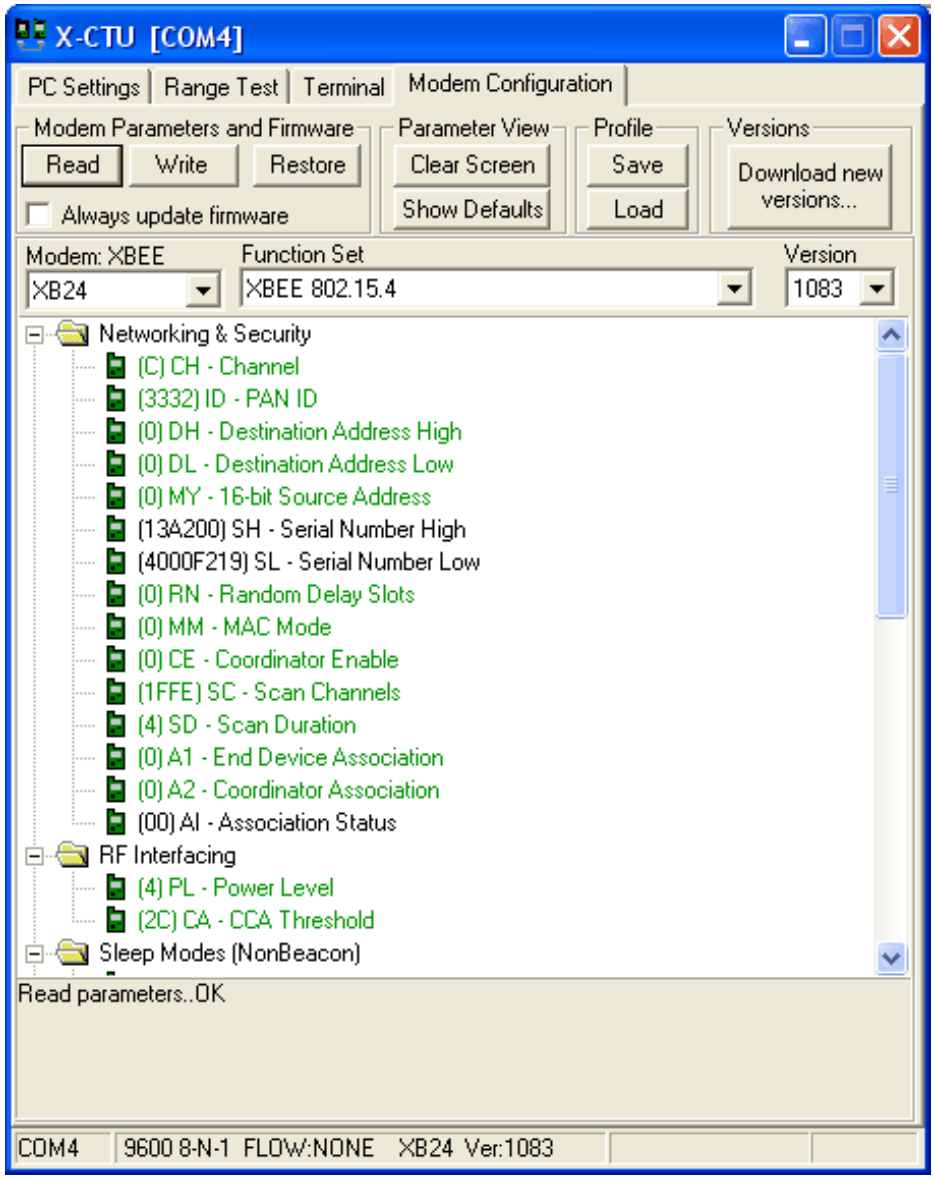
Hopefully the test will succeed. If you are having problems: check that the XBee is powered, wired correctly, the right COM port & baud rate is selected, etc.

The test will respond with the firmware version. Now we will change the baud rate for the modem using X-CTU.

Go to the Modem Configuration tab. This is where the modem is configured and updated.

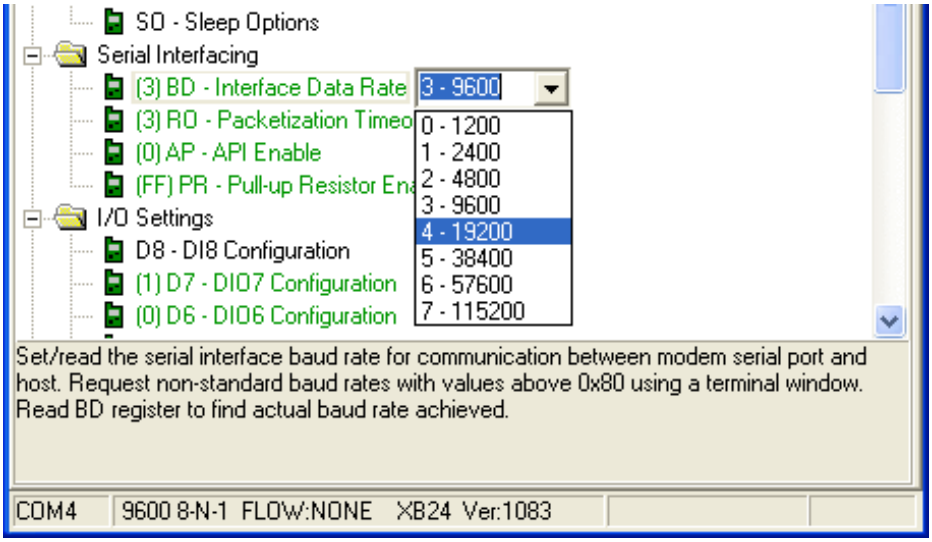


Click on **Modem Parameters** -> **"Read"** to read in the current version and settings.

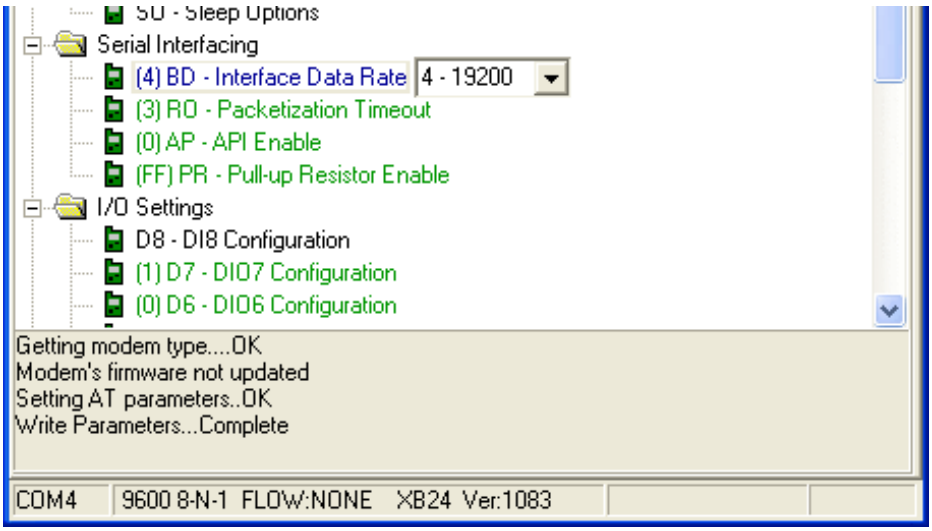


You may want to skip ahead and upgrade the modem now, since it can be confusing if you don't have the latest firmware on it.

Scroll down in the settings pane until you find the **Serial Interfacing -> Interface Data Rate** setting. Click on the setting and select **4** for 19200 baud.



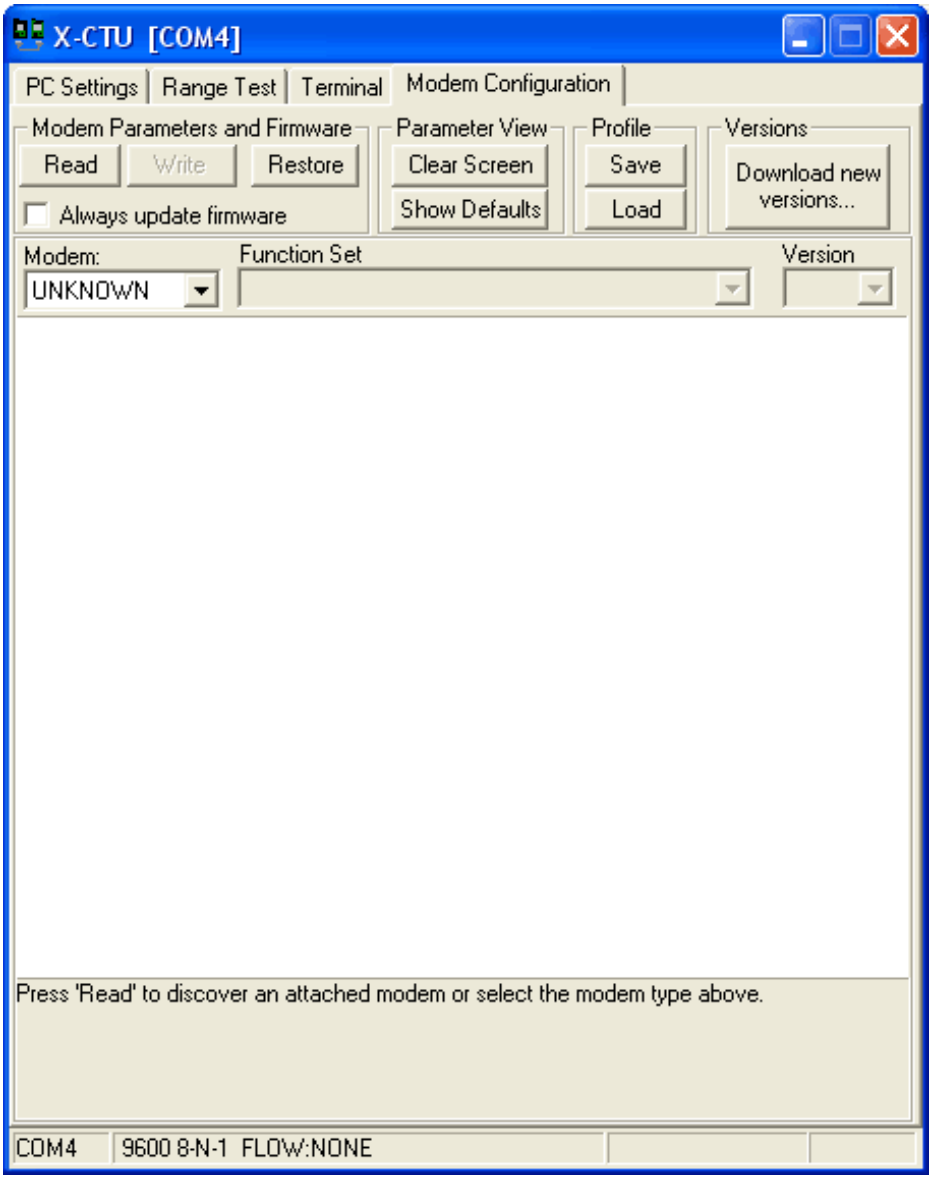
Once that is selected, click on **Write** to program that setting in place. Don't forget to 'reboot' the module by power-cycling it or pulling the Reset pin low. Next time you want to connect, make sure to change the COM port setup to 19200 or you wont be able to talk to the module!



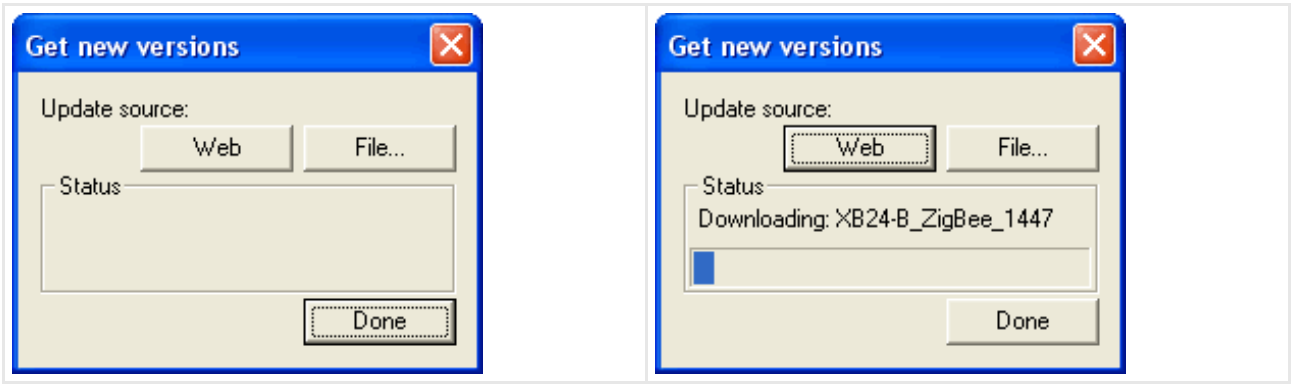
Upgrading with X-CTU

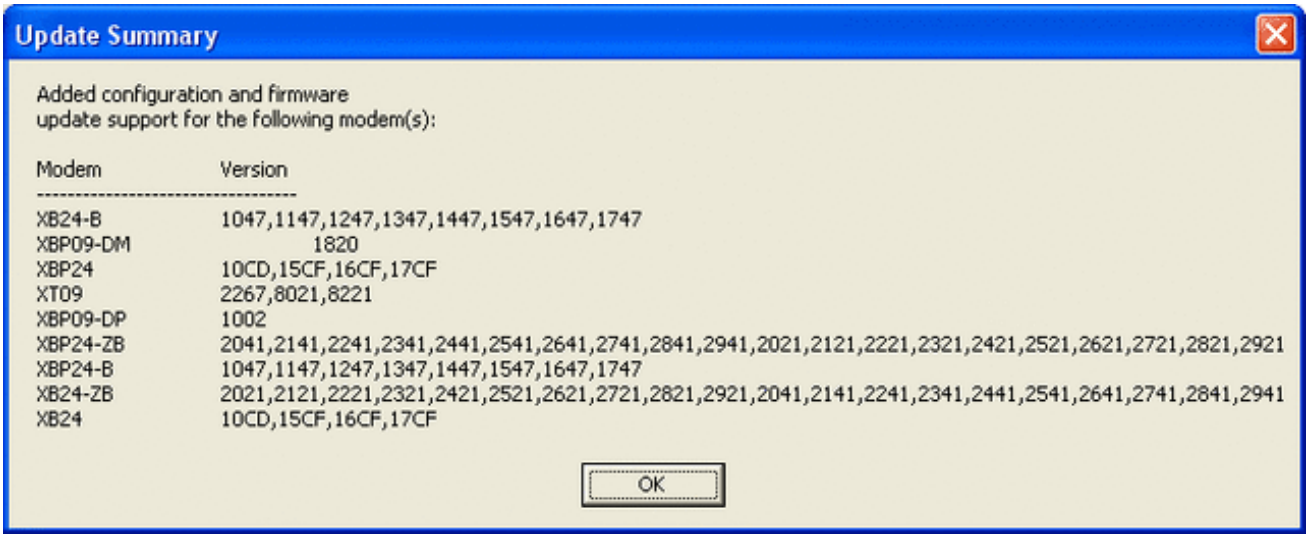
There's a good chance your XBee is not running the latest firmware & there's a lot of features added, so next up is upgrading!

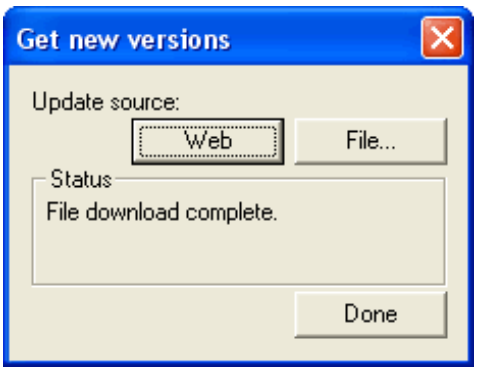
Go to the Modem Configuration tab. This is where the modem is configured and updated.



Click **Download new versions...** and select to download the latest firmwares from the Web.

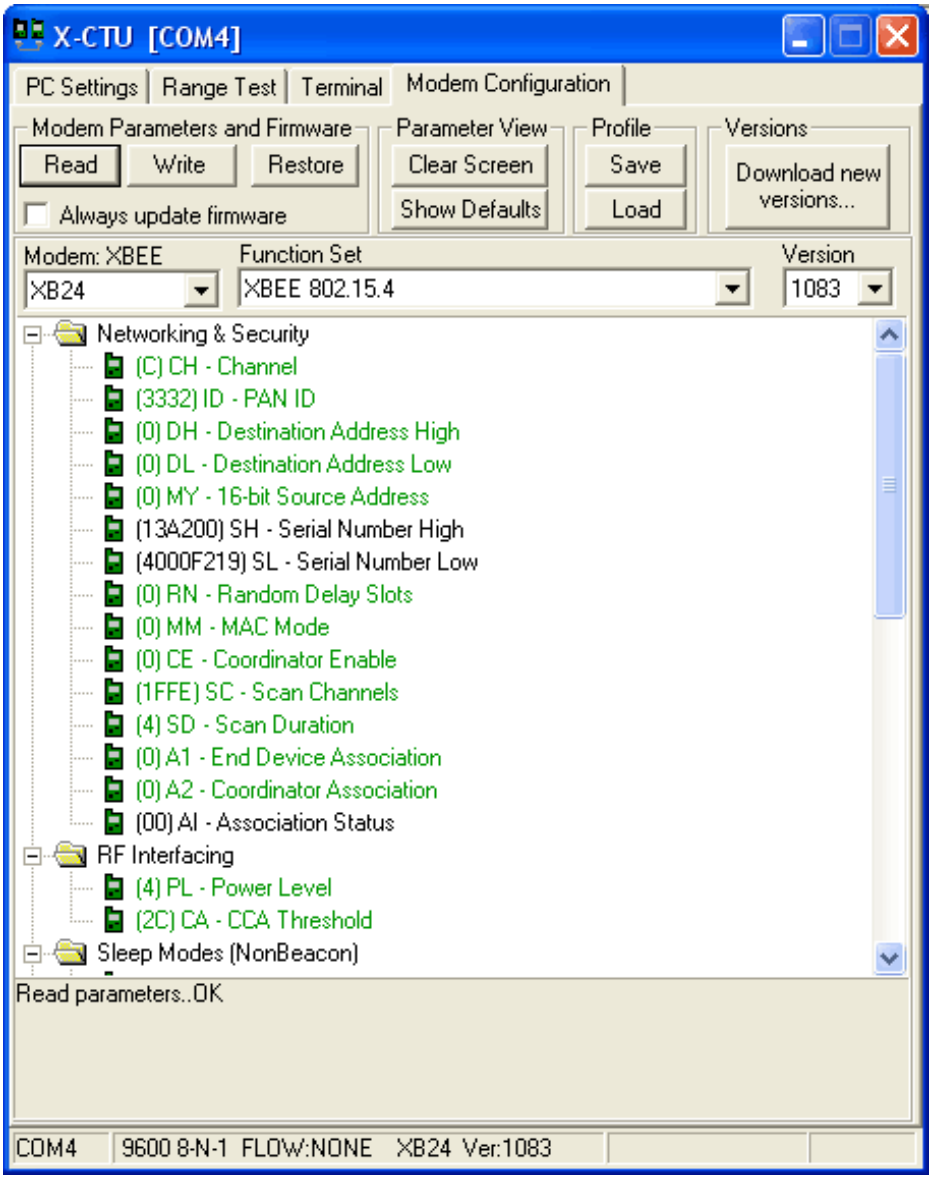






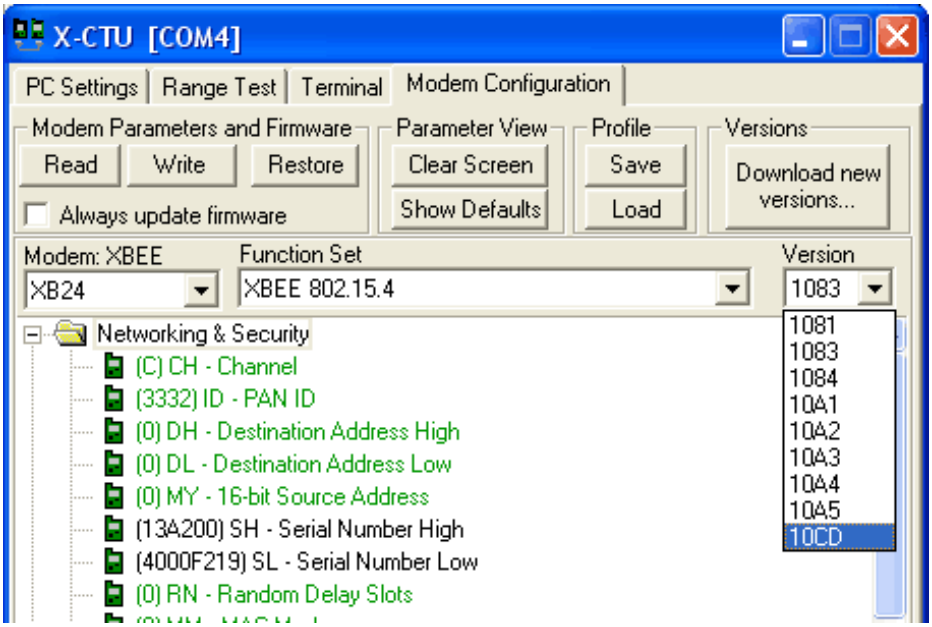
Once you have downloaded the newest firmware, it's time to upgrade!

Click on **Modem Parameters** -> **"Read"** to read in the current version and settings.

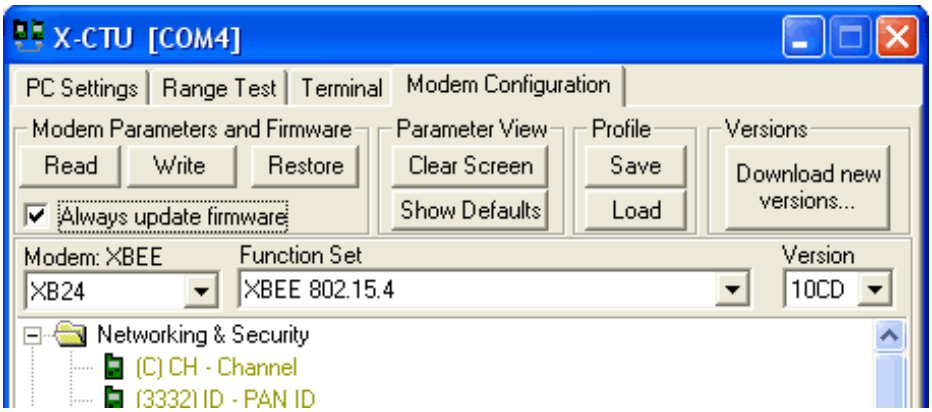


Now you will know for sure what function set, version and settings are stored in the modem.

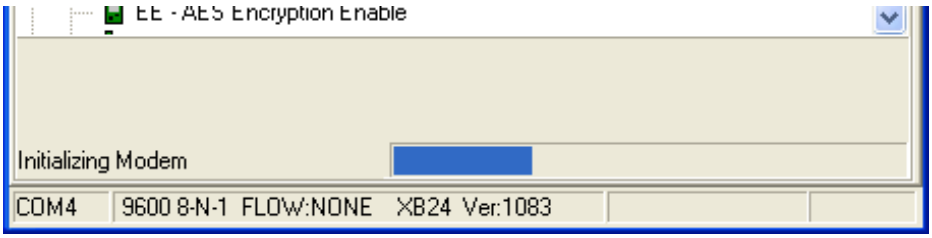
Select from the **Version** dropdown the latest version available.

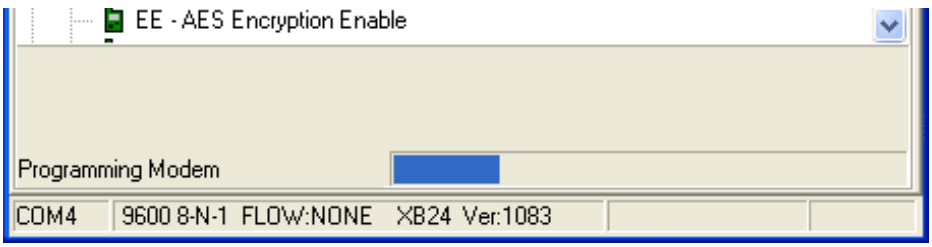


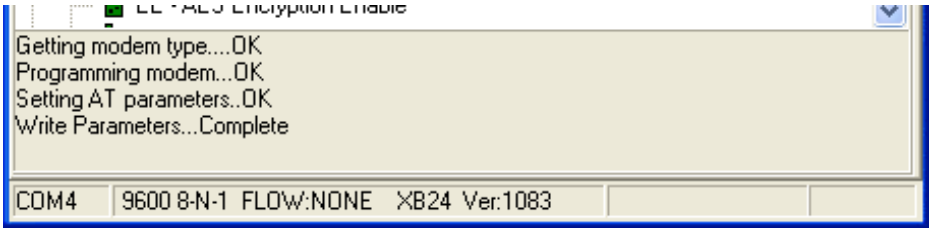
Check the **Always update firmware** checkbox.



And click **Write** to initialize and program the new firmware in!







That's it, now you have the most recent firmware for your modem. You should now uncheck the **Always update firmware** checkbox. If you have problems, like for example timing out or not being able to communicate, make sure the RTS pin is wired up correctly as this pin is necessary for upgrading. FTDI cables are already set up for this so you shouldn't have a problem.

Once you update the firmware, any configuration changes you've made such as Baud Rate adjustment will be thrown away.

Point2Point

Basic point-to-point communication

The most basic way to communicate using the XBee modems is point to point. That means one modem communicating with another modem. Serial data goes in one XBee, is transmitted wirelessly, and goes out the other & vice versa.

If you just want a wireless link - between two microcontrollers, computers, Arduinos, etc. then start here!

PLEASE NOTE! These instructions are for the Adafruit XBee adapter kit and the Series 1 XBees that are sold in the Adafruit Shop. XBee series 2 are slightly different and these instructions may not work exactly as shown. Check the Series 2 datasheet for differences!

BEFORE YOU START!

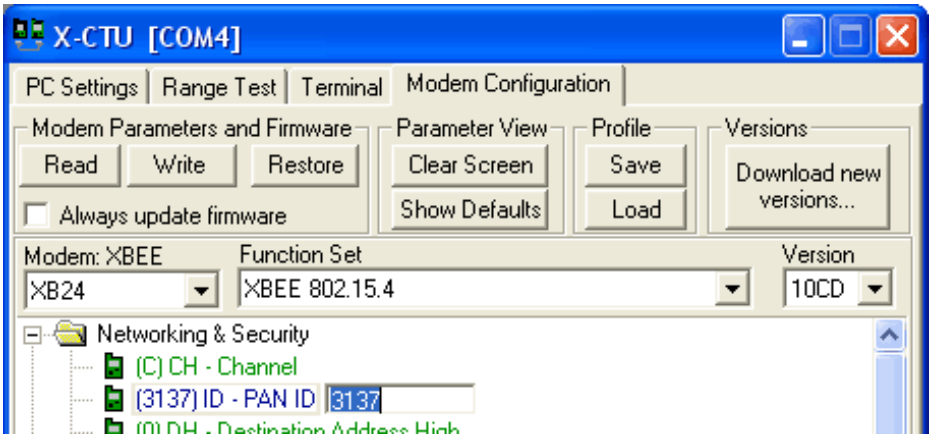
Make sure to **READ** the modem parameters/firmware before starting, so you don't accidentally overwrite something - especially if you're doing a bunch of modules at once!

Setting the network ID

For this simple network, we want two modems to talk only to each other. That means that if you're in a school, lab or workshop other people's XBee's can interact with yours causing some major confusion.

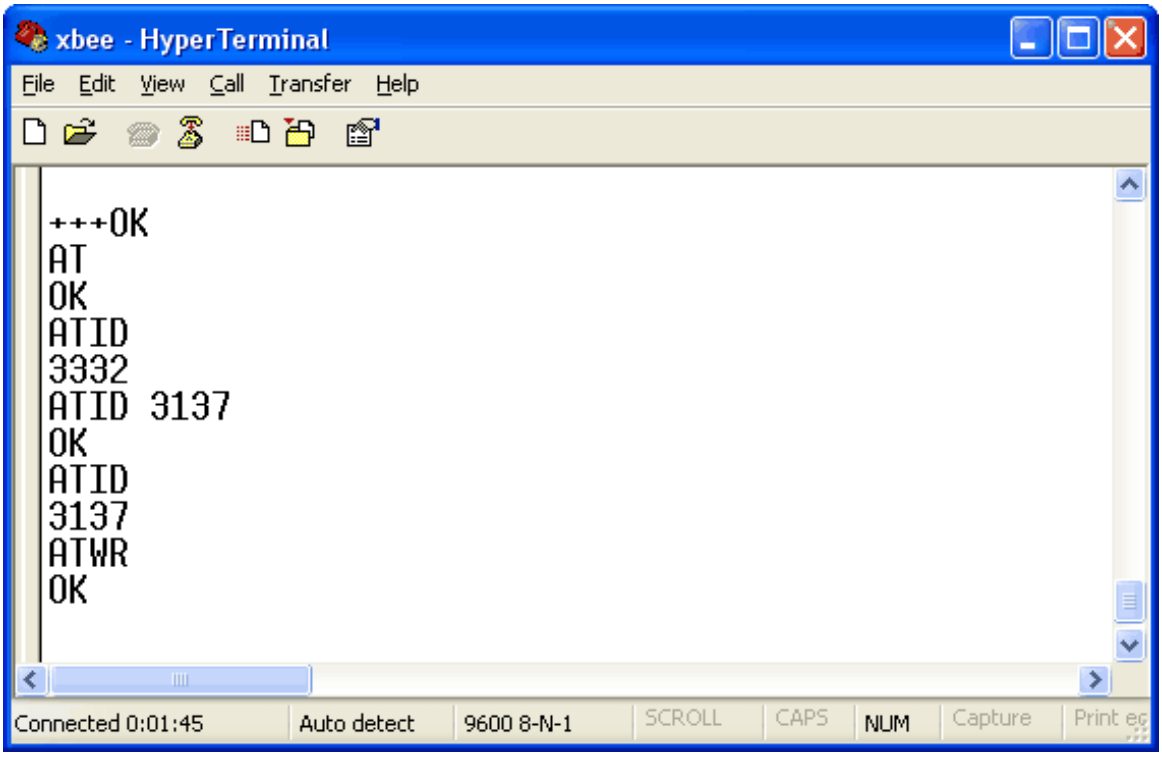
A good way to avoid this is to set the network ID (otherwise known as the PAN - Personal Area Nework - ID) to a unique value. By default all XBee's use PAN ID #3332. The ID is 4 bytes of hexadecimal and can range from 0000 to FFFF

Changing the PAN is easy. If you want to do it with X-CTU simply select a new **ID** and **Write** it to the module.



If you are using a terminal to connect, use the **ATID** command to set and check the PAN ID

-> **AT** (check if xbee modem is responding)
<- **OK**
-> **ATID** (get current PAN)
<- **3332** (default, or something else)
-> **ATID 3137** (set new id)
<- **OK**
-> **ATID** (check again)
<- **3137**
-> **ATWR** (write the change to flash)
<- **OK**

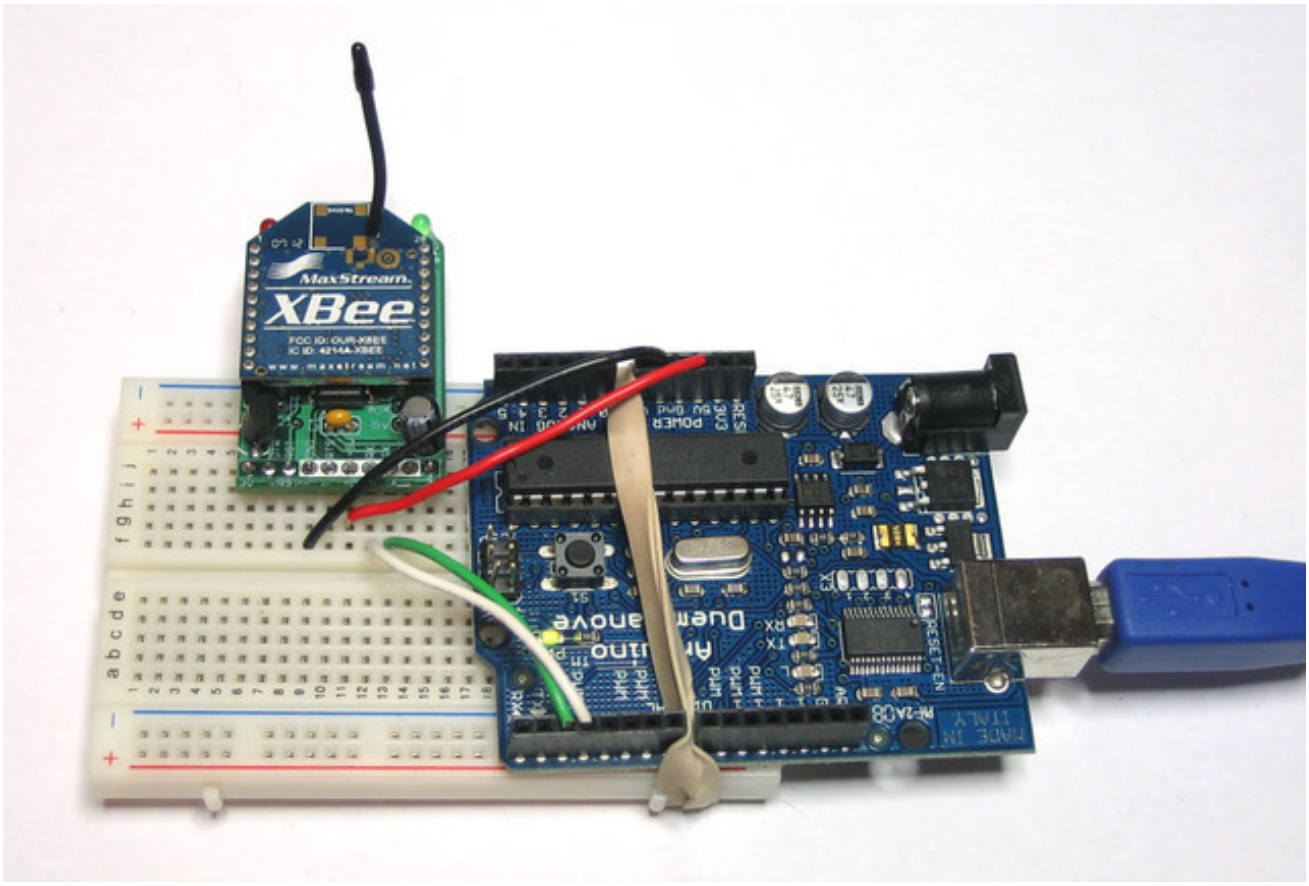


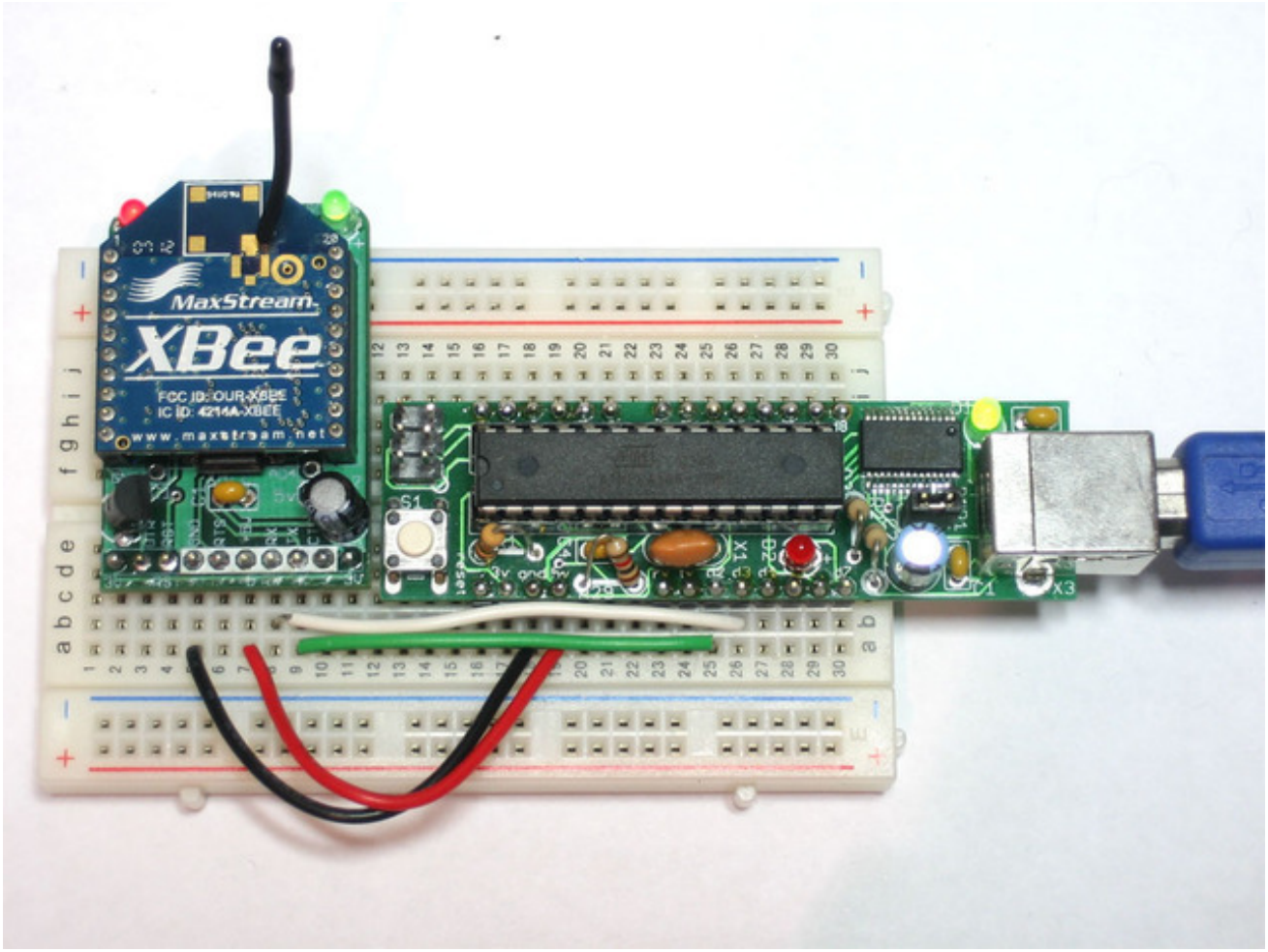
Connecting to Arduino or Boarduino

Let's set up an example where the computer is going to talk to a microcontroller project such as an Arduino or Boarduino. If you're using a different microcontroller or communicating between two microcontrollers, it's going to be pretty similar.

Start by first setting up the PAN ID and baud rate for the two modems. For this example I will assume that they are set up for the default baud rate of 9600

Conncet one module to your microcontroller. First connect +5V and Ground to provide power. Make sure the XBee's green LED is blinking. Next connect the RX line (input) of the XBee to the TX line (output) of the microcontroller and vice versa. For the Arduino/Boarduino below I will be using a "Software Serial" program and use pin #2 as the RX and pin #3 as the TX. This allows me to use the default hardware USB serial port without conflicting. (For example, I can still upload a sketch.)


MaxStream
XBee



Now connect the other module to a computer using an FTDI cable or similar. (http://adafru.it/jaS)

Open up a terminal to the computer's XBee and start typing into it - whatever you want. You should see the red LED on the other modem light up, indicating data is being received. If you don't see the red LED light up, check that you have compatible modules (http://adafru.it/jaR), matching baud rates and PAN IDs.

Now install the NewSoftSerial library (http://adafru.it/exi)& upload the following sketch:

```
#include <NewSoftSerial.h>

NewSoftSerial mySerial =  NewSoftSerial(2, 3);


void setup()  {
  pinMode(13, OUTPUT);
  Serial.begin(9600);
  Serial.println("Goodnight moon!");
  // set the data rate for the SoftwareSerial port
  mySerial.begin(9600);
  mySerial.println("Hello, world?");
}



void loop()                     // run over and over again
{

  if (mySerial.available()) {
      Serial.print((char)mySerial.read());
  }
  if (Serial.available()) {
      mySerial.print((char)Serial.read());
  }
  delay(100);
}
```

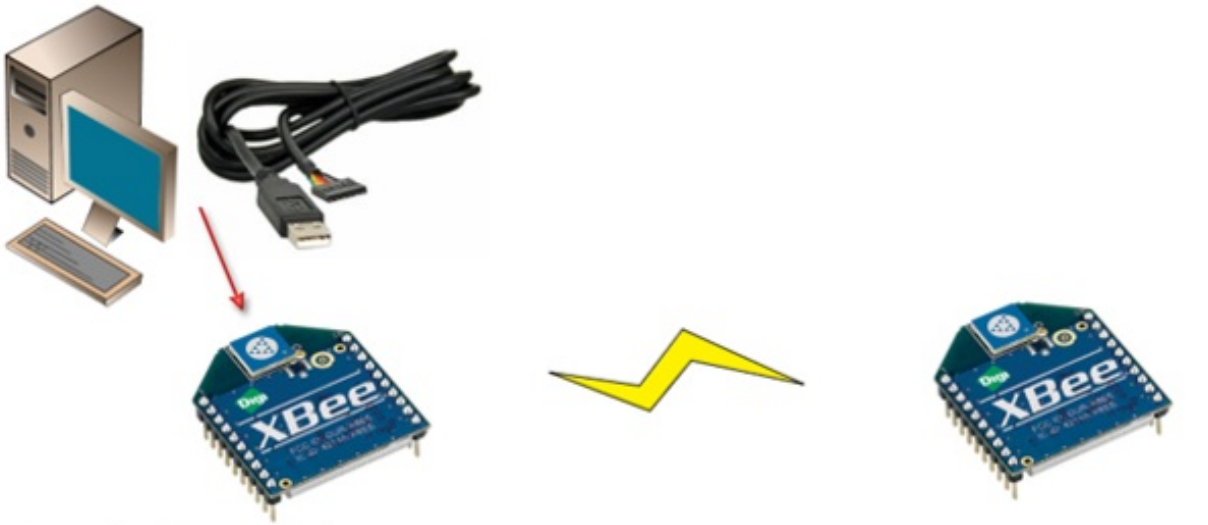
This will set up a point-to-point 'tunnel' between the two XBees. What is typed into the terminal at the computer will end up in the Arduino's Serial Monitor. Try it out!

Arduino link

Wireless Arduino programming/serial link

If you have an Arduino project where the dev board is stuck inside a machine, or attached to the rafters or is inaccessable in some other way, a wireless programming/debugging link will save you tons of time. This tutorial is an extension on Rob's version (http://adafru.it/ewQ). In this tutorial, no extra firmware or hardware (other than a capacitor) is necessary. Just use the default bootloader. I use a 'classic' Arduino but of course this can be easily adapted to any version or clone.

You will need 2 XBee adapter kits (http://adafru.it/126), 2 matching-protocol XBee modules (http://adafru.it/ewR), an FTDI cable (http://adafru.it/70) (or other FTDI breakout board, if you can wire it up correctly) as well as a 0.1uF ceramic capacitor, 10Kohm resistor and NPN transistor. The resistor and capacitor can vary quite a bit if you don't have exact values.



Transmitter XBee connected to computer

Receiver XBee connected to Arduino

PLEASE NOTE! These instructions are for the Adafruit XBee adapter kit and the Series 1 XBees that are sold in the Adafruit Shop. XBee series 2 are slightly different and these instructions may not work exactly as shown. Check the Series 2 datasheet for differences!

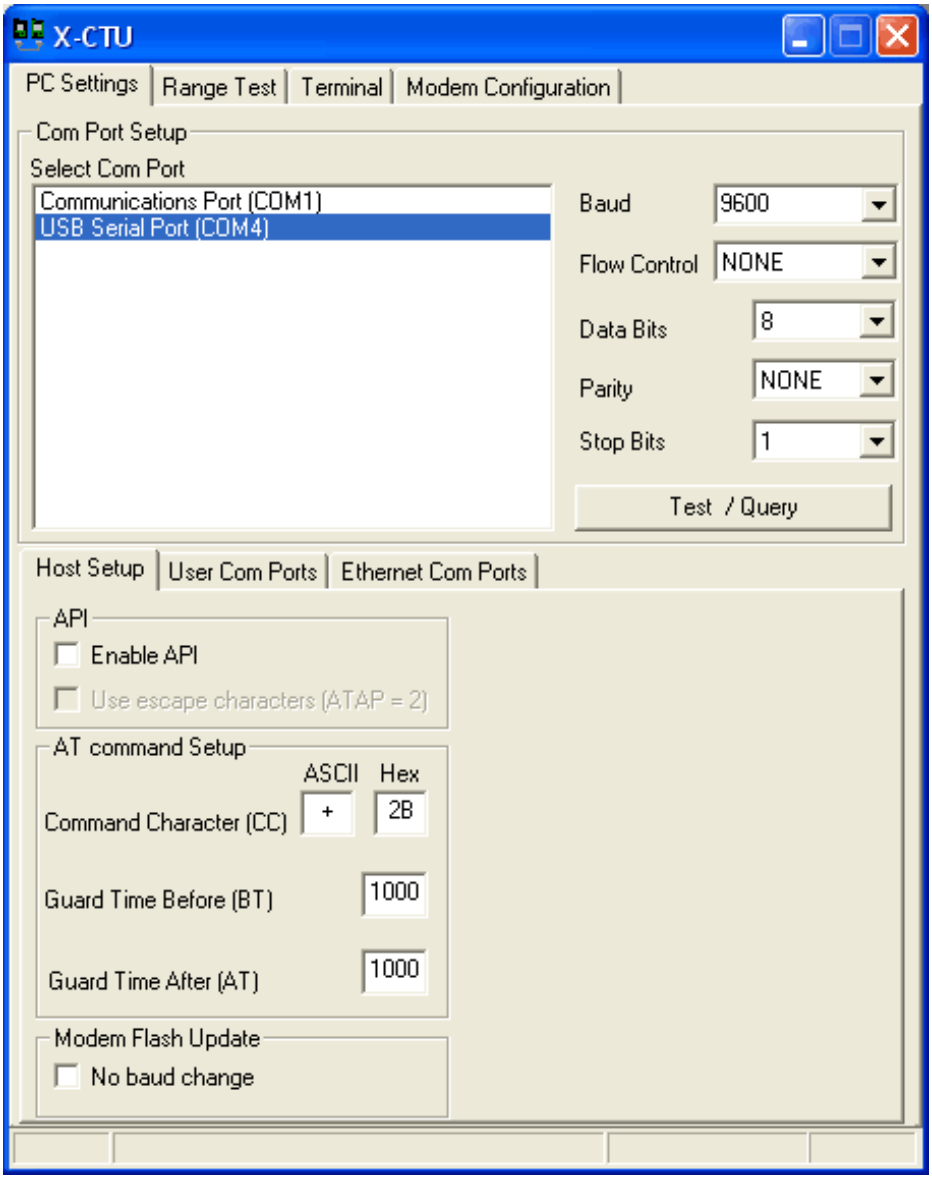
This tutorial currently only works for Arduinos with Duemilanove bootloaders. If you have an UNO, you can either reprogram the chip with a Duemilanove bootloader via the IDE or purchase a chip and swap it in (http://adafru.it/123).

Step 1. Configure the transmitter

One XBee will act as the 'reset transmitter', it will be attached to the computer via an FTDI cable and wireless send programming commands to the receiver. Let's set this one up first.

Connect up the transmitter adapter with XBee modem to your computer using the FTDI cable.

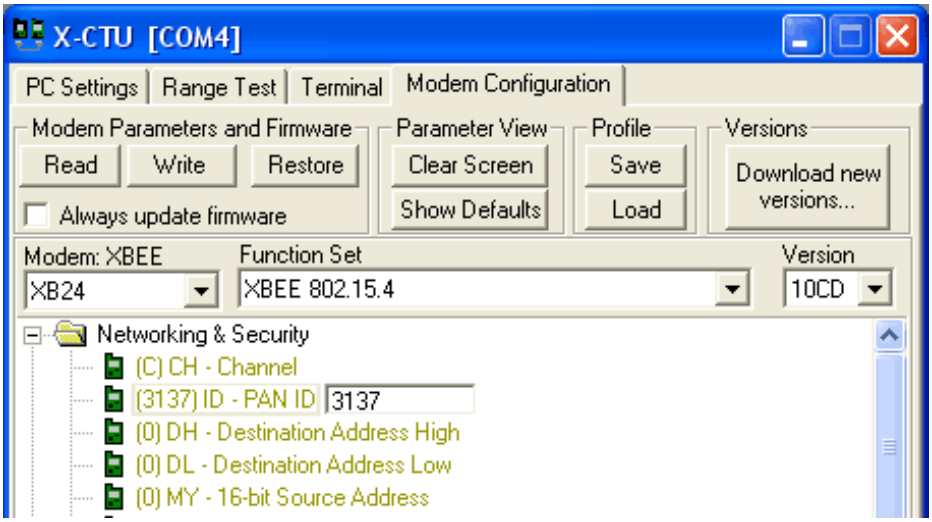
And start X-CTU, just like on the configure (http://adafru.it/jaT) page.



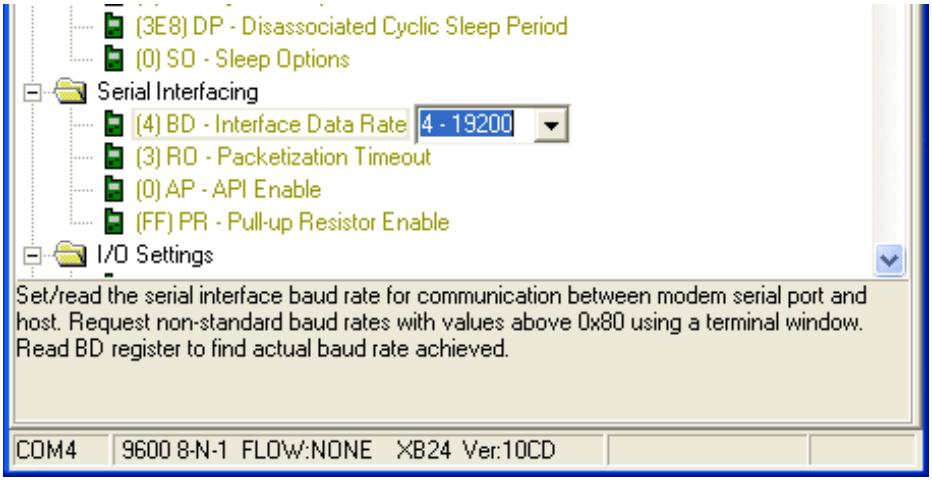
Once you've connected/tested that you can communicate with the modem, go to the configure tab and read in the current setup.

Then set the following:

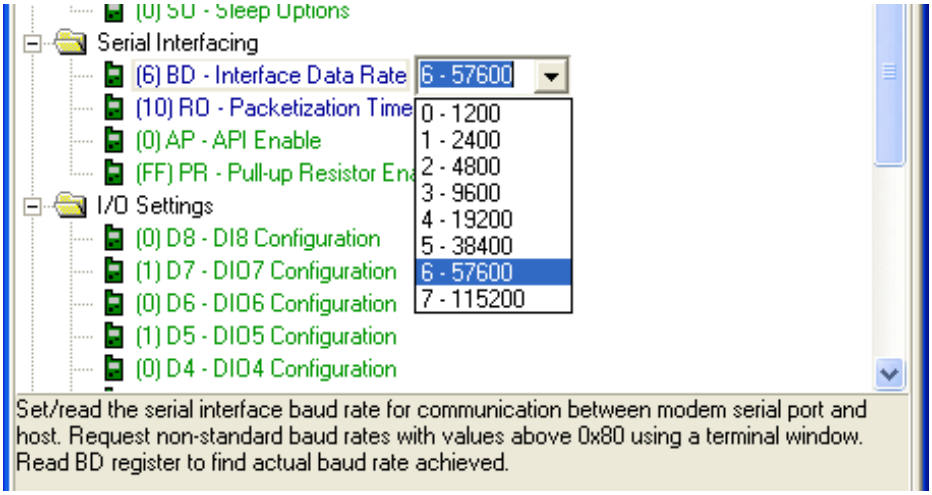
The PAN ID should be some 4 digit hex number that will only be used by these two modems - to prevent confusion.



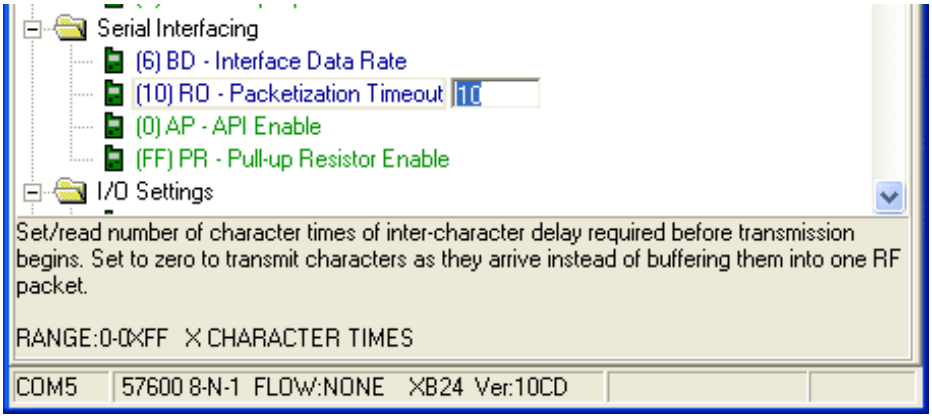
Set the baud rate to 19200 if you're using an Arduino with a 168 chip or older '328p chip. You can check your Arduino documentation to figure out which baud rate to use.



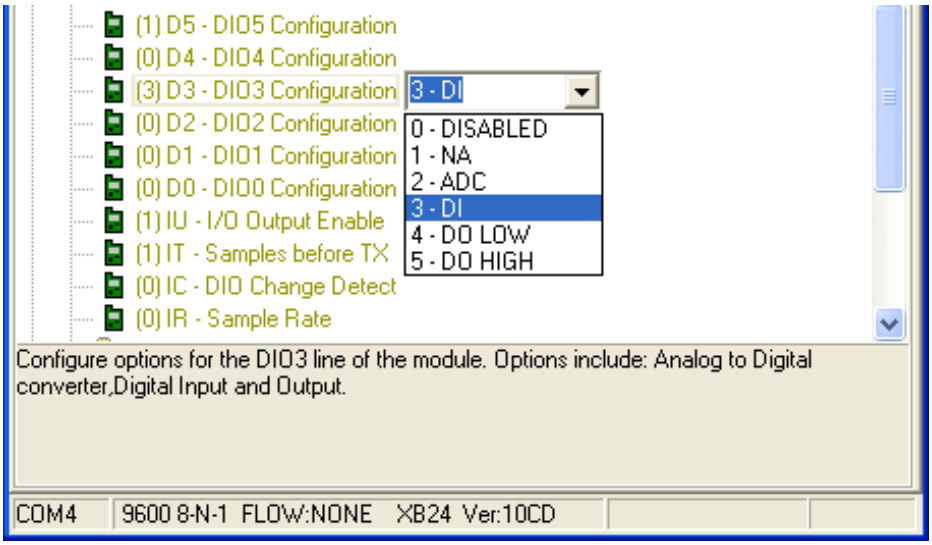
Or 57600 if you're using a more recent Arduino with '328p chip.



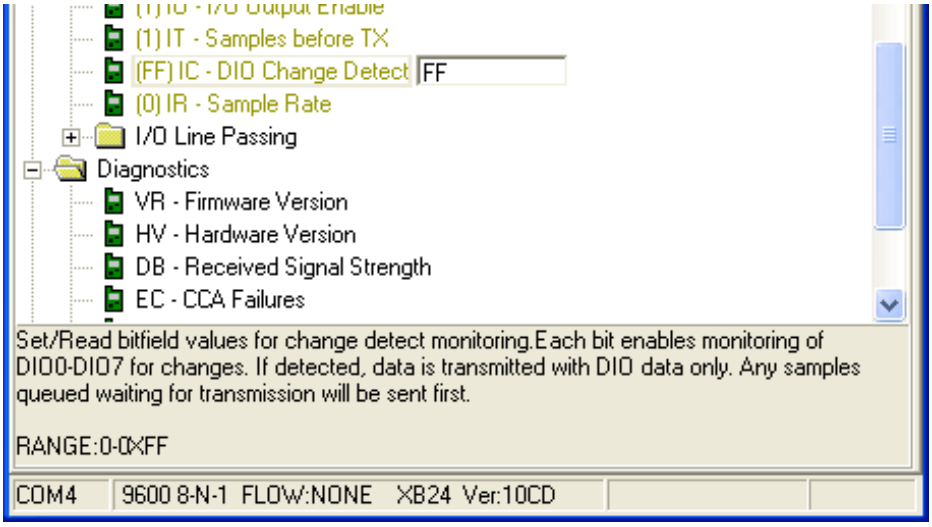
Next we'll set the Packetization Timeout. This is what determines how long to wait before sending the characters over. We're doing some 'bulk transfer' when sending 10K programs over, so you'll probably want this number high like 10.



Set pin D3 to be a digital input.

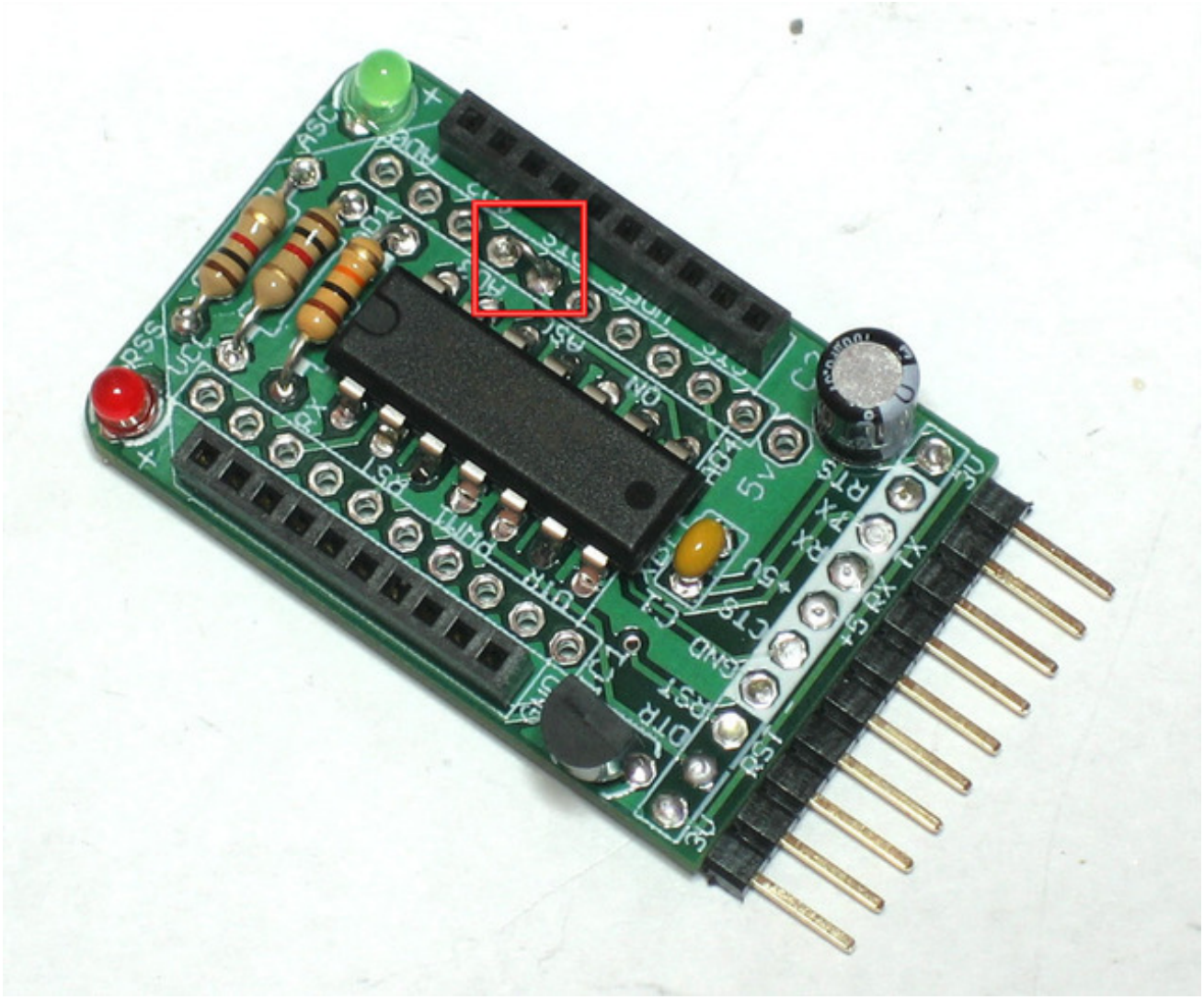


And set the Digital IO change detect to FF. Technically you can set it to 0x08, which is the mask to listen for only D3 but this certainly works fine.

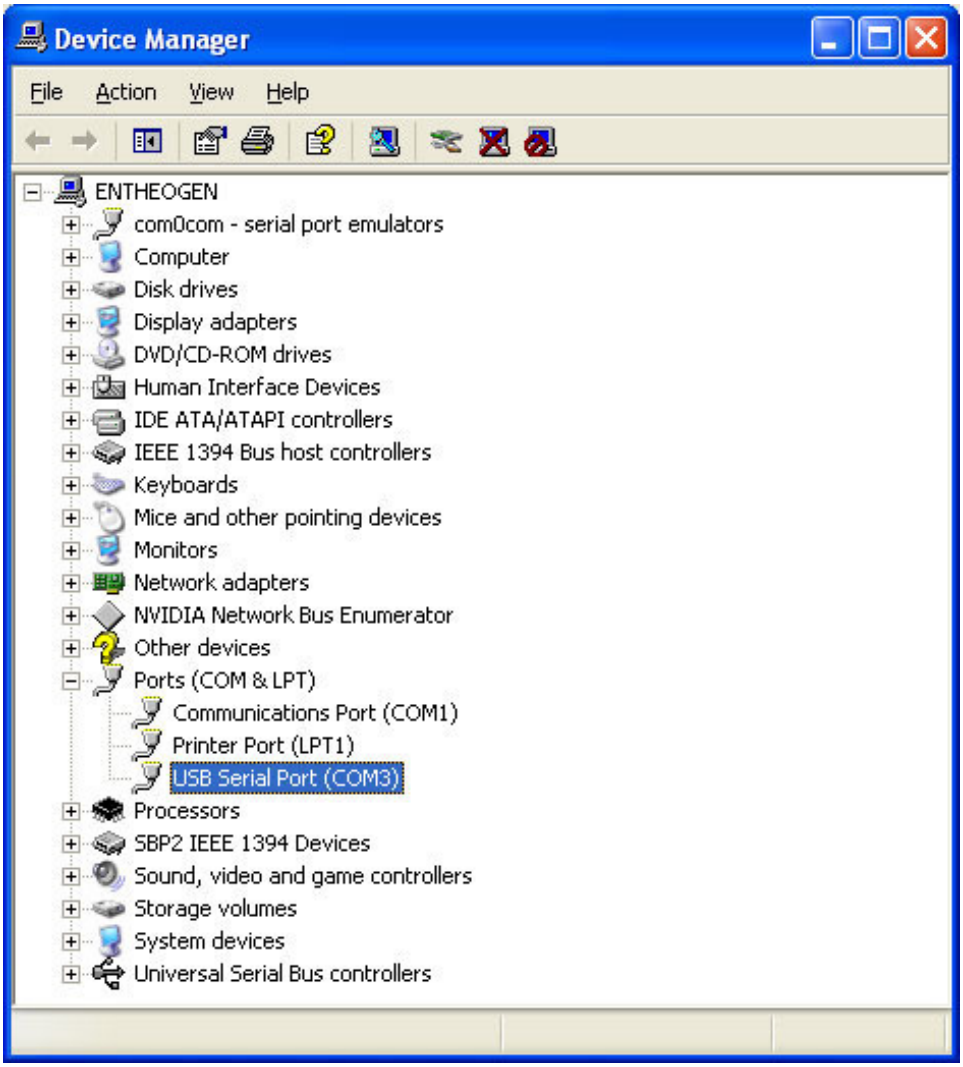


Now the transmitter is set up to send the current status of pin D3 to any listening modems.

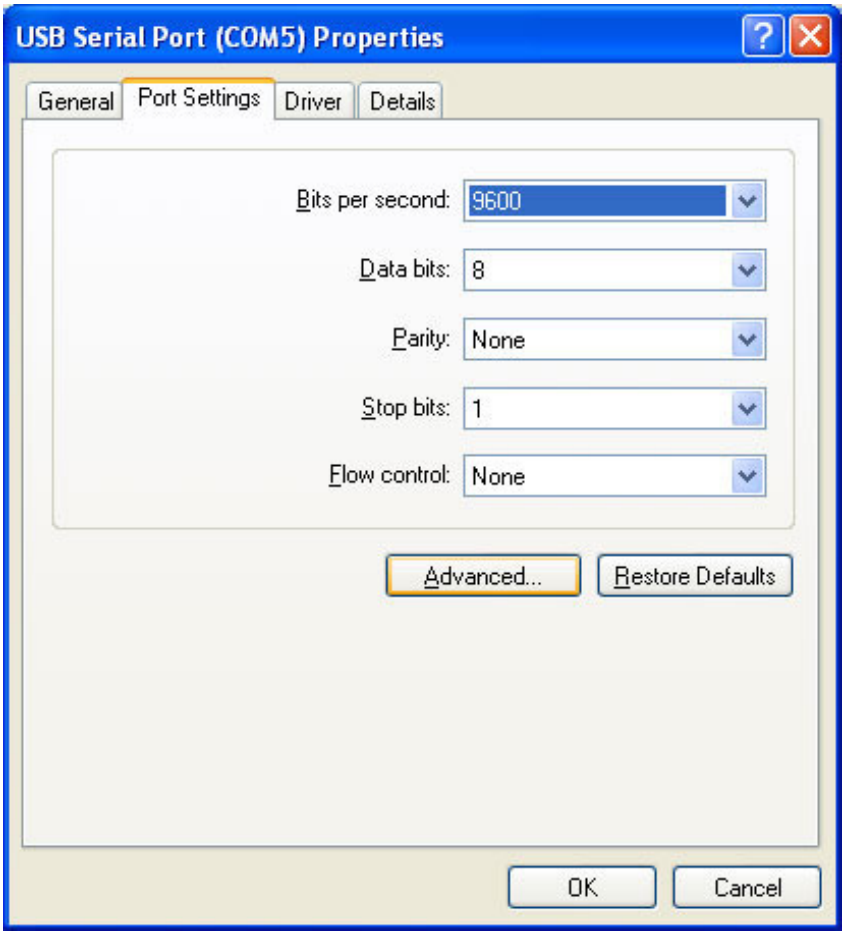
Now solder in a tiny jumper between the RTS pin and D3. This will tie the status of D3 to the status of the RTS pin which is can be configured to be used as the 'arduino reset pin'



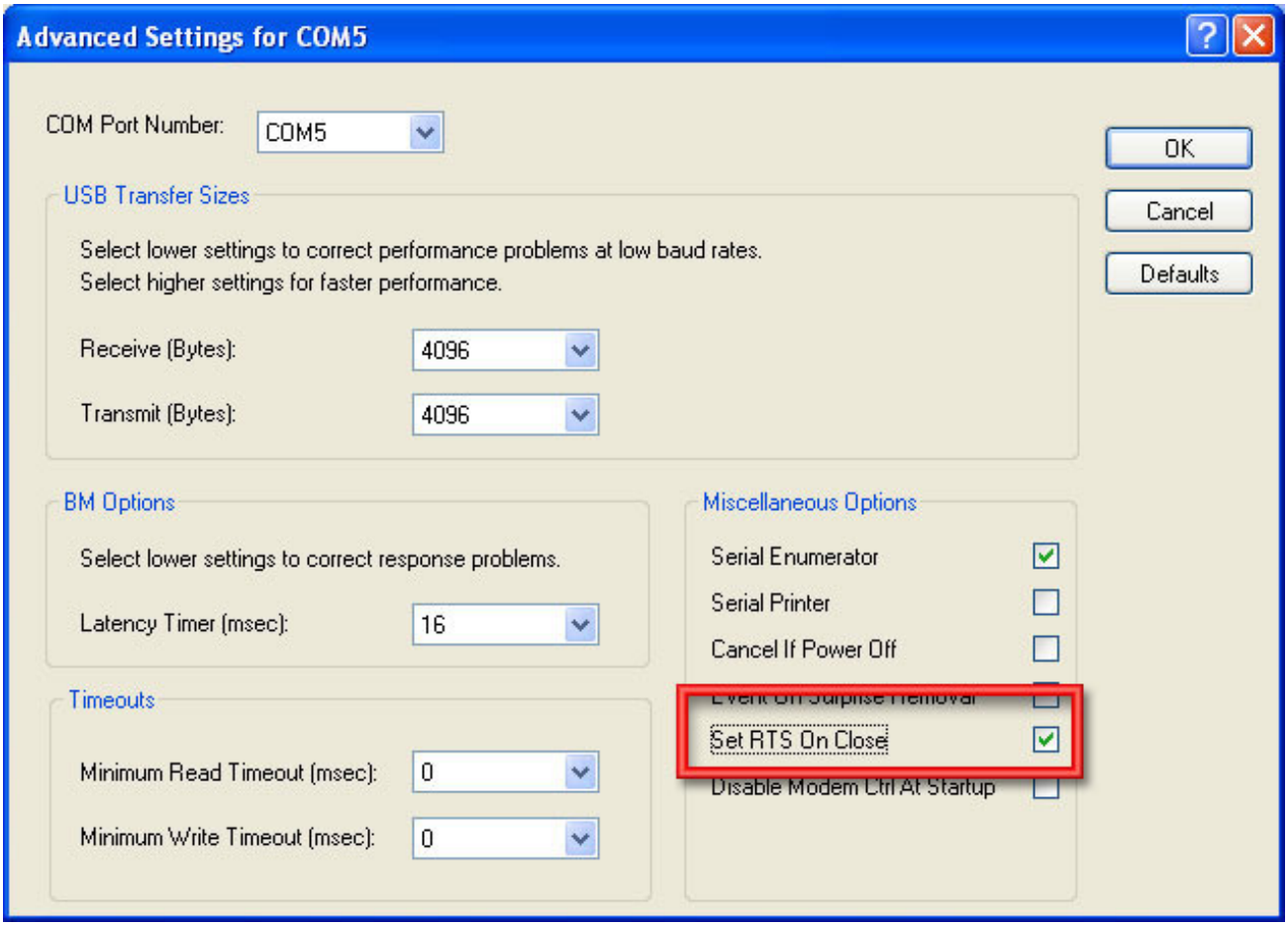
Finally setup the FTDI cable so that the RTS pin will reset the Arduino. For Mac/Linux it will already be done but if you're using Windows you'll need to make a slight change to the driver preferences. In the **Device Manager**, select the USB COM port.



Then right click and select **Properties**



Click on the **Port Settings** tab, and click on **Advanced...**

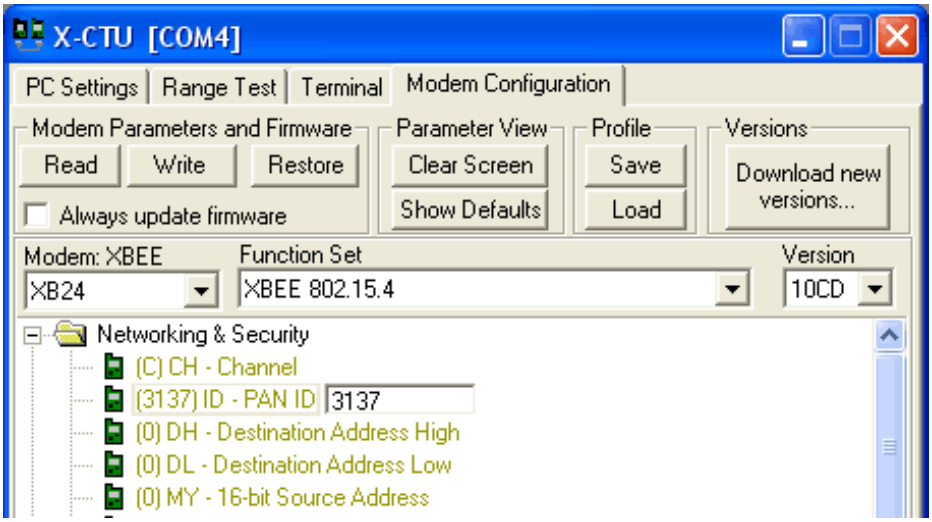


Make sure **Set RTS On Close** is selected. Click OK.

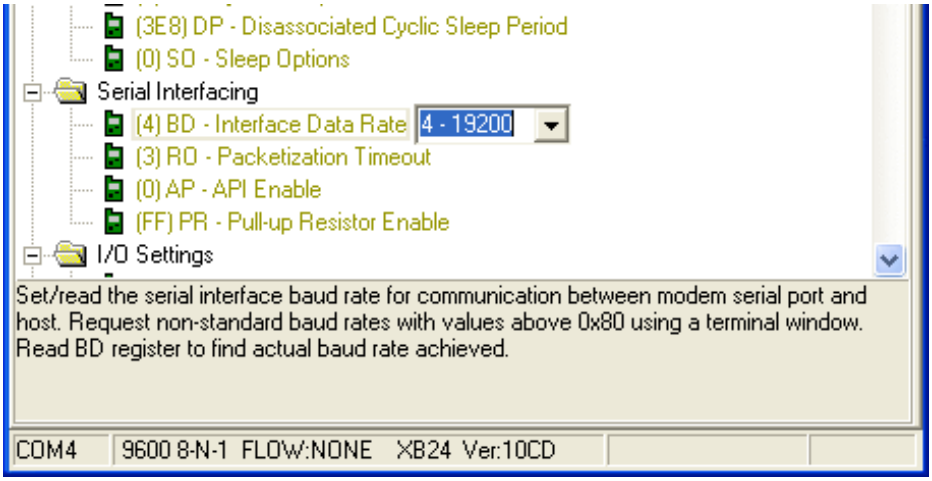
Step 2. Configure the receiver

Now we will set up the other XBee so that it will listen to changes on pin D3. Connect it to the FTDI cable and read in the current configuration just like the first one.

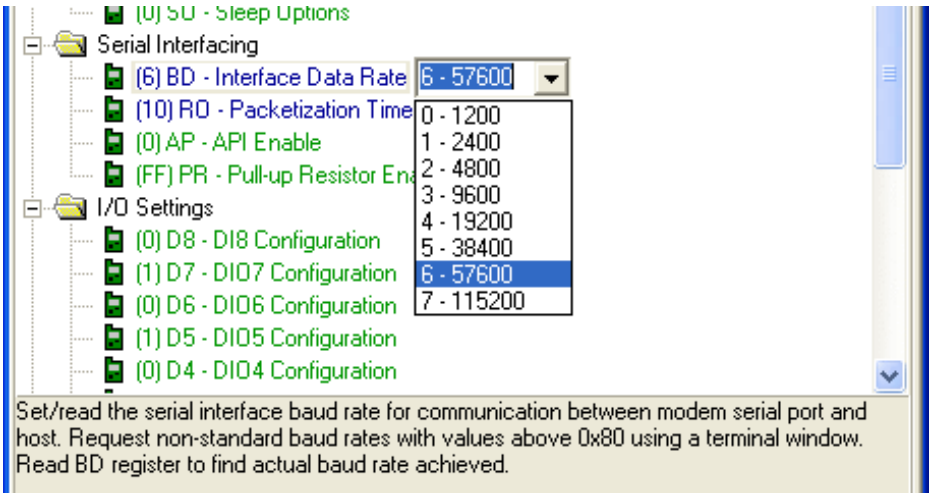
The PAN ID should match the transmitter's



Set the baud rate to 19200 or 57600 to match the transmitter, again.

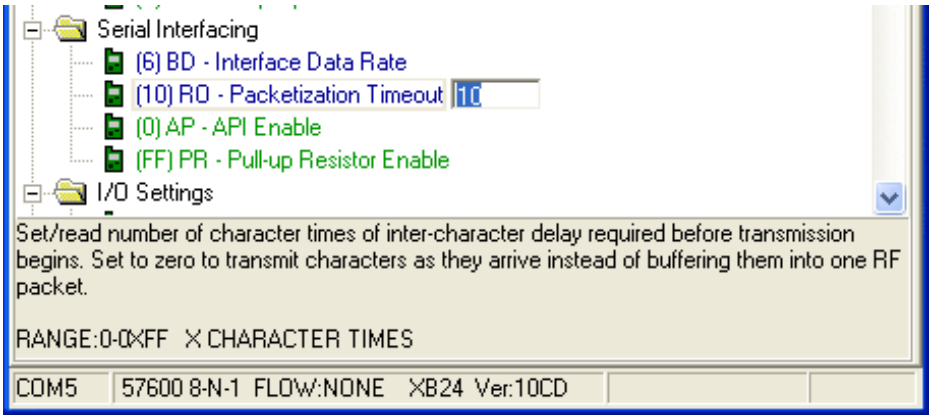


OR

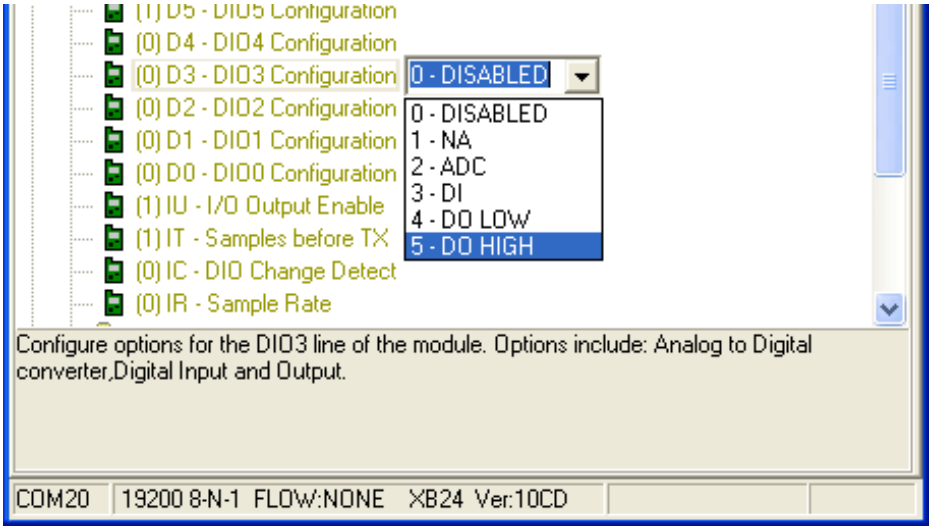


Next we'll set the Packetization Timeout. This is what determines how long to wait before sending

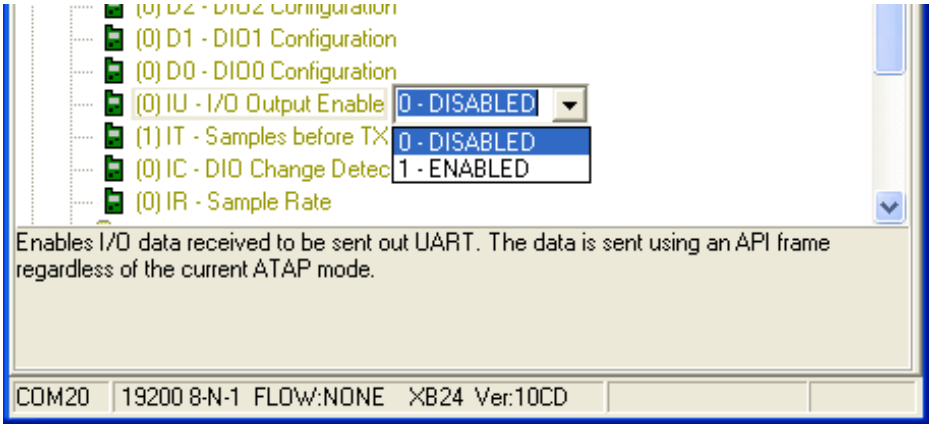
the characters over. We're doing some 'bulk transfer' when sending 10K programs over, so you'll probably want this number high like 10.



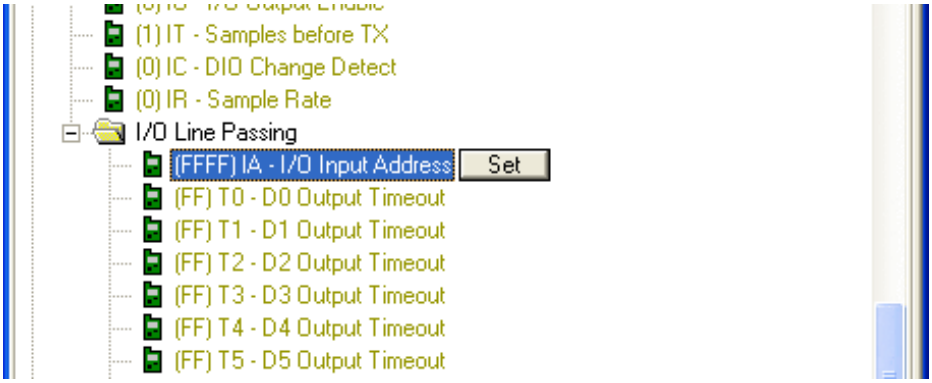
Set pin D3 to be a digital output, default high.

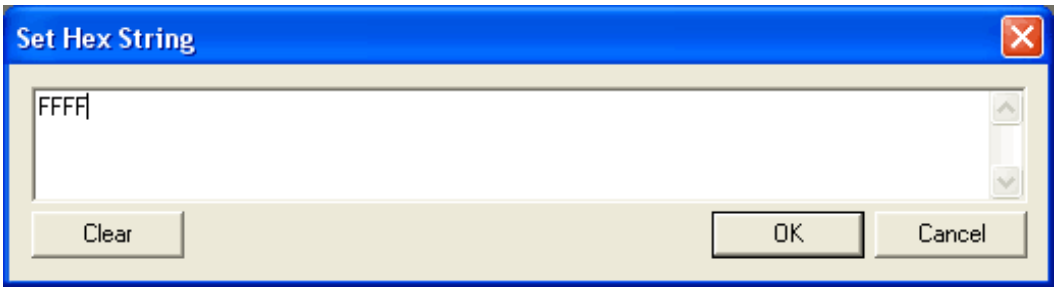


Set the I/O Output to Disabled. This will prevent the receiver from displaying the status update in the serial line and instead just toggle the matching pin.



Finally, set I/O line passing input address to FFFF. If you set up unique addresses for the receiver and transmitter xbees, of course you should change this to match but FFFF will match all addresses.

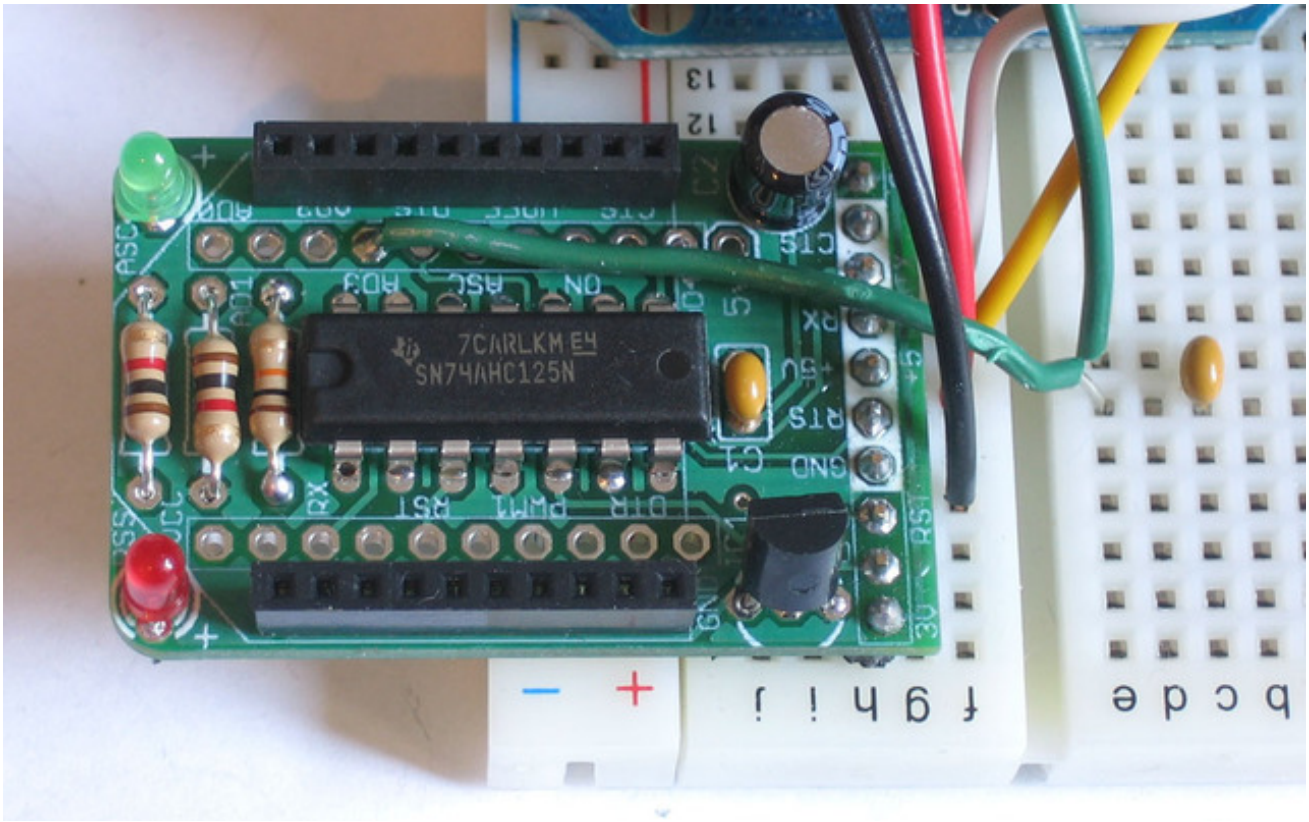




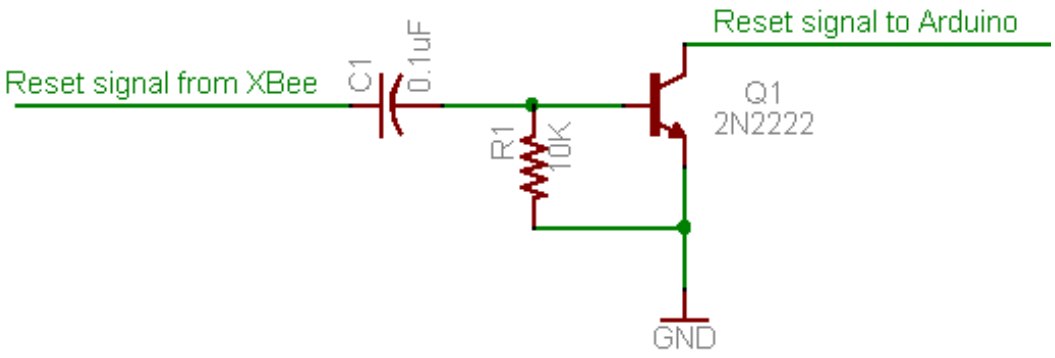
Now write the changes to the receiver XBee.

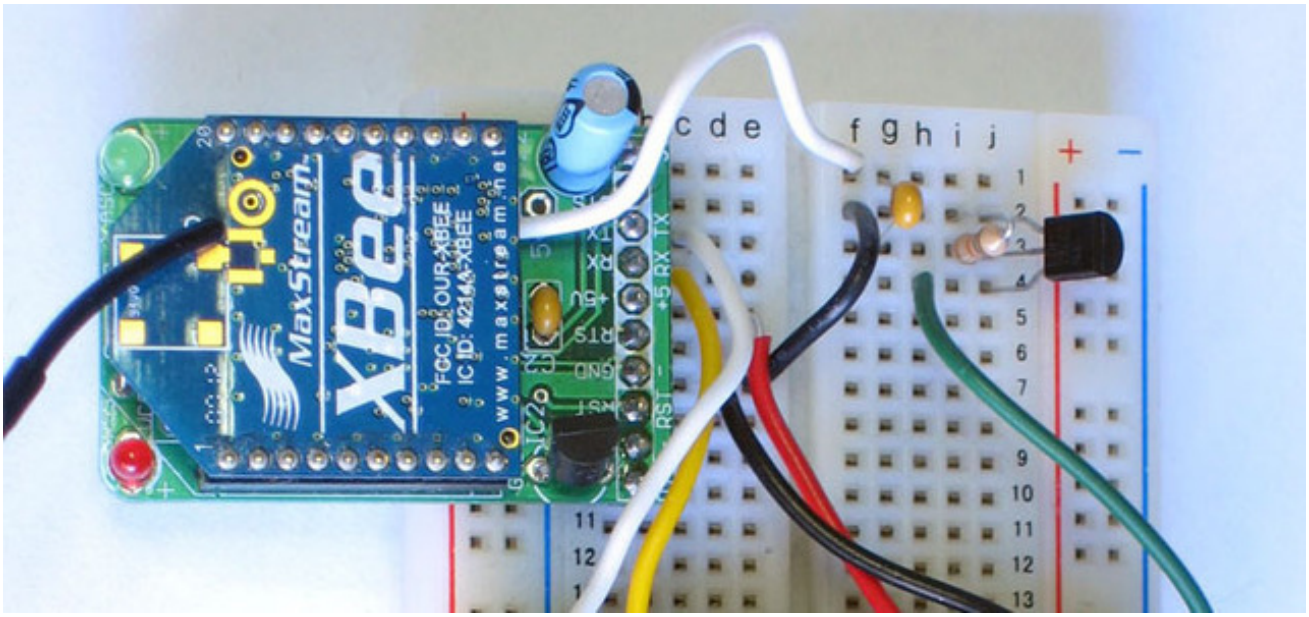
Step 3. Wire up the receiver

The transmitter XBee connects directly to the FTDI cable/computer and the receiver is wired to the target Arduino. Here I use a half-sized breadboard and rubber band since not much space is necessary. Solder a wire from pin D3 on the receiver XBee adapter, so that you can plug it into the breadboard. This is the mirrored reset line from the transmitter Xbee.

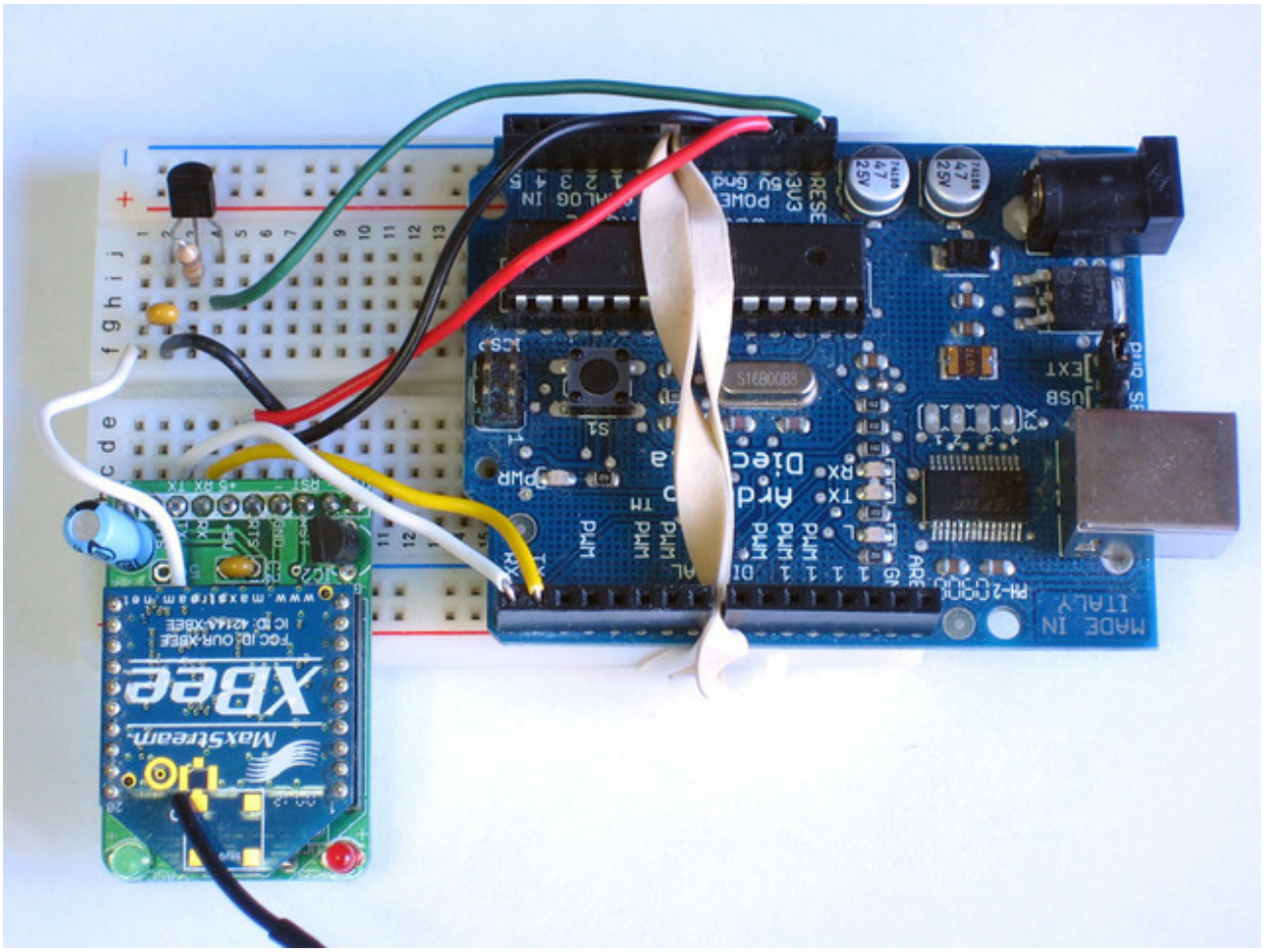


Xbee's are pretty weak and don't have the oomph to reset an Arduino on their own, so we need to wire it up to a transistor which will do the heavy lifting of pulling the reset line down. Pretty much any small NPN transistor will work just fine here. Put a 0.01uF to 0.1uF capacitor in series with the wire from the XBee, and connect the other side to the NPN transistor base. The emitter of the transistor connects to ground. Put a resistor around 10K between the base and emitter. This will pull down the base to keep the Arduino from resetting accidentally.

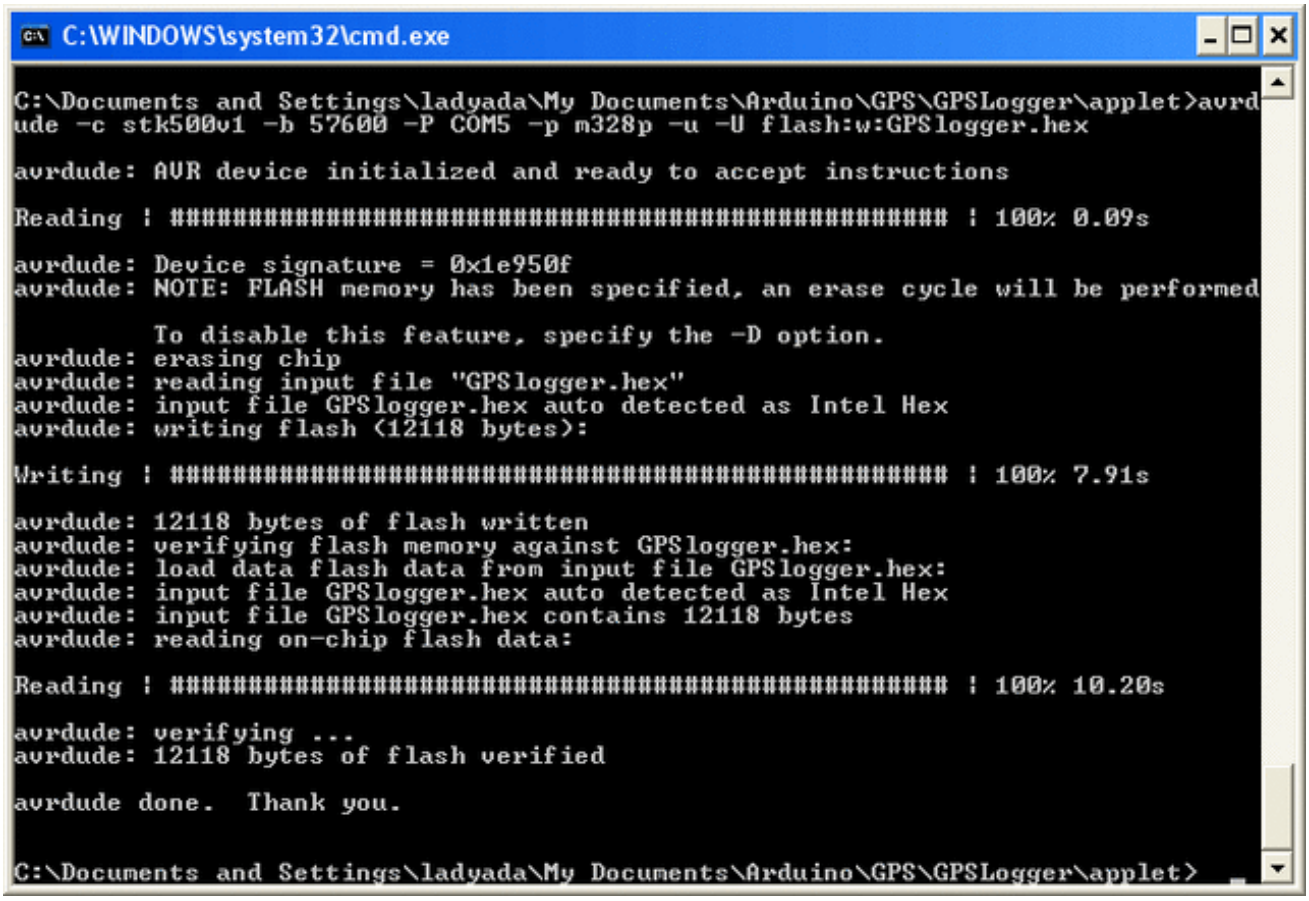




The collector then goes the Arduino's reset line. Make sure the grounds are all connected, and that the XBee is wired from the Arduino's 5V line.



Now power the Arduino either through the USB cable or from a DC supply. That's it! Now you can reprogram it and also watch the serial monitor from more than 100 feet away. Don't forget the serial monitor -must- be at the same baud rate as programming because the XBees can only talk at their configured baud rate.You can also use AVRdude 'out of the box' which I prefer because you get a nice little progress bar. Simply go to the directory where your sketch is stored and look for the **.hex** file in the **applet** subfolder.

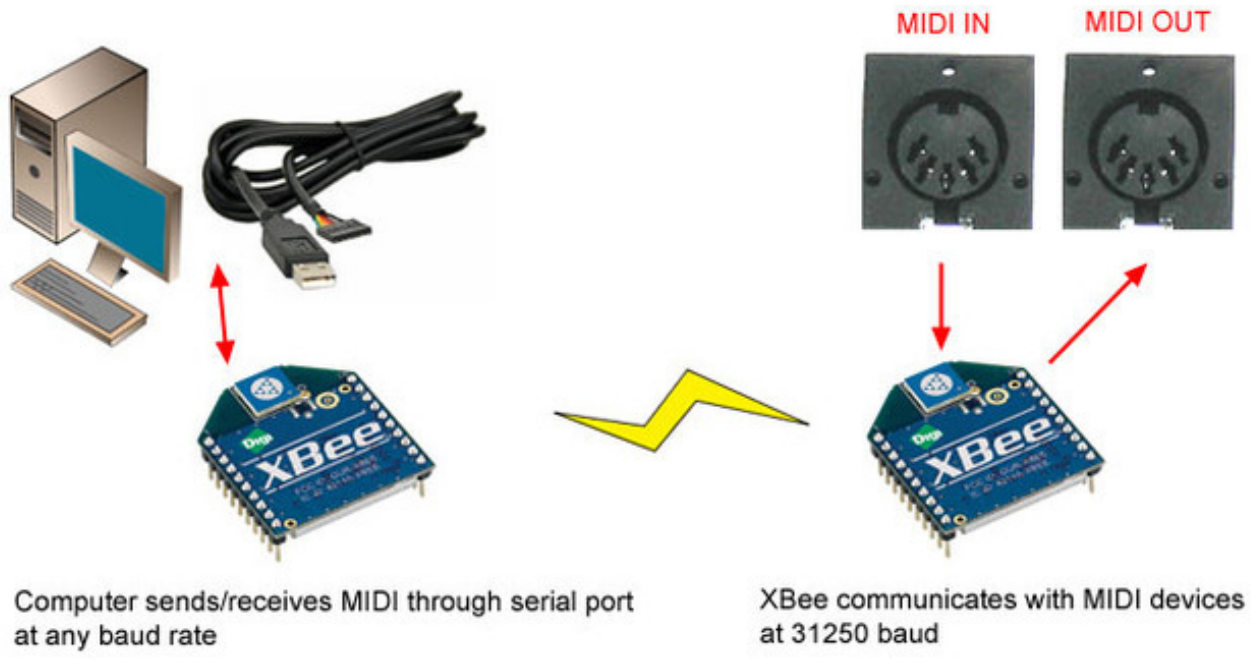

C:\WINDOWS\system32\cmd.exe
C:\Documents and Settings\ladyada\My Documents\Arduino\GPS\GPSLogger\applet>avrd
ude -c stk500v1 -b 57600 -P COM5 -p m328p -u -U flash:w:GPSlogger.hex
avrdude: AVR device initialized and ready to accept instructions
Reading | ## | 100% 0.09s
avrdude: Device signature = 0x1e950f
avrdude: NOTE: FLASH memory has been specified, an erase cycle will be performed
To disable this feature, specify the -D option.
avrdude: erasing chip
avrdude: reading input file "GPSlogger.hex"
avrdude: input file GPSlogger.hex auto detected as Intel Hex
avrdude: writing flash (12118 bytes):
Writing | ## | 100% 7.91s
avrdude: 12118 bytes of flash written
avrdude: verifying flash memory against GPSlogger.hex:
avrdude: load data flash data from input file GPSlogger.hex:
avrdude: input file GPSlogger.hex auto detected as Intel Hex
avrdude: input file GPSlogger.hex contains 12118 bytes
avrdude: reading on-chip flash data:
Reading | ## | 100% 10.20s
avrdude: verifying ...
avrdude: 12118 bytes of flash verified
avrdude done. Thank you.
C:\Documents and Settings\ladyada\My Documents\Arduino\GPS\GPSLogger\applet>

MIDI link

Using XBee to create a wireless bi-directional MIDI link

Introduction

If you have a modern musical instrument, there's a good chance it has a MIDI port. MIDI is an ancient serial protocol that runs at 31.25Kbs, often they come in pairs an Input and Output. Setting up MIDI gear usually requires lots of cabling, tying inputs to outputs across a studio or stage. In this XBee tutorial we'll show how to configure the XBee to talk at the MIDI baud rate, and then how to create a bi-directional wireless MIDI link.



Computer sends/receives MIDI through serial port at any baud rate

XBee communicates with MIDI devices at 31250 baud

Good for hooking up Processing/PureData/Max to a MIDI device.

For simplicity sake, I will assume you have a Windows machine. I assume that serial port baudrate aliasing can be done on Mac's and Linux but, well, I'll do it later!

You'll want to study the this great MIDI specification (http://adafru.it/ex2) website with full MIDI protocol details so that when I say "Note on/off message" you know its a 3-byte packet of data and what each byte is made of!

In case you are wondering, the flight delay time is 6.0 milliseconds with default settings. By setting the packetization timeout to 1 instead of 3, the delay time goes down to 5.5ms

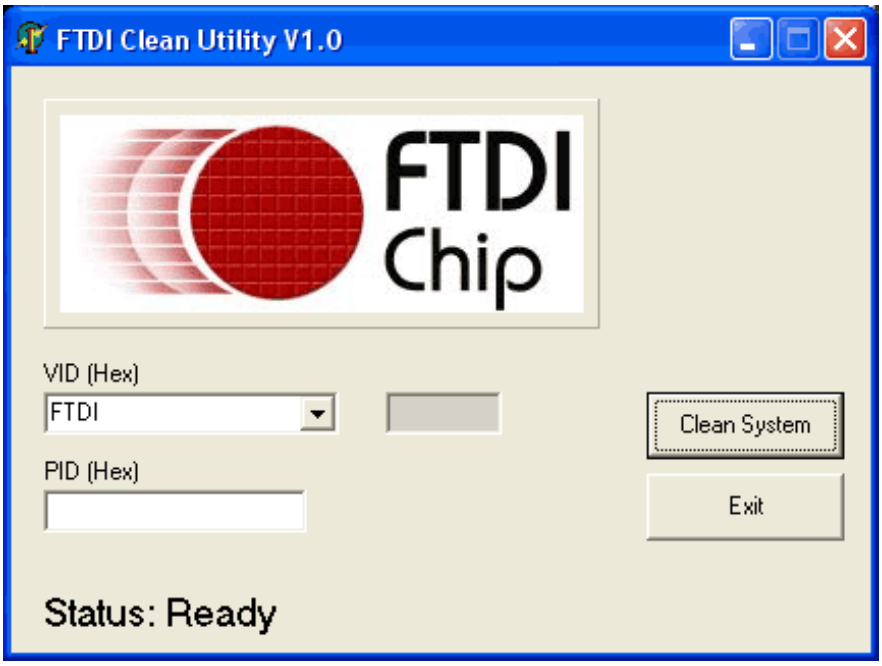
PLEASE NOTE! These instructions are for the Adafruit XBee adapter kit and the Series 1 XBees that are sold in the Adafruit Shop. They may not work for ANY OTHER KIND OF XBEE

Reinstalling FTDI drivers

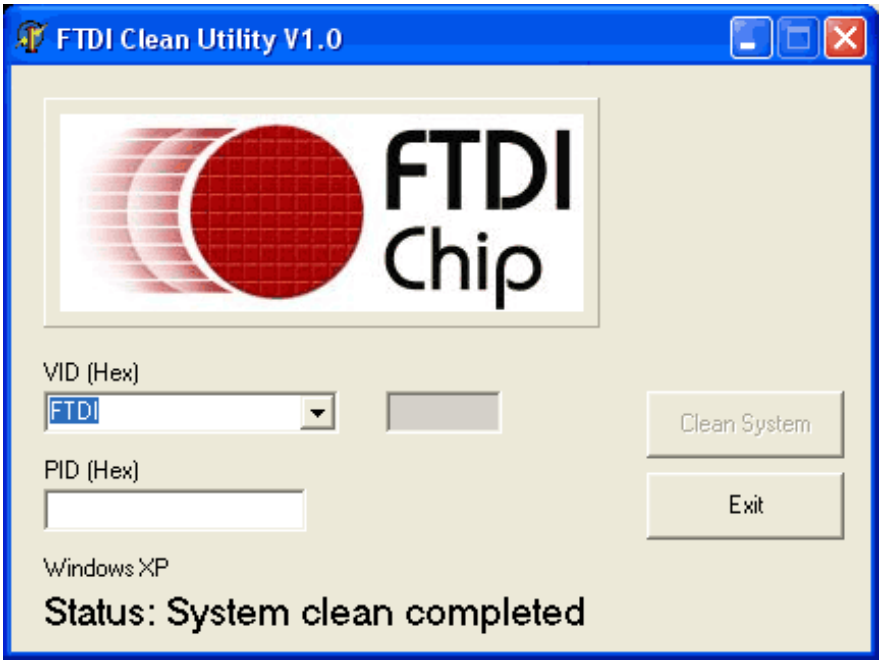
This first part is pretty much a 'must' no matter what you're planning to do. We have to configure the XBee(s) to talk at 31,250 baud. That means we need to be able to talk to the XBee at that baud rate in order to configure it, say with our handy FTDI cable. Now *unfortunately* this isn't a default baud rate under Windows (a major oversight, it seems). Instead we have to do a little trick called **baud rate aliasing** where the *driver* is running at 31,250 but the *computer* thinks it's talking at 38,400 baud, a default baud rate. Note that this is very dumb but hey, that's Windows.

Unplug your FTDI cable and any FTDI devices like arduinos, USB-serial converters, GPS's, and the like.

Download FTClean (http://adafru.it/eaV), the driver-cleaner utility from FTDI. Uncompress and run FTClean.exe



Click the three windows to verify that you Really Want To Do This. The computer will hang for a few seconds while the drivers are uninstalled. It'll then look like this

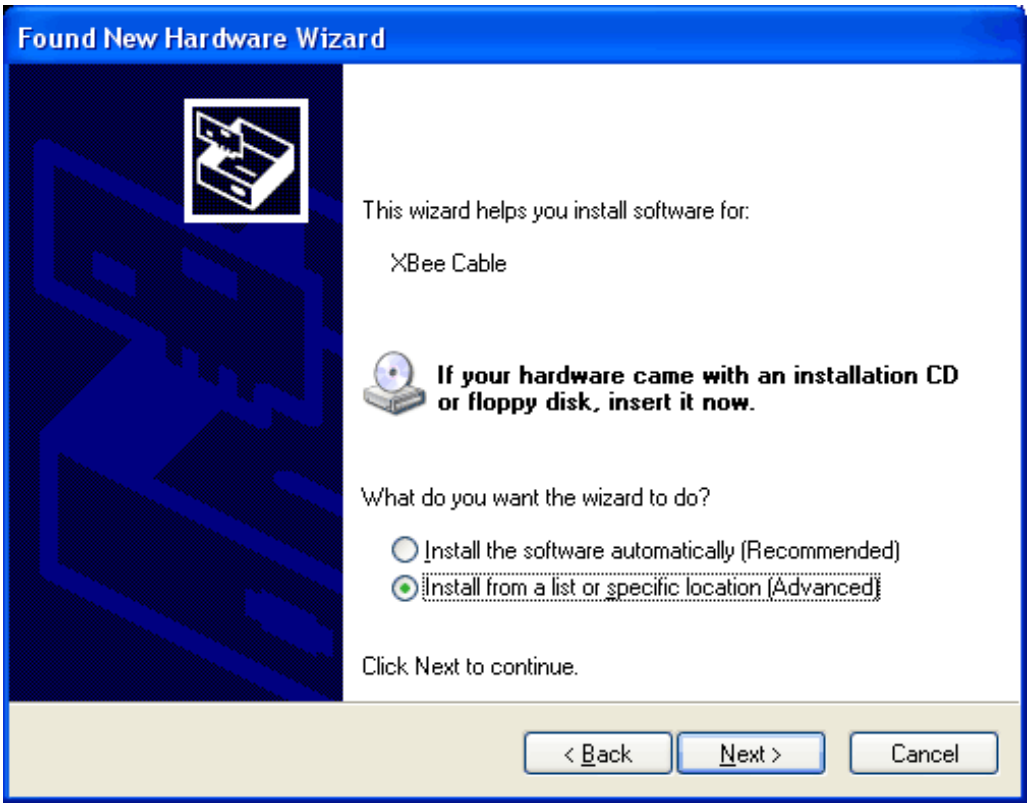


Now you're ready to -reinstall- the FTDI driver that aliases 38,400 baud to 31,250 baud.

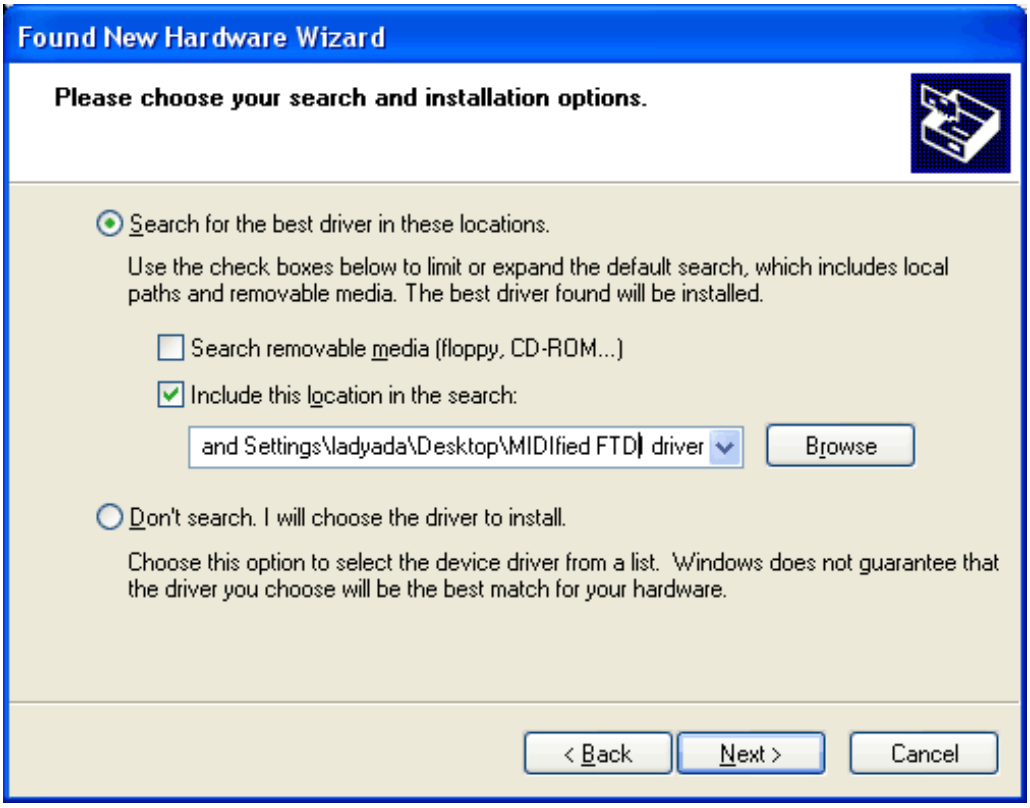
You can download the edited driver here (http://adafru.it/ex3) note that it's called the MIDIfied driver. Uncompress it onto the Desktop.

Now plug in your FTDI cable again. The Windows driver detection window will pop up.

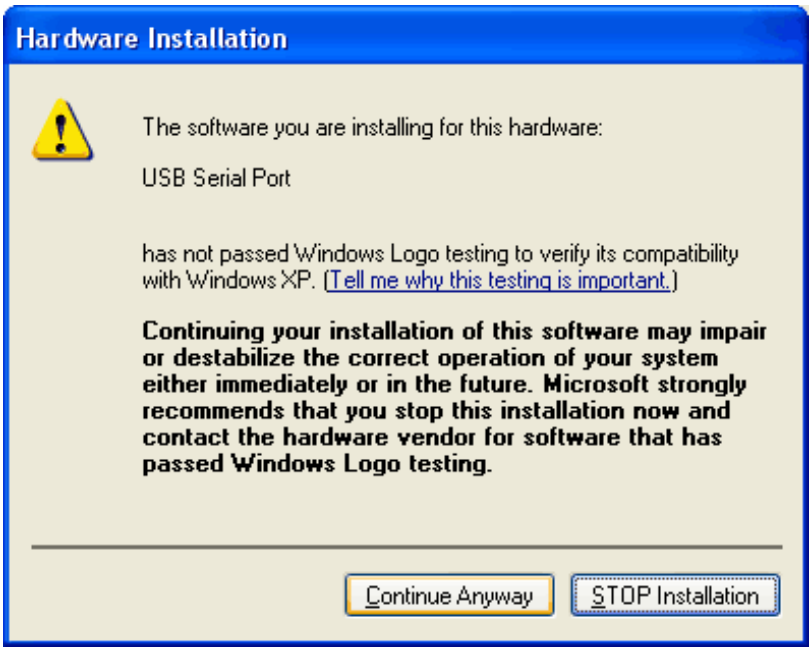
Select **No, not this time** and click **Next**



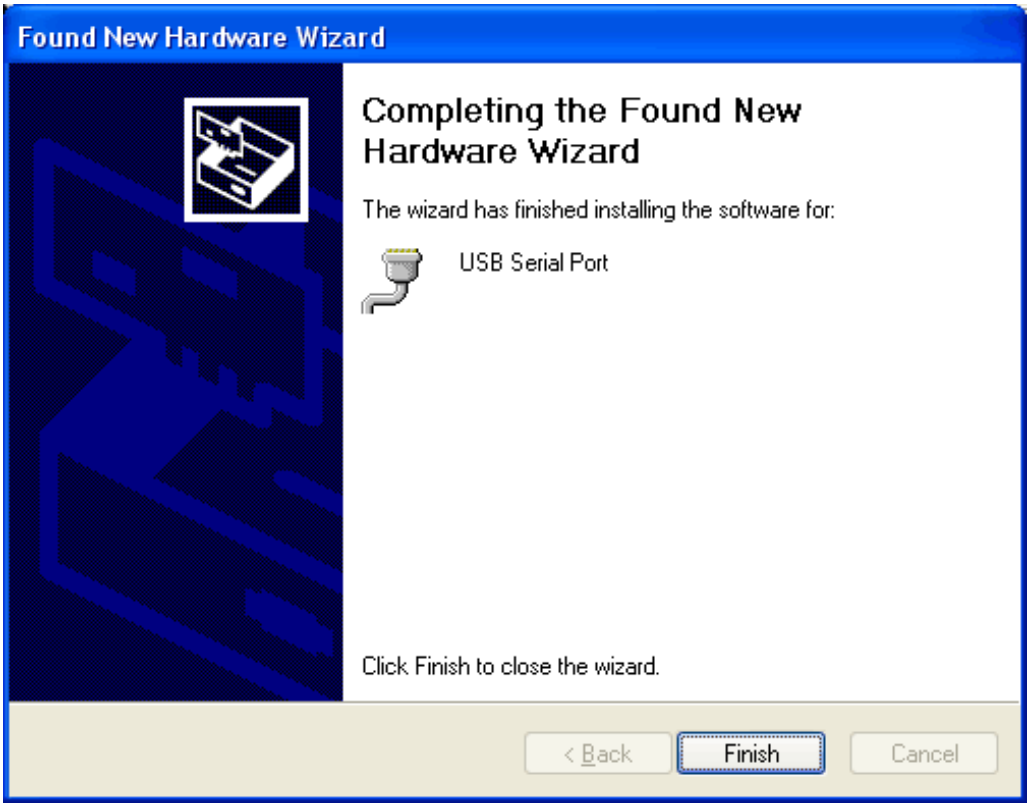
Select **Install from a list or specific location (Advanced)** and click **Next**



Select **Search for best driver in these locations.** Then uncheck **Search removable media** and check **Include this location in the search:** then click **Browse** and navigate to the uncompressed MIDIfied FTDI driver folder. Click **Next**



If it complains about Windows Logo testing, click **Continue Anyways**



OK! You may have to do this again, since there seems to be two parts of the driver. Just repeat, making sure to install the MIDIfied FTDI driver.

Update XBee firmware

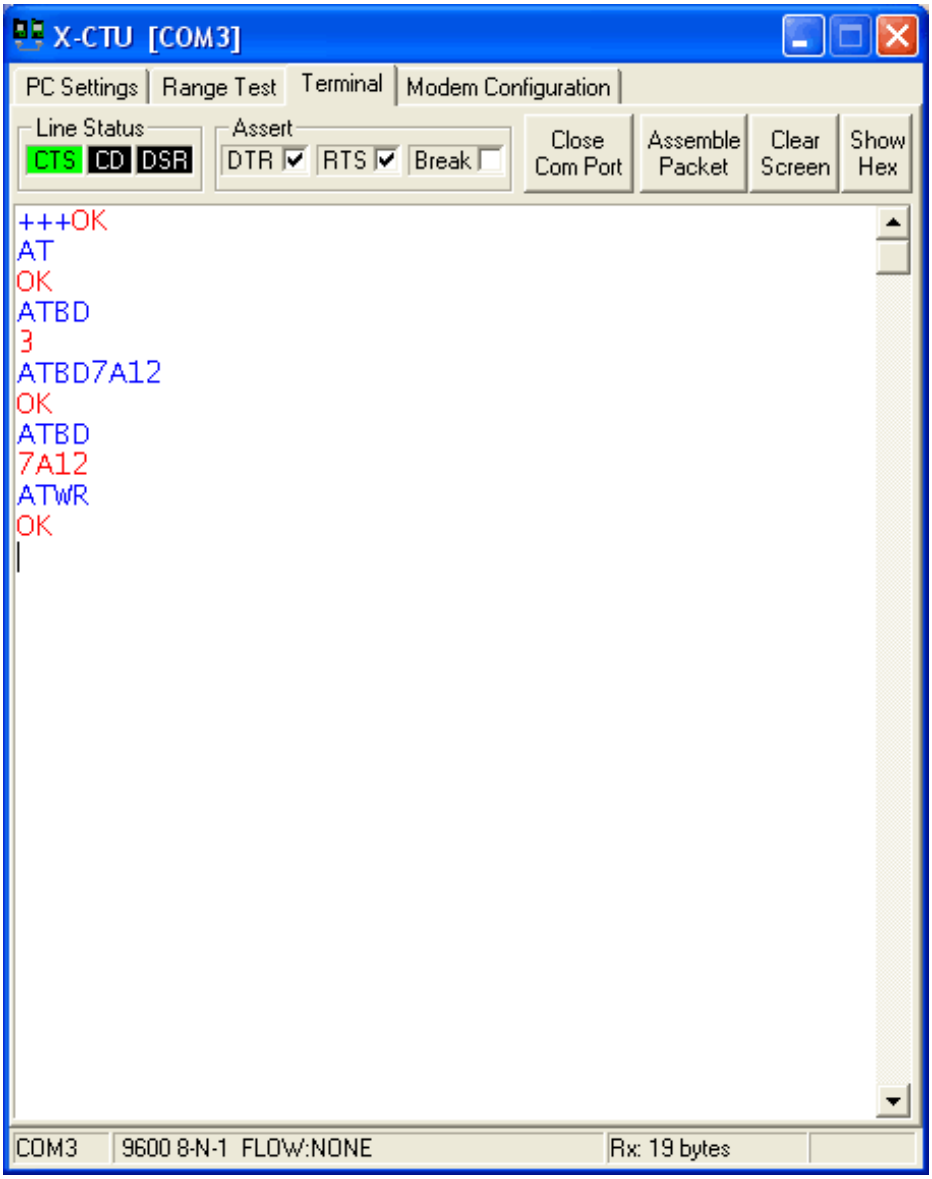
If you haven't updated your XBee's firmware, you should do that now (http://adafru.it/ex4). Remember that you are still going to connect to the XBee at 9600 baud cause it's fresh-outta-the-box.

Changing XBee to 31250 baud

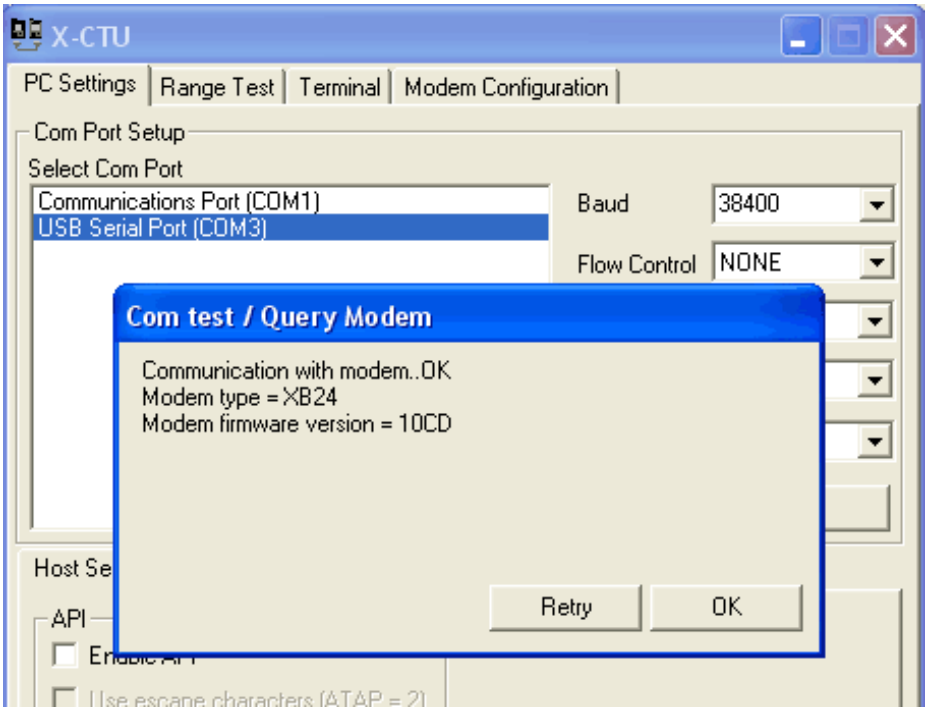
Now comes the magic. We're going to connect to the fresh XBee at 9600 through a terminal (I'm going to use the terminal built into XCTU but of course any terminal program is OK).

Then we're going to set the baud rate to a special value. By default the XBee can talk on the standard rates, like 2400, 9600, 57600, etc. However it is possible to make it talk a special rate by passing the hexidecimal value to ATBD. For example, if you want 31250 baud, convert that number to hex -> **7A12**. Set the XBee by giving it the command ATBD7A12. Then check again to verify its 7A12! Finally, write it to flash with ATWR.

Note that once you write it to flash you can *only* talk to the XBee at that baud rate so you ***must be sure* that you have the MIDIfied FTDI drivers installed** because otherwise you won't be able to communicate with the XBee anymore!

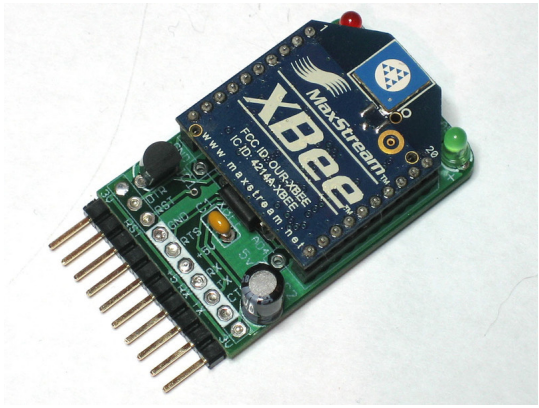


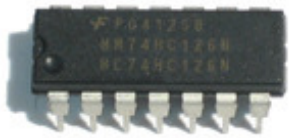
OK now you have set the XBee to 31250 communication. You can hard reset the XBee by un/replugging the adapter. Test that you did things right by trying to connect to the XBee again, now at 31250. Remember that you have to select 38400 as the connection baud rate because that is *aliased* to 31250.



Build the MidiBee board

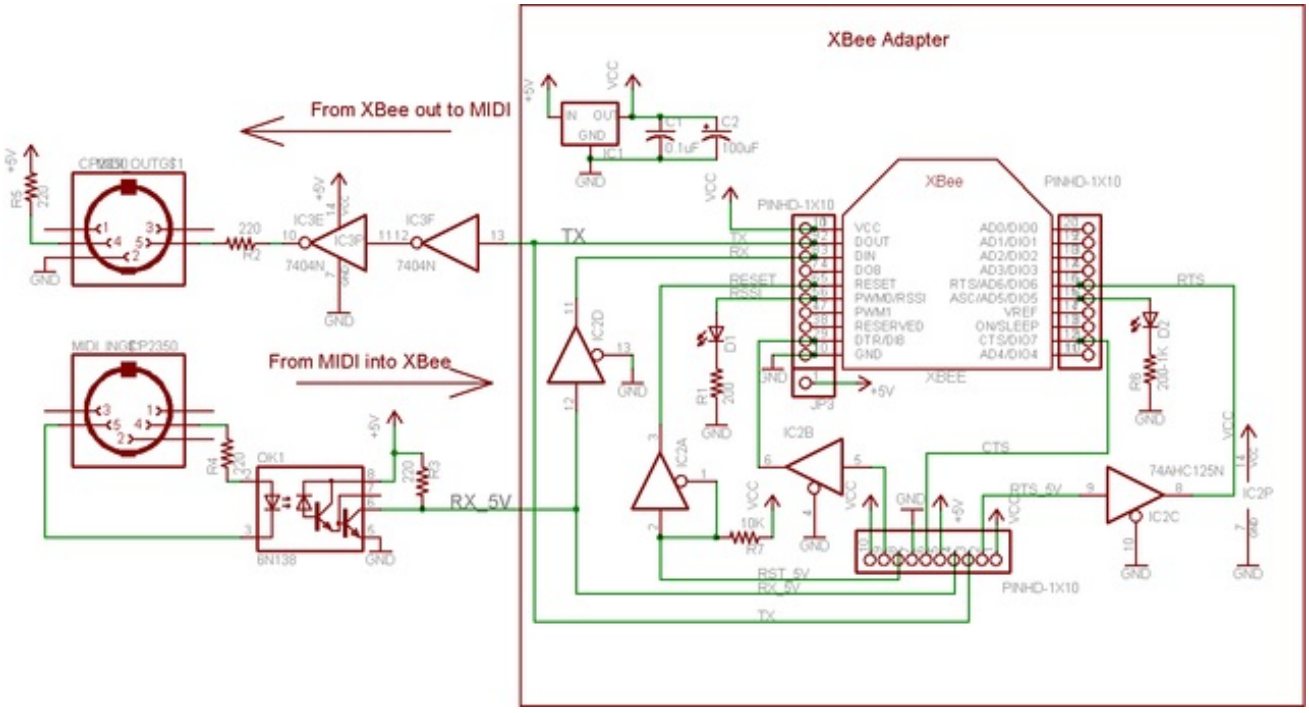
Label your MIDI XBee cause you'll need to keep track of it. Now it's time to build the hardware to connect DIN-5 MIDI jacks to the XBee.

	**Adafruit XBee Adapter**	Adafruit	1
	XBee module Series 1 either 'standard' or 'pro	Adafruit	1

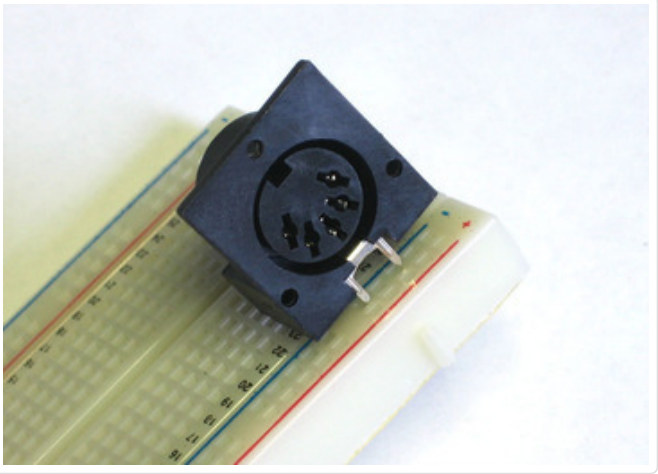
	MIDI connector CUI SDS-50J	Digikey Mouser	2
	MIDI Optocoupler 6N138	Digikey Mouser	1
	220 ohm resistor 5% 1/4W Red - Red - Brown - Gold	Digikey Mouser	4
	CMOS Hex inverter 74HC04N	Mouser Digikey	1

You'll also need a source of ~5V. I suggest a 4AA battery holder. And something to build it on. I'm using a half-sized solderless breadboard.

We'll be building this, click for a larger version.

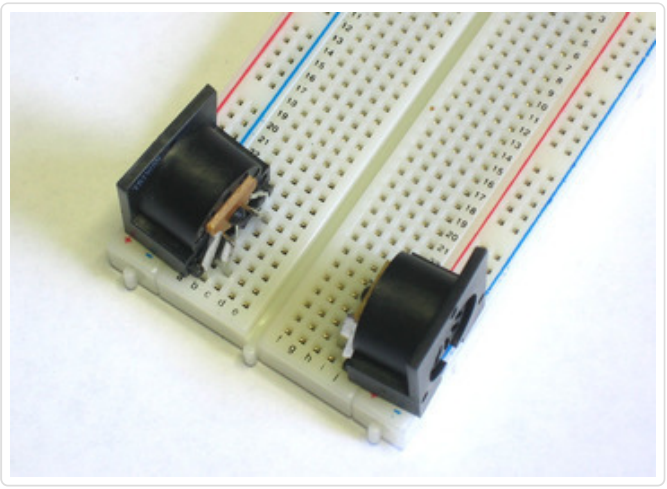


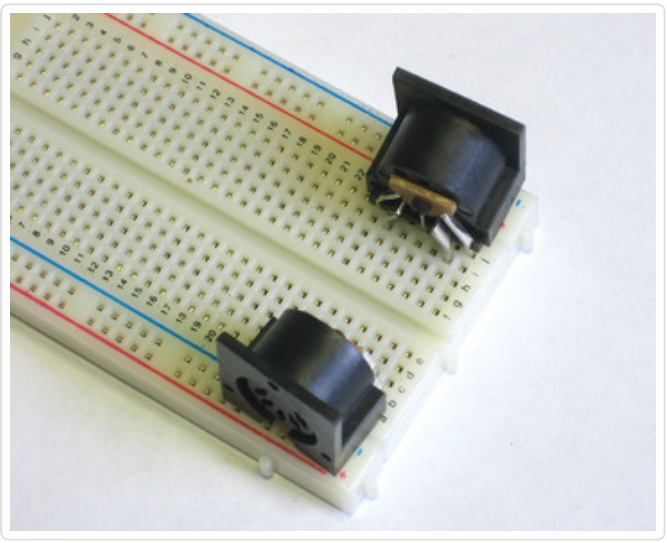
Note that a big chunk of it is on the XBee adapter. MIDI isn't that voltage sensitive (it uses current not voltage) so the 5V supply doesn't need to be precise. It can vary a bit which is why using 4 AA's (varies from 4.8V to 6V) and it's just fine.

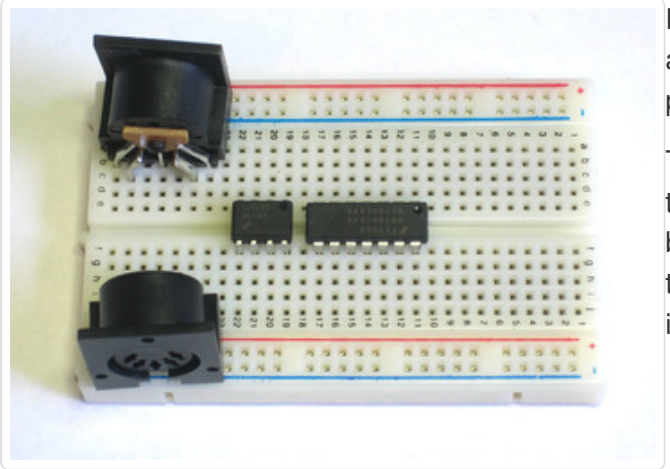


We'll start by inserting the first jack into pins 30B 29C 28B 27C and 26B. It goes into the end of the breadboard. The little teeth in front should go into the blue - rail, you may have to twist it a little but it should snap in place.

The other jack goes into pins 30J 29I 28J 27I and 26J. The two front teeth go into the blue - rail as well.



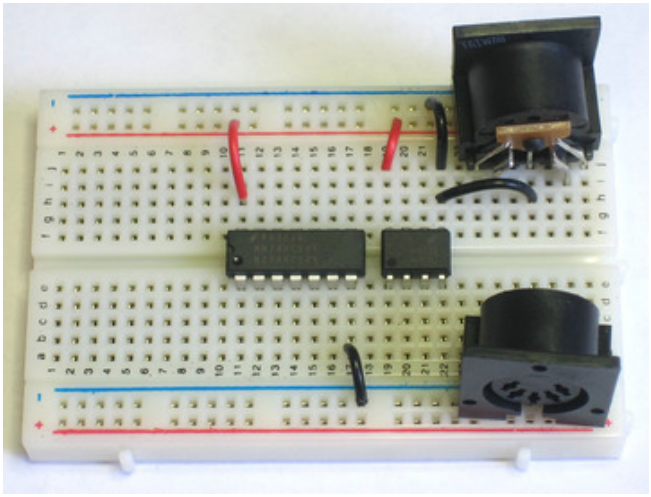




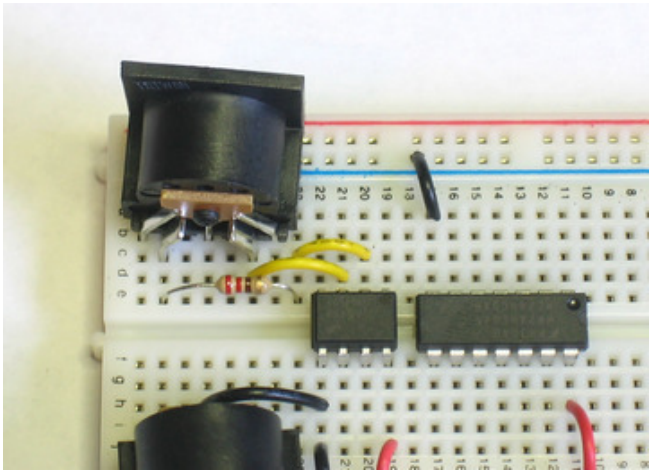
Place the 6N138 optocoupler chip. This is what allows us to interface with the current-mode MIDI protocol. Pin 1 of the 6N138 goes into pin 19E

Then place the 74HC04 hex inverter. This chip takes the weak output of the XBee TX pin and buffers it so that it can drive the 5-10mA needed for the MIDI current loop. Pin 1 of the 74HC04 goes into pin 11E

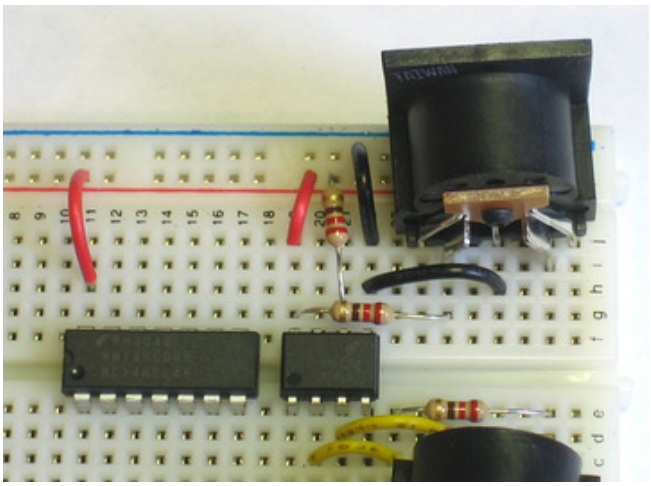
Start laying down power lines. Connect the VCC pins of the 74HC04 and 6N138 using red wire to



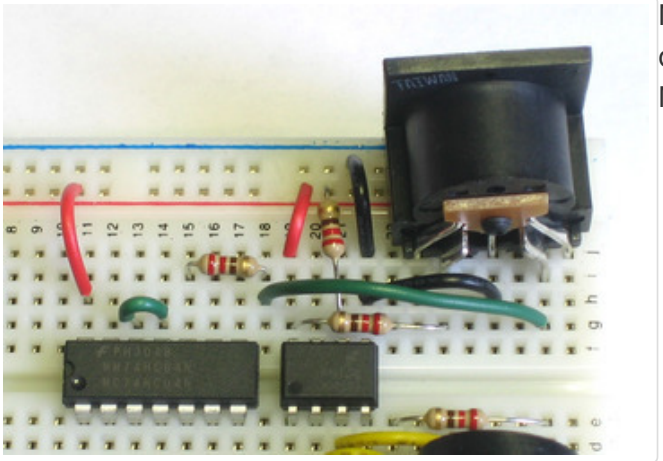
the red rail. Connect the ground pins using black wire to the blue rail. Connect the middle pin of the MIDI jack to ground as well.



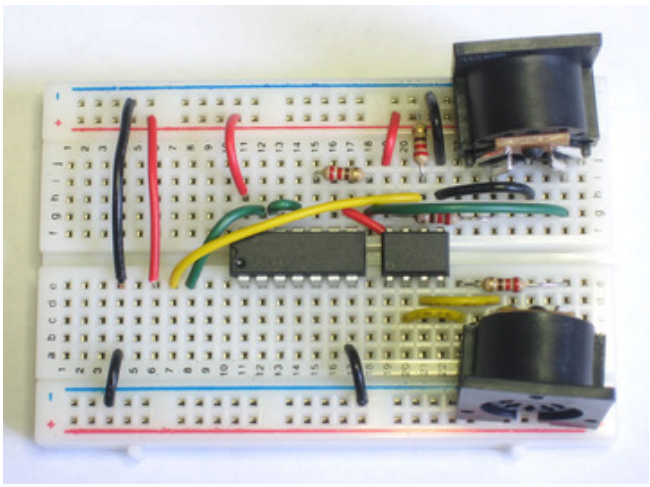
Connect the MIDI in jack to the optocoupler: breadboard pin 25 connects to row 21. Breadboard row connects to a 220ohm resistor that then connects to row 20 as shown. This completes the current loop for MIDI data coming in.



Now we will do the MIDI out current loop. Row 25 connects to the red rail via a 220ohm resistor. Pin 6 (row 21) connects to the red rail as well, through another 220ohm resistor.



Now well add the buffer. Row 29 connects to pin 10 of the 74HC04 (row 15) through a 220ohm resistor. Make a wire jumper between row 13 and 14.



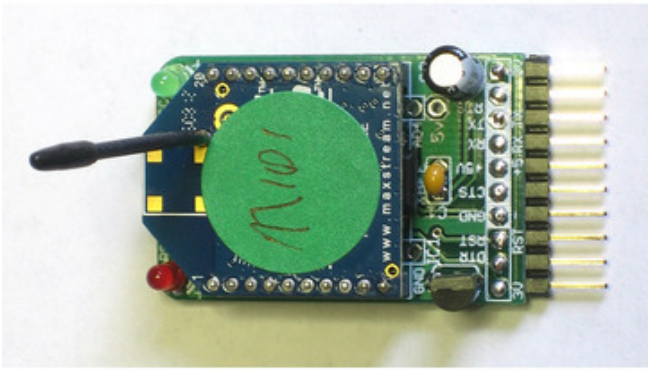
Finally we will get the wires ready for the XBee adapter. Connect Row 4 to the blue ground rail on *both* sides. Connect row 6 to the red power rail. Now we have the ground rails tied together and the XBee connected to power.

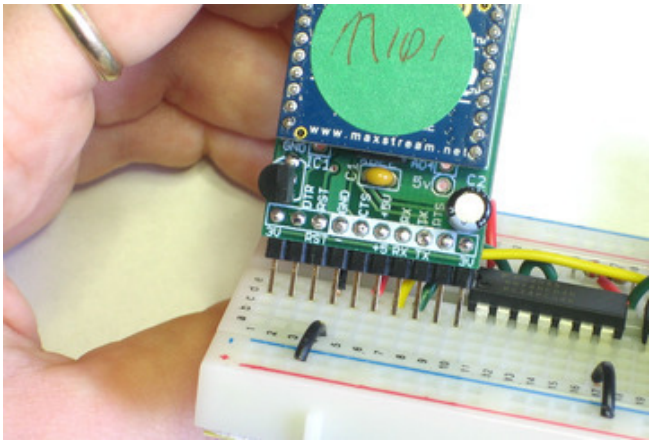
Next we will connect the MIDI in data. Connect a wire from pin 6 of the 6n138 (long yellow wire) to row 7 right next to the red power wire.

Connect another wire from 74HC04's pin 13 (row 12) using a green wire to row 8, right next to the yellow wire.

Get the 4xAA battery holder setup. Solder the red and black wires to a double-header. This will make it easy to plug into the breadboard. I used some heatshrink to keep the two from touching. It's easier if you place the header in the breadboard while soldering.

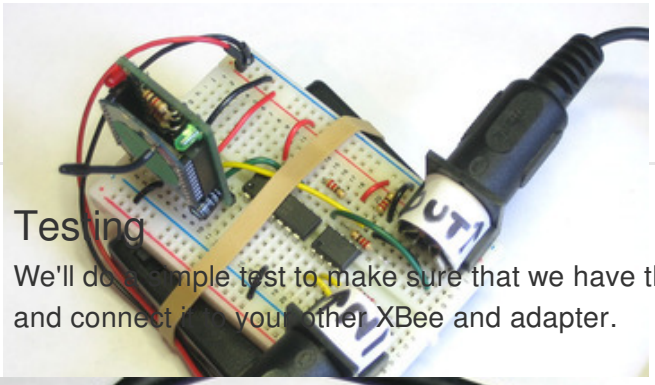
Your adapter should be all ready to go!





Connect the battery pack so that the red wire is attached to the red power rail and the black wire is attached to the blue ground rail. Marking the MIDI jacks with 'in' and 'out' stickers will help keep them apart.

To keep the board attached to the battery pack, use a rubberband or hotglue. You can also peel the backing off the breadboard and stick it right on.



Testing

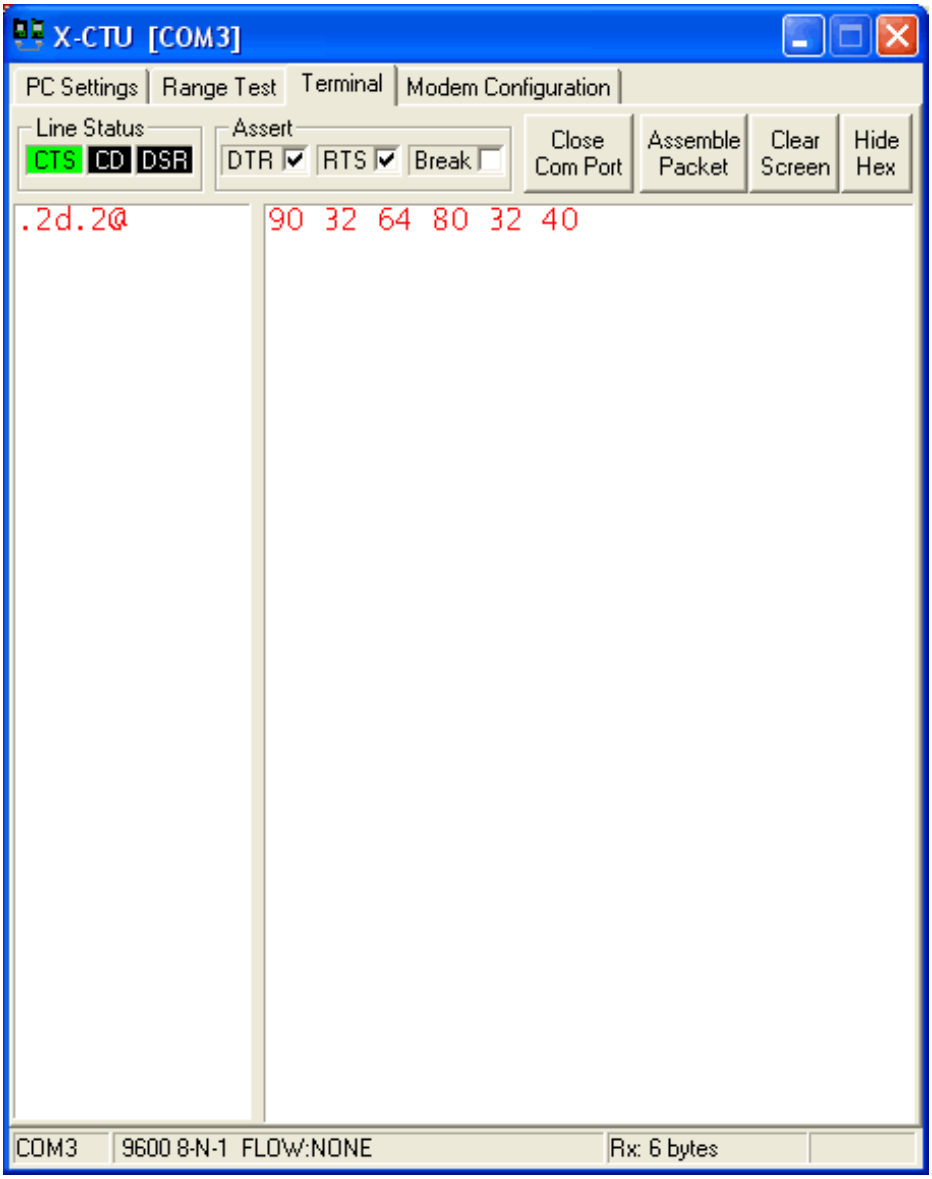
We'll do a simple test to make sure that we have the XBee wired up correctly. Get your FTDI cable, and connect it to your other XBee and adapter.

This XBee should also be firmware updated but **it doesn't have to be set to 31250 baud**! That's because the XBee transmits wireless data in its own ZigBee protocol, not plain serial. You can have one XBee communicating at 31,250 baud and another at 9600 baud and they'll pass data back and forth just fine. Anyways. Connect up to XBee using X-CTU or use another terminal. I suggest a terminal program that lets you see hex values for transmitted data which is why X-CTU is pretty rad.

Make sure your MidiBee bread board is powered, the green LED on the xbee adapter should be blinking. Connect a MIDI out from a musical instrument, MIDI adapter, etc to the MIDI in on the breadboard. Send a MIDI message, say by pressing a key on the MIDI keyboard. You should see

the RSSI (red) LED on the XBee connected to your computer light up as it is receiving a message!

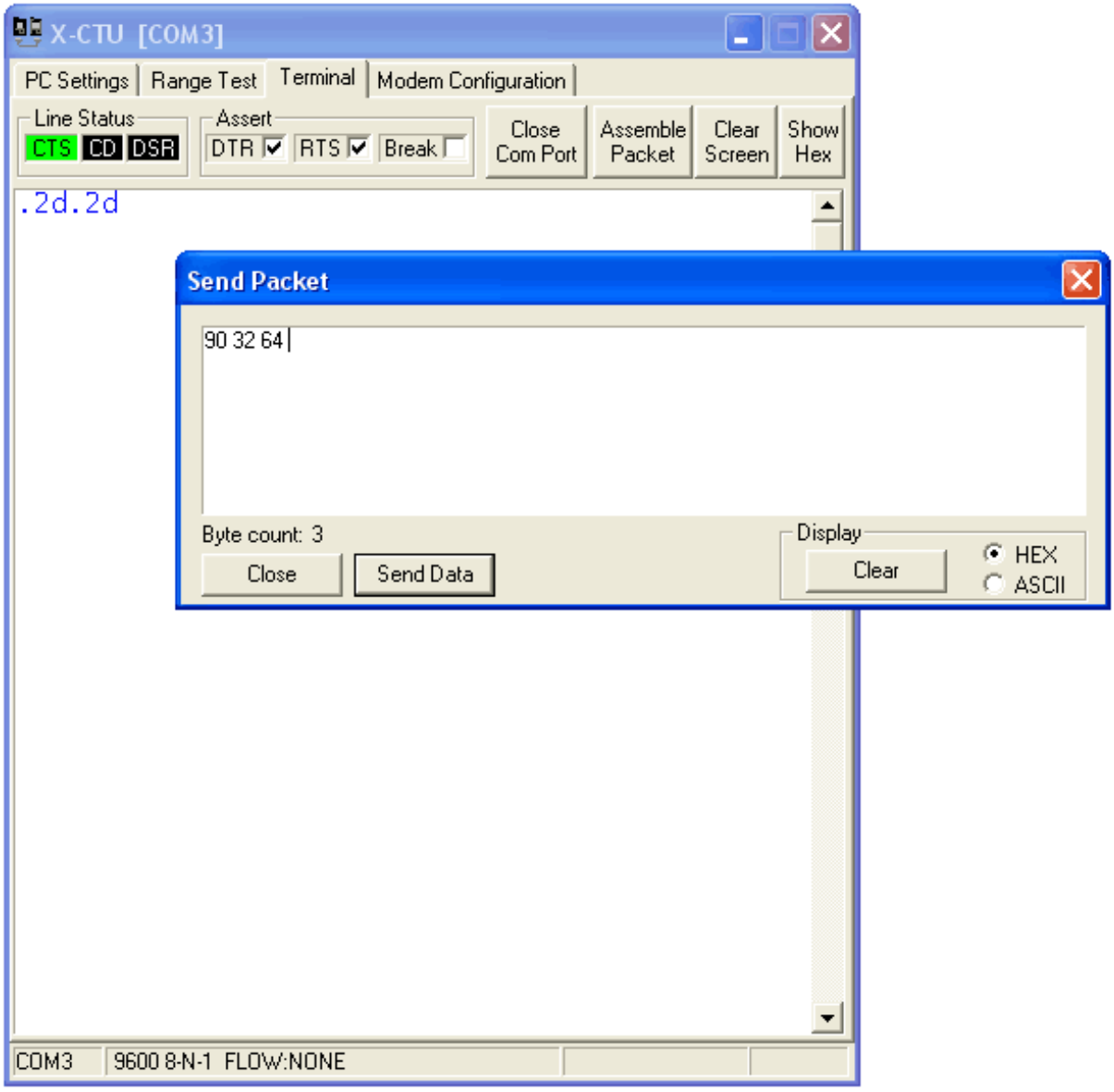
If you look in your Terminal, you'll see the MIDI messages show up. These are **NOTE ON** and **NOTE OFF** messages.



Don't forget, you should connect to the computer-XBee at whatever baud rate that XBee is set to. If it's still at factory-default 9600, connect at 9600. If you also 'MIDIfied' it, connect at 38400 (aliased to 31250).

Now it's time to test sending MIDI data out via the XBee. You can use X-CTU terminal to connect to the XBee and click on **Assemble Packet**. Then select **HEX display**/entry and type in **90 32 64** this is a note on message. Click **Send Data.** You should see the RSSI (red) LED on the MidiBee breadboard light up indicating it received the packet. If you connect a synth to the MIDI out it will play a note (well, assuming it's set to MIDI address 0, you should craft the Note On message as

necessary to set the address).

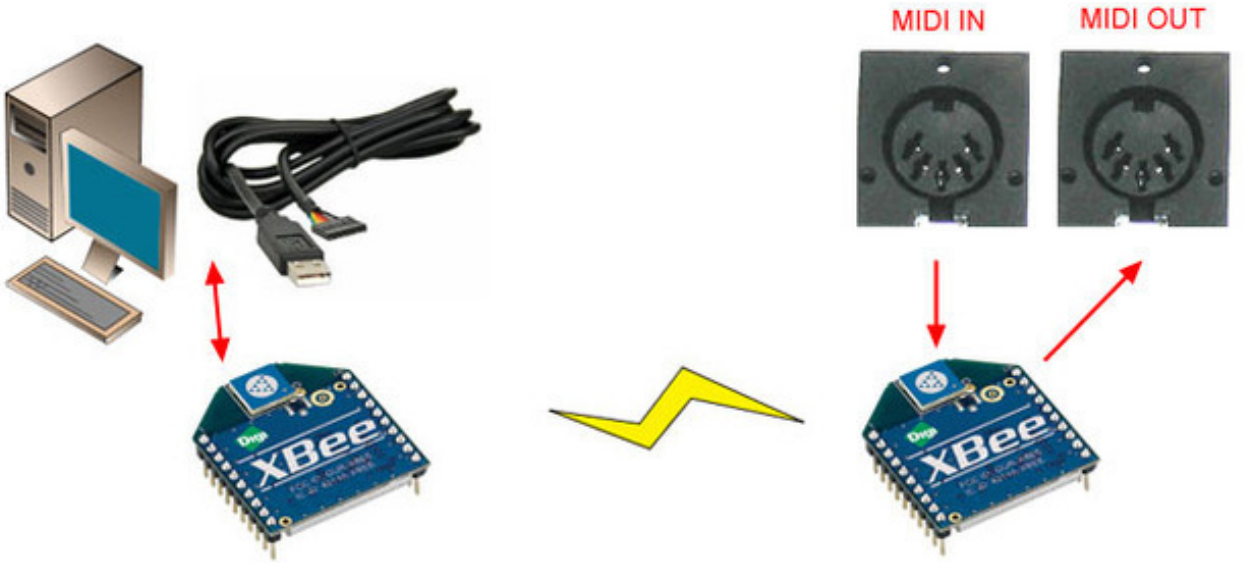


If you use software such as Max or PD or Processing (or even python, etc), you can also now send MIDI messages by opening the serial port at whatever baud rate you've set up the XBee. For example, here is a quick sketch. You may need to change the name of the Serial port from "COM3" to whatever.

```
import processing.serial.*;

Serial myPort;

// A little helper
void sendMIDI(int command, int data1, int data2)
{
 myPort.write(command);
 myPort.write(data1);
 myPort.write(data2);
}

void setup() {
   // List all the available serial ports:
  println(Serial.list());

  myPort = new Serial(this, "COM3", 9600);

  // Send a Note On message, then a Note Off message
  sendMIDI(0x90, 0x32, 0x64);      // D note on, 64 velocity
  delay(1000); // one second
  sendMIDI(0x80, 0x32, 0x64);      // D note off, 64 velocity
}
```

Check that your MIDI synth is getting the messages.

Sweet! You now have a wireless MIDI setup for sending and receiving data from any computer!



Computer sends/receives MIDI through serial port at any baud rate

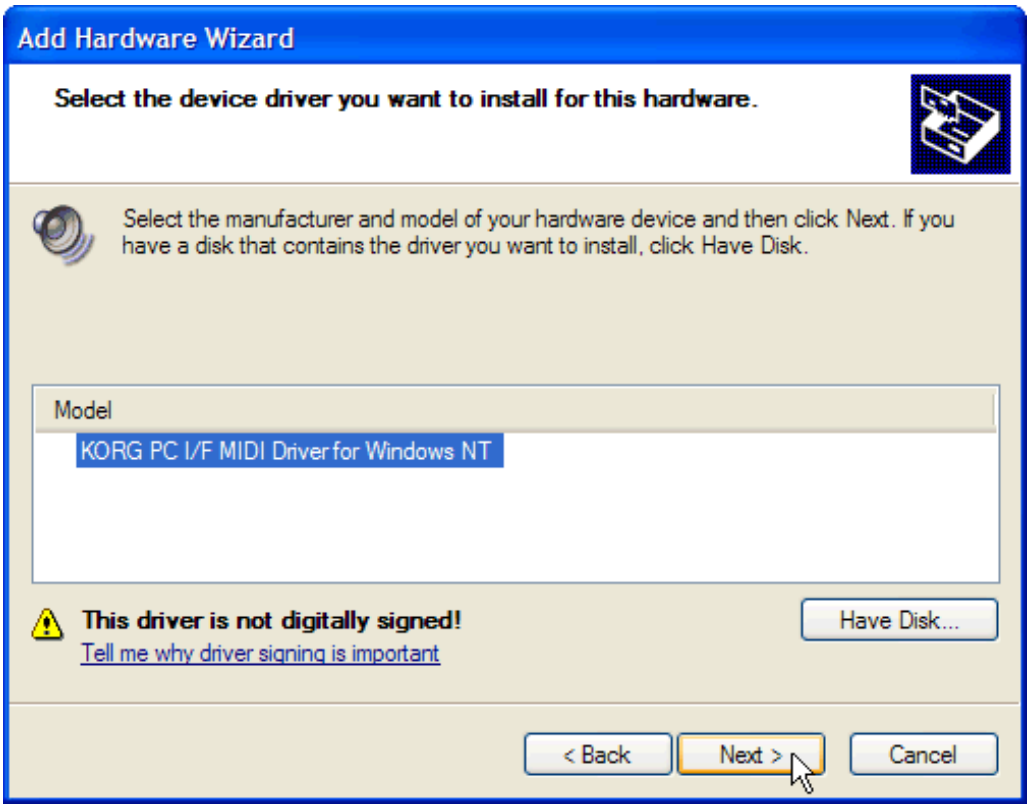
XBee communicates with MIDI devices at 31250 baud

Bonus Trick: Turning the FTDI cable into a MIDI device

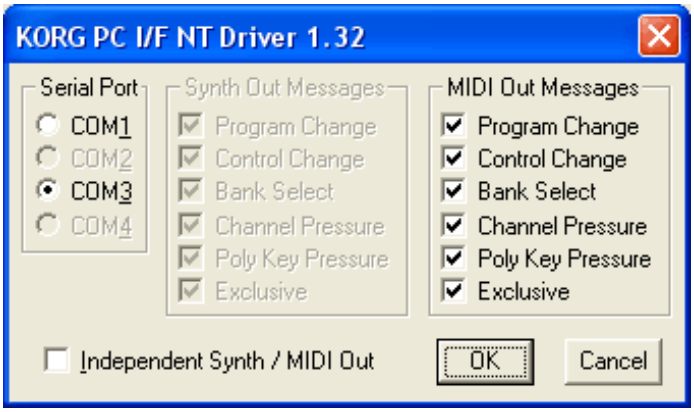
OK sure you can send messages to your MIDI device via the serial port. But there's an awful lot of programs that are going to require that you use a real MIDI device. What now? Well luckily, the nice fellows at KORG have designed a Windows driver that turns a COM port into a proper MIDI device!

You can download it here (http://adafru.it/ex5), it's called **Midi Driver PCIF-NT for Windows NT/2000/XP** it seems to not work with Vista, sorry.

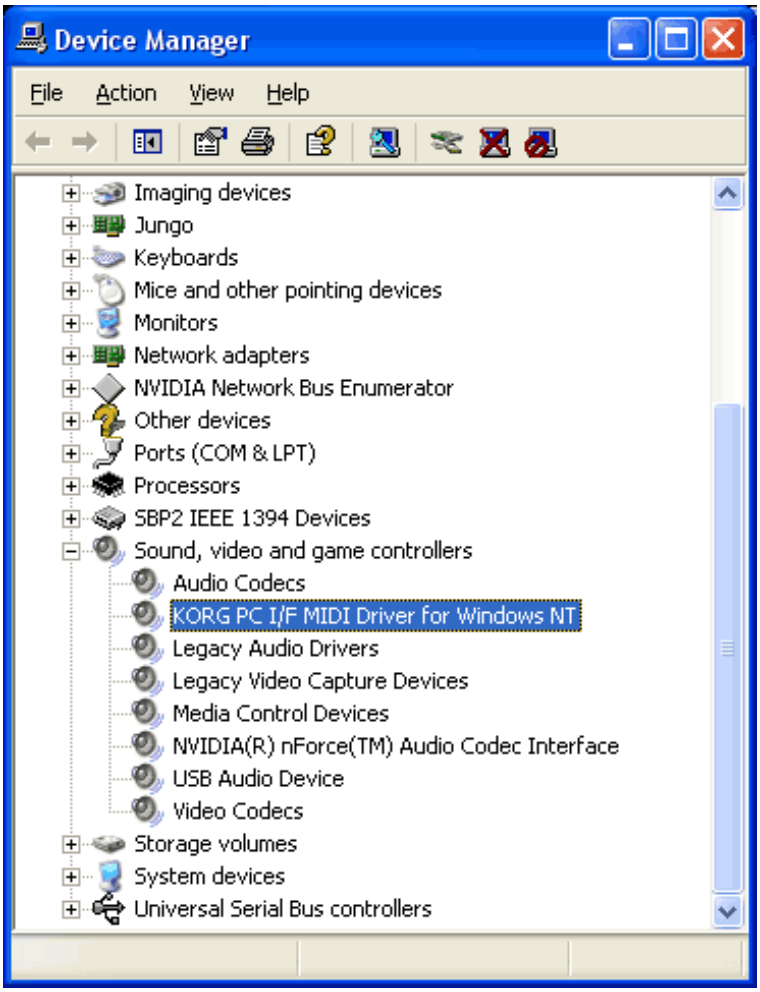
Follow the instructions in the MANUAL.HTM file included in the zip file.



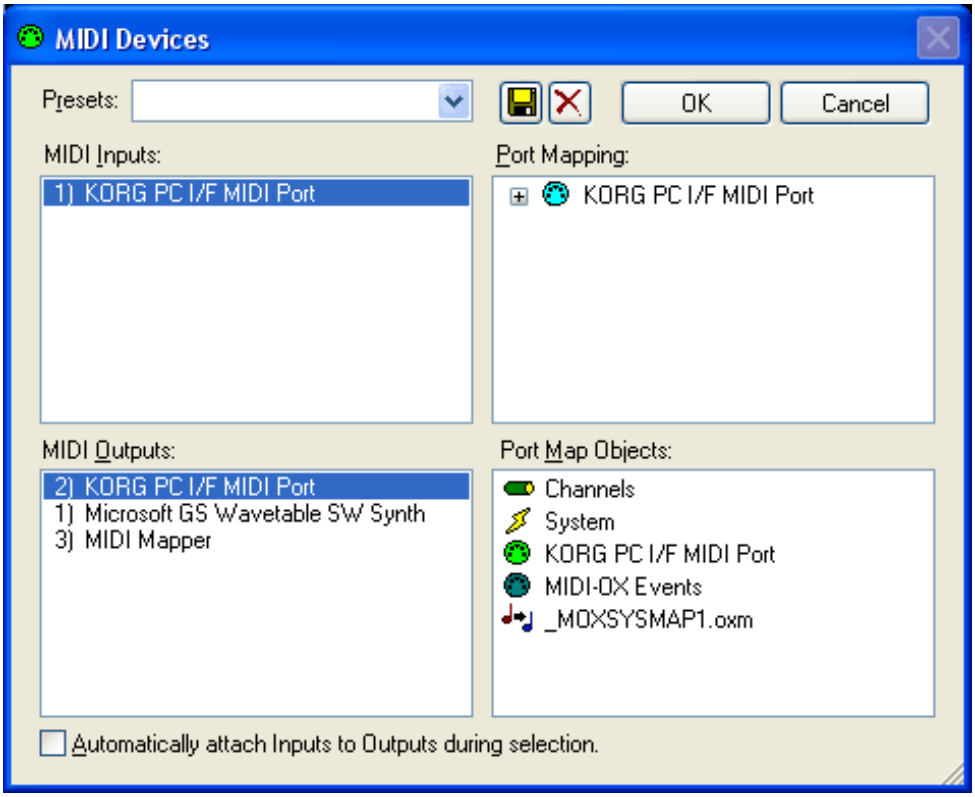
Make sure the FTDI cable is set to COM2, 3 or 4 because the driver can't cope with higher numbers. You can set the FTDI cable's COM port in the Device Manager. Set the KORG driver to the correct COM port.



Now you should have the KORG MIDI driver device in the Device Manager.



Now you can use somthing like MIDIOX (or any other program that can talk to MIDI ports) to communicate with the XBee/MIDI link.


MIDI Devices
Presets:
OK
Cancel
MIDI Inputs:
1) KORG PC I/F MIDI Port
Port Mapping:
KORG PC I/F MIDI Port
MIDI Outputs:
2) KORG PC I/F MIDI Port
1) Microsoft GS Wavetable SW Synth
3) MIDI Mapper
Port Map Objects:
Channels
System
KORG PC I/F MIDI Port
MIDI-OX Events
_MOXSYSMAP1.oxm
Automatically attach Inputs to Outputs during selection.

Reference

Command reference

Configuring radios to pass DIO

This is how to set up two radios so that pin signals (high or low) from one radio will be passed to the other.

In this instance, we will show how to set up sending from to another, but having bi-directional communication should be similar.

On the transmitter radio:

1. Under I/O Settings, set the pins that will be transmitted to "3 - DI" (data in)
2. Set IC - DIO to FF (this will make it look at all the pins and transmit when they change)
3. Set sample rate to 0 (unless you want synchronous updates)

On the receiver radio:

1. Set the corresponding pins to "4 - DO (LOW)" or "5- DO (HIGH)"
2. Under I/O Line Passing set "Input Addresses" to 0xFFFF (allow any radios)
3. Set IU - I/O Output enable to Disabled

Changing baud rates

You can change the baud rate using the **ATBD** command:

- 0 = 1200
- 1 = 2400
- 2 = 4800
- 3 = 9600
- 4 = 19200
- 5 = 38400
- 6 = 57600
- 7 = 115200

> **-> AT** (check if xbee modem is responding)
> **<- OK**
> **-> ATBD** (get current baud rate as above)
> **<- 3** (9600)
> **-> ATBD 4** (set baud rate to 19200)
> **<- OK**
> **-> ATBD** (check again)
> **<- 4**
> **-> ATWR** (write the baud rate change to flash)
> **<- OK**

Setting a pin direction

Use **ATDx** where **x** is the pin number from 0 to 8

- 0 = Disabled
- 1 = Special purpose: CTS pin (pin D7 only!) RTS pin (pin D6 only!) Association Indicator (pin D5 only!)
- 2 = Analog input (pins 0 thru 5 only)
- 3 = Digital input
- 4 = Digital output, default is low (0)
- 5 = Digital output, default is high (1)

For example to set pin **D4** to be a digital input

-> AT (check if xbee modem is responding)
<- OK
-> ATD4 (get current pin state)
<- 0 (disabled)
-> ATD4 3 (set pin to digital input)
<- OK
-> ATD4 (check again)
<- 3
-> ATWR (write the change to flash)
<- OK

Changing the PAN ID

By default all XBee's use PAN ID #3332. The ID is 4 bytes of hexadecimal and can range from 0000 to FFFF. XBees will only send/receive data to other modems on the same PAN.

Use **ATID ####** where #### is the 4 digit hex ID

For example to set the PAN ID to 3137

-> AT (check if xbee modem is responding)
<- OK
-> ATID (get current PAN)
<- 3332 (default, or something else)
-> ATID 3137 (set new id)
<- OK
-> ATID (check again)
<- 3137
-> ATWR (write the change to flash)
<- OK

Changing the Retry Rate

Use **ATRR** to change the rate from 0 to 6 (default is 0). A higher retry rate such as 6 will provide a more 'rugged' connection but if you prefer to drop packets as long to get better response, set this to 0

Changing the Packetization Timeout

Use **ATRO** to change the rate from **0** to **FF** (255 in hex) the default is 3. The PT sets how long to wait before sending serial characters in a wireless packet. If you are sending lots of data, use a higher timeout to make sure theres more sent in each packet. If you're not sending a lot of data and want better response rate, set it to 0.

Resources

More info for your noggin'

- Datasheets, specs & more from Digi (http://adafru.it/ewY)
- Tom Igoe's XBee page (http://adafru.it/ex8)
- Rob Faludi's XBee page (http://adafru.it/ex9)

Download

XBee v1.1 Adapter files

These files are released under CC 2.5 Attribution/Share alike. Enjoy!

- Schematic (http://adafru.it/ewT) (PNG)
- Schematic (http://adafru.it/ewU) & Layout (http://adafru.it/ewV) in EagleCAD format

Software

- Digi/MaxStream's X-CTU configuration & update software page (http://adafru.it/ewW)
- FTDI Windows driver v2.0.0 (http://adafru.it/ewX) (not the newest, which seems to have some fixed 'bug' or feature

Datasheets

Datasheets for the XBee modems can be downloaded from the Digi page (http://adafru.it/ewY). Select which modem you are interested in for more info.